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The IPtX Dynamic Host Configuration Protocol; DHCPvIPtX-MX

‘draft-terrell-iptx-mx-dhcp-specification-01’

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Requirements Terminology

The keywords **Must**, **Must Not**, **Required**, **Shall**, **Shall Not**, **Should**, **Should Not**, **Recommended**, **May**, and **Optional**, when they appear in this document, are to be interpreted as described in [RFC-2119].

Conventions

Please note, the mathematical operators that cannot be represented in the 'txt' file format, which represent; the '^' Carrot sign for 'NESTED' Super-Script, and the 'v' sign is used for a 'NESTED' Sub-Script.

This Internet-Draft will expire on March 3rd, 2008.

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Abstract

This document defines the IPtX Specification for the 'Dynamic Host Configuration Protocol'; IPtX / IPtX-MX DHCP (DHCPvIPtX-MX), which provides Backwards Compatibility with the IPv4 Specification without compromise or change to current DHCP Server and Client Configuration and / or Operational requirements. And more importantly, because the IPtX / IPtX-MX Specification represents a 3 State Binary IP Addressing Specification, there are 2 IP Address Band Specifications; Mobile IP Address Pool and a Stationary IP Address Pool, with a 3 Dimensional Locator, which represents a 3 IP Address Coordinate System that uses an EMERGENCY Broadcast [e911] to establish a Synchronized LINK with 3 different [KNOWN] Router Locations and the MAC Address, to Triangulate the Location of any Node Connected to the Network -

[Given that - The 3 IP Address Coordinate System uses the CIDR Network Descriptors, '/0000:00', '+/0000:00', '-/0000:00' to differentiate the IP Address Broadcasting Node's Location to the 3 different [KNOWN] Router Locations, the differentiated IP Addresses however, must use the same IPtX-MX MAC Address to identify the Node's Hardware.]

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The IPtX-MX Dynamic Host Configuration Protocol

March 3rd, 2008

Introduction

The DHCPv4 Header, which was derived from the Bootp Protocol (RFC 951 Bootstrap Protocol), other than Commands, has not changed since 1985. And clearly, the purpose or functional use of DHCPv4 not is obsolete, because there are several viable reasons not to assign a Static IP Address to a Client. Especially when the Client is only a Guest of the Network. In other words, if any improvement in Performance or Use necessitates Change, then the DHCPvIPtX-MX Specification prescribes the logically viable reason(s) for making the changes.

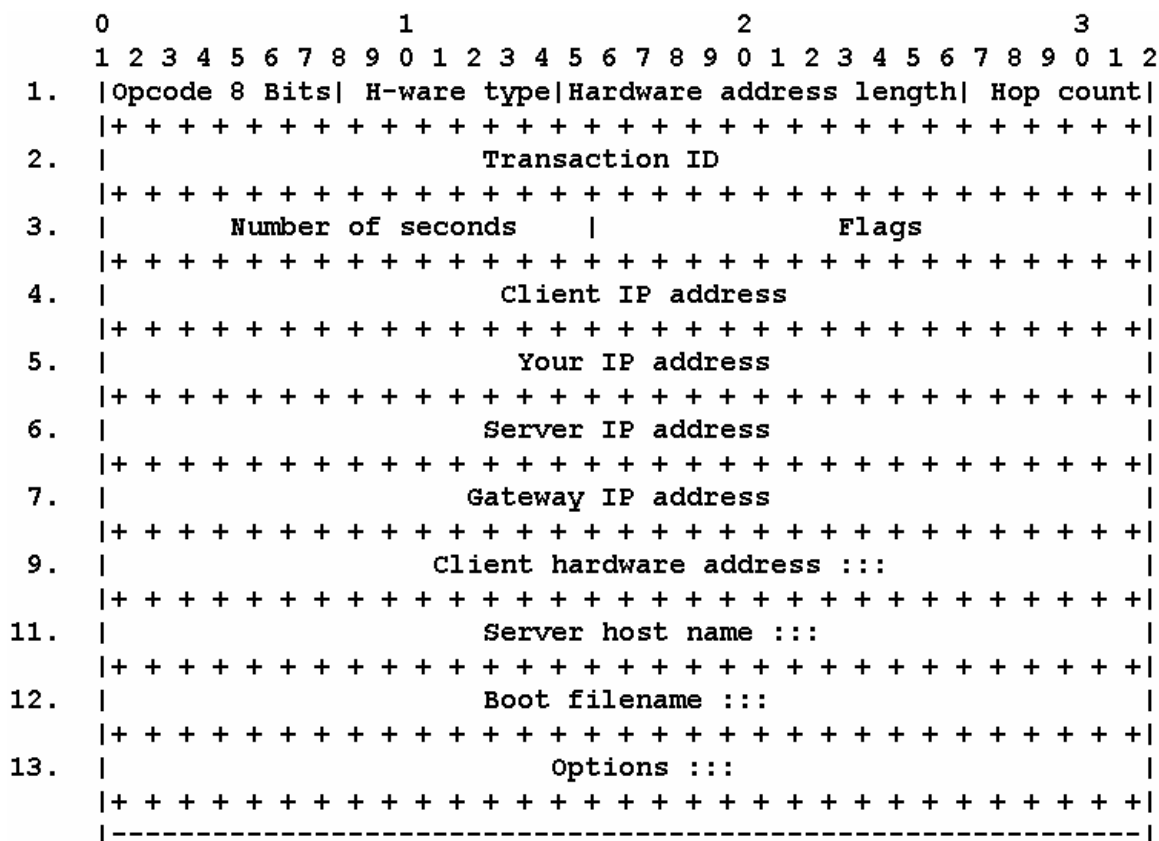
IANA Consideration

I. The DHCPv4 and DHCPv6 Header Design Specification

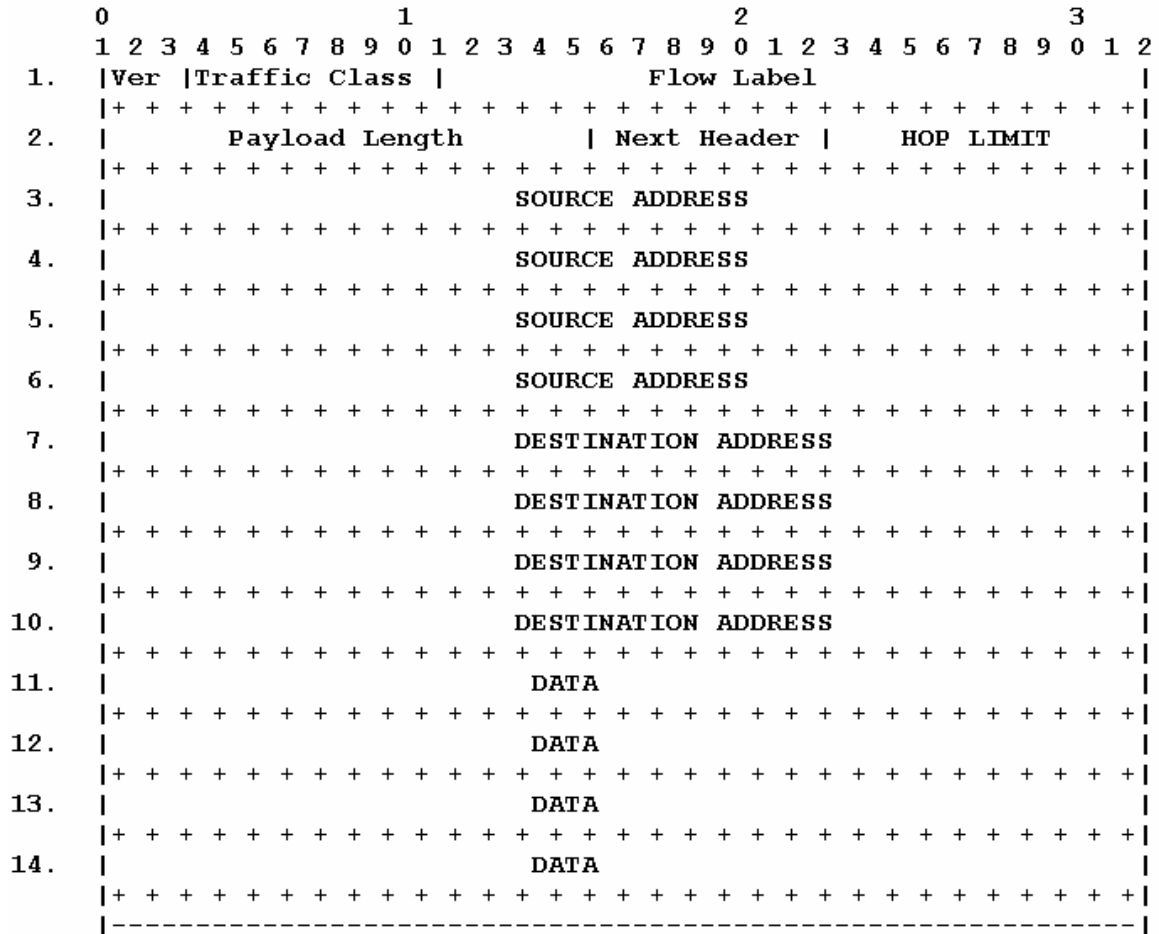
IPv4 32 Bit Header

	0				1				2				3										
	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	
1.	Ver	IHL			TOS				Total length														
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
2.		Identification								Flags				Fragment offset									
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
3.		TTL				Protocol				Header checksum													
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
4.		SOURCE ADDRESS																					
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
5.		DESTINATION ADDRESS																					
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
6.		Options																					
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
7.		Options																					
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
8.		Options																					
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	
9.		Options and Padding																					
	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	

DHCPv4 32 Bit Header



IPv6 32 Bit Header



Note: IPv6 Header Bit-Map Length = 14 x 4 Octets = 56 Octets
 14 x 32 Bits = 56 Octets = IPv6 Header 448 Bits


```

|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           1           |   hardware type (16 bits)   |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           time (32 bits)           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|   link-layer address (variable length) (16 octets) :::: |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |

```

```

|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           2           |   enterprise-number   |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|   enterprise-number (contd) | Identifier (16 octets) :::: |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |

```

```

|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           3           |   hardware type (16 bits)   |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|   link-layer address (variable length) (16 octets) :::: |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |

```

```

|   OPTION_IA_PD   |   option-length   |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           IAID (4 octets)           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           T1           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           T2           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           IA_PD-options           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |

```

```

|   OPTION_IAPREFIX   |   option-length   |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           preferred-lifetime           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           valid-lifetime           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
| prefix-length | IPv6 prefix (16 octets) :::: |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |
|           IAprefix-options           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + |

```



```
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|  OPTION_BCMCS_SERVER_A      |      option-len      |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|    BCMCS Control server-1 (IPv6 address) (16 octets) ::::  |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|    BCMCS Control server-2 (IPv6 address) (16 octets) ::::  |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|                            Additional Options ::::         |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
```

```
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|  OPTION_SUBSCRIBER_ID      |      option-len      |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|                            subscriber-id                    |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
```

```
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|  OPTION_FQDN                |      option-len      |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|  flags      |      domain-name      (16 octets) ::::  |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
```

```
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|  OPTION_NEW_POSIX_TIMEZONE |      option-len      |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|                            TZ POSIX String (16 octets) ::::  |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
```

```
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|  OPTION_NEW_TZDB_TIMEZONE  |      option-len      |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
|                            TZ Name                       |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + +|
```

II. The IPtX / IPtX-MX 32/64 Bit Header Design Specification

IPtX / IPTX-MX 32 / 64 Bit Header

```

0           1           2           3
1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2
/           32 Bit Header Scale           /

```

```

0           2           4           6
2 4 6 8 0 2 4 6 8 0 2 4 6 8 0 2 4 6 8 0 2 4 6 8 0 2 4 6 8 0 2 4
/           64 Bit Header Scale           /
/
/

```

IPtX 32 / 64 Bit Header Information Fields

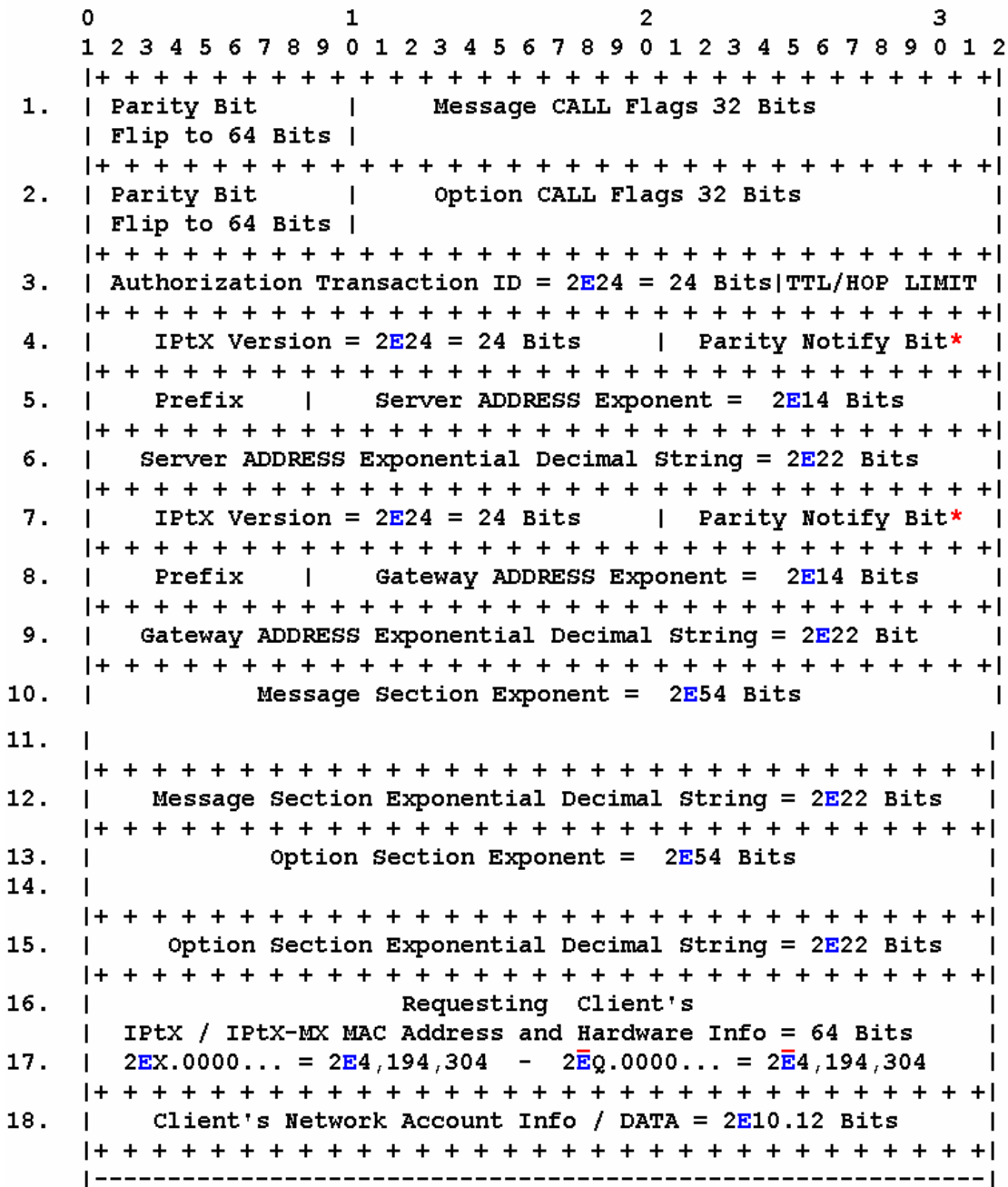
```

1 | IPtX Version = 2E21/53 = 21/53 Bits | Parity Notify Bit* |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
2 | Prefix | DESTINATION ADDRESS Exponent = 2E 14 / 46 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
3 | DESTINATION ADDRESS Exponential Decimal String = 2E22/54 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
4 | TTL / HOP LIMIT | Option Section FLAGS = 16 / 32 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
5 | IPtX Version = 2E21/53 = 21/53 Bits | Parity Notify Bit* |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
6 | Prefix | SOURCE ADDRESS Exponent = 2E 14 / 46 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
7 | SOURCE ADDRESS Exponential Decimal String = 2E 22 / 54 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
8 | 2E10.12 Bits = Option Section = 2E24.30 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
9 | 2E10.12 Bits = DATA = 2E24.30 Bits |
  | + + + + + + + + + + + + + + + + + + + + + + + + + + + + |
  |-----|

```

Note*: The 'Parity Notification Bit' defines the 'PREFIX' as either a Character (1 Bit), or an Integer (0 Bit).

DHCPvIPtX-MX 32 Bit Header



Note: Client's MAC Address is used as SOURCE Address when Requesting Client is on the Backbone of the DHCP Server's Network.

In the structure of the Header noted above, for example, where each numbered Line defines a 32 Bit Field in a Transmission Sequence having the format of a Sentence, defines the 'Message and Option CALL Flag Fields' as a Set of Pointers interfacing with the 'Message and Options Section Fields', which defines a Set of Instructions ENCODED by the 'DCE Unit' that Performs a DHCP Task - as given below;

```

0 |01 |02 |03 |04 |05 |06 |07 |08 |09 |10 |11 |12 |...|32 |...|64 |
|                                     Message Call Flags 64 Bits                                     |
| + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + |

```

- | | |
|-----------------|---------------------------|
| 01 - SOLICIT. | 09 - DECLINE. |
| 02 - ADVERTISE. | 10 - RECONFIGURE. |
| 03 - REQUEST. | 11 - INFORMATION-REQUEST. |
| 04 - CONFIRM. | 12 - RELAY-FORW. |
| 05 - RENEW. | 13 - RELAY-REPL. |
| 06 - REBIND. | 14 - Undefined. |
| | : : |
| 07 - REPLY. | : : |
| | : : |
| 08 - RELEASE. | 64 - Undefined. |

```

0 |01 |02 |03 |04 |05 |06 |07 |08 |09 |10 |11 |12 |...|32 |...|64 |
|           Option CALL Flags 64 Bits           |
|+ + + + + + + + + + + + + + + + + + + + + + + + + + + + + + + +|

01 - OPTION_CLIENTID.      ***** 17 - OPTION_VENDOR_OPTS.
02 - OPTION_SERVERID.     ***** 18 - OPTION_INTERFACE_ID.
03 - OPTION_IA_NA.        ***** 19 - OPTION_RECONF_MSG.
04 - OPTION_IA_TA.        ***** 20 - OPTION_RECONF_ACCEPT.
05 - OPTION_IAADDR.       ***** 21 - SIP Servers Domain Name List.
06 - OPTION_ORO.         ***** 22 - SIP Servers IPtX Address List.
07 - OPTION_PREFERENCE.   ***** 23 - DNS Recursive Name Server.
08 - OPTION_ELAPSED_TIME. ***** 24 - Domain Search List.

09 - OPTION_RELAY_MSG.    ***** 25 - OPTION_IA_PD
10 - undefined.          ***** 26 - OPTION_IAPREFIX
11 - OPTION_AUTH.        ***** 27 - OPTION_NIS_SERVERS
12 - OPTION_UNICAST.     ***** 28 - OPTION_NISP_SERVERS
13 - OPTION_STATUS_CODE. ***** 29 - OPTION_NIS_DOMAIN_NAME
14 - OPTION_RAPID_COMMIT. ***** 30 - OPTION_NISP_DOMAIN_NAME
15 - OPTION_USER_CLASS.  ***** 31 - SMTP server list.
16 - OPTION_VENDOR_CLASS.***** 32 - Information Refresh Time.

```


RECALL; -- Using the 'Data Compression' Ratio; '2EX : 1', or 2^X --

Example of Encoding the Bit-Map of the Equation for the 'Message and Option Section Fields'

Example of Text to encode...

'I went to the store today.'

I = 01001001 = 73 = 2EX ~ 2E8

went = 01110111011001010110111001110100 = 2,003,136,116 = 2EX
~ 2E32

to = 0111010001101111 = 29,807 = 2EX ~ 2E16

the = 011101000110100001100101 = 7,628,901 = 2EX ~ 2E24

store = 0111001101110100011011110111001001100101 = 495,874,699,877
= 2EX ~ 2E40

today = 0111010001101111011001000110000101111001 = 500,085,055,865
= 2EX ~ 2E40

' . ' = 00101110 = 46 = 2EX ~ 2E8

The Equivalent Binary Numerical Conversion to be Transmitted;

'I went to the store today.'

'Iwenttothestoretoday.'

010010010010000001110111011001
010110111001110100001000000111
010001101111001000000111010001
101000011001010010000001110011
011101000110111101110010011001
010010000001110100011011110110
0100011000010111100100101110

010010010111011101100101011011
100111010001110100011011110111
010001101000011001010111001101
110100011011110111001001100101
011101000110111101100100011000
010111100100101110

208 Bits

168 Bits

In other words, everything is counted, which includes the Blank SPACES Separating every word the sentence contains -

168 Bit Sentence '6 Words' = 'I went to the store today.'

Blank Space ' ' separating Words

00100000 = 8 BITS

Now... 'Taking it Away' yields;

'I went to the store today.'

I = 01001001 ~ 2E8 = 73

Blank Space ' ' = 00100000 ~ 2E8 = 32

went = 011101110110010101101110011101000
~ 2E32 = 2,003,136,116

Blank Space ' ' = 00100000 ~ 2E8 = 32

to = 01110100011011110 ~ 2E16 = 29,807

Blank Space ' ' = 00100000 ~ 2E8 = 32

the = 0111010001101000011001010 ~ 2E24 = 7,628,901

Blank Space ' ' = 00100000 ~ 2E8 = 32

store = 01110011011101000110111101110010011001010
~ 2E40 = 495,874,699,877

Blank Space ' ' = 00100000 ~ 2E8 = 32

today = 01110100011011110110010001100001011110010
~ 2E40 = 500,085,055,865

- No Blank Space Separating the 'WORD' and the 'Period' -

'.' = 00101110 ~ 2E8 = 46 (No Blank Space or 'Carriage Return' after the Period.)

And... 'Putting it Together' yields;

'I + went + to + the + store + today + .'

I = 01001001 = 73 +

Blank Space = 00100000 = 32 +

went = 01110111011001010110111001110100 = 2,003,136,116 +

Blank Space = 00100000 = 32 +

to = 01110100011011110 = 29,807 +

Blank Space = 00100000 = 32 +

the = 0111010001101000011001010 = 7,628,901 +

Blank Space = 00100000 = 32 +

store = 01110011011101000110111101110010011001010 = 495,874,699,877 +

Blank Space = 00100000 = 32 +

today = 01110100011011110110010001100001011110010 = 500,085,055,865 +

No Blank Space = Zero

' .' = 00101110 = 46

Assembling (Joining) the Data Stream yields;

I(73) + Blank(32) + went(2,003,136,116) + Blank(32) + to(29,807) +
Blank(32) + the(7,628,901) + Blank(32) + store(495,874,699,877) +
Blank(32) + today(500,085,055,865) + Period(46)

= 73 + 32 + 2003136116 + 32 + 29807 + 32 + 7628901 + 32 +
495874699877 + 32 + 500085055865 + 46 = 60 Digit Number

= 733,220,031,361,163,229,807,327,628,901,324,958,746,
998,773,250,008,505,586,546 = 2E198.868003799...

= 2 E 198 . 868003799 ...

= 11 01000101 11000110 . 11001110111100101011111010111

= 2E198.868003799... = 48 Bit-Mapped Displacement

[' .' = 8 Bits = 00101110 = 46]

48 - 56 Bits vs 208 Bits - 6 - 7 Octets vs 26 Octets

- Or -

= 60 Digit Number = 'I went to the store today.' = $2E198.868003799...$

And this is equivalent to 26 Bytes, or approximately 208 Bits.

- Or -

$2E198.868003799... \sim 2E208$ = an approximate Bit-Mapped Displacement of 20 Bits (4 + 8 + 8). Or 20 Bits vs. 208 Bits; represents the difference between Bit-Mapping the 'Data Stream', as compared to Bit-Mapping the Equation of the 'Data Stream'.

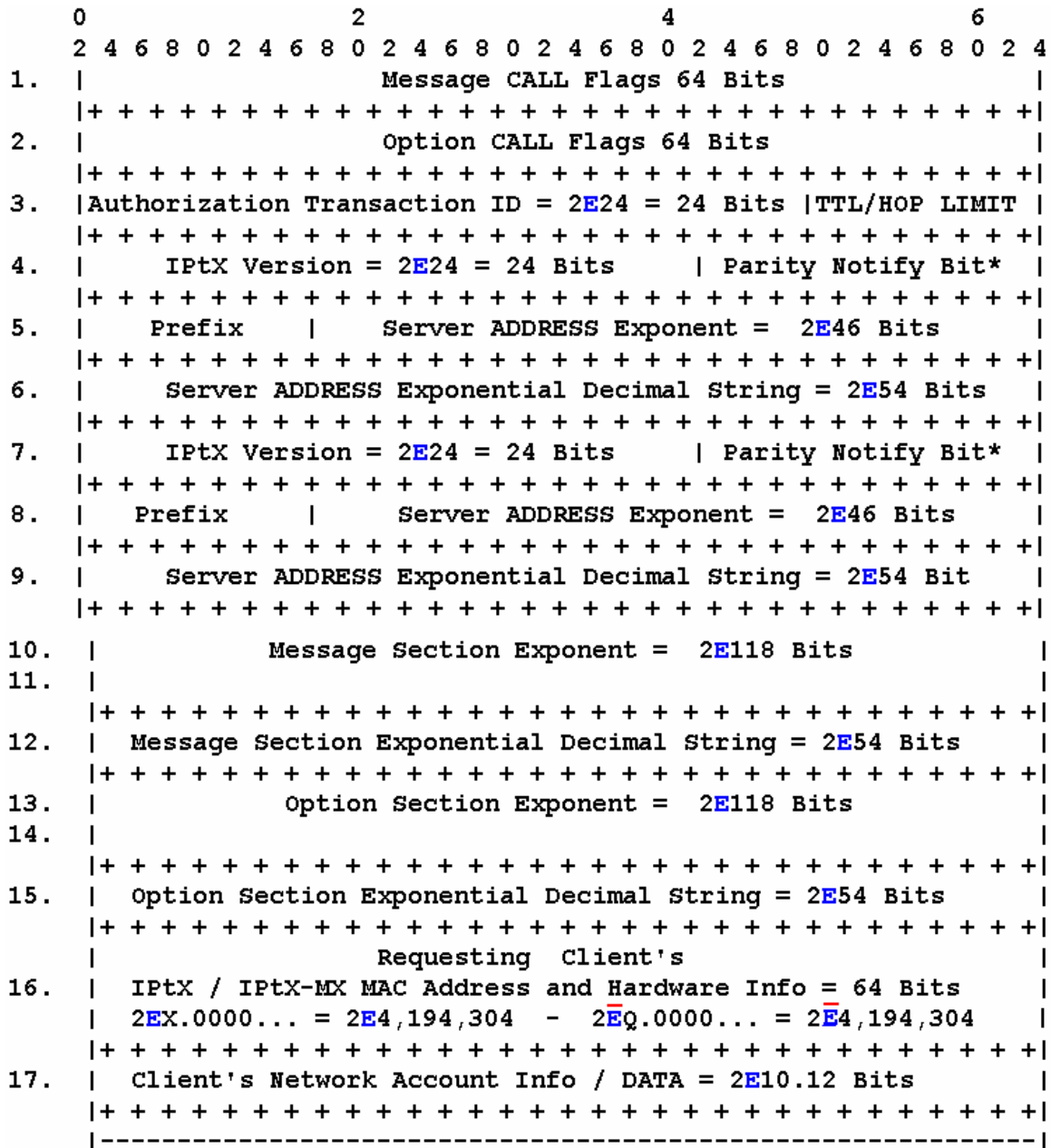
Note: The Bit Mapped example used above follows from the Current Binary Translation, which includes the Askew Error!

And more importantly, the Compression Ratio becomes even greater, by some Exponential factor, as the amount of Data, which is to be Compressed increases. - e.g. 100Mbyte (800 MBit ~ 100,000,000 Octets) Document is compressed to ' $2E800,000,000$ ', or (4 + 8 + 30) 42 Bits (~ 6 Octets) [Approximating a '20,000,000 to 1' Bit-Mapped Compression Ratio].

Furthermore, it should be readily concluded, since each of the numbered Line in the DHCPvIPtX-MX Header defines a 32 Bit Field in a Transmission Sequence having the format of a Sentence, also defines the 'Message and Option CALL Flag Fields' as a Set of Pointers interfacing with the 'Message and Option Section Fields'. Where the 'Message and Options Section Fields' contains the Set of Instructions ENCODED by the 'DCE Unit', can Perform any assigned DHCP Task.

III. The IPtX / IPtX-MX 64 Bit Header Design Specification

DHCPvIPtX-MX 64 Bit Header



Note: Client's MAC Address is used as SOURCE Address when Requesting Client is on the Backbone of the DHCP Server's Network.

IV. IPtX / IPtX-MX Mobile IP Addressing Specification

There is a far greater growth potential, which expands the IPtX IP Addressing Protocol Family Specification, well beyond the results from the use of a Single IP Address Band Specification. That is, when adding the use of the 'Bar E' (\bar{E}) notation to the 'DCE Unit' $\{2\bar{E}Q\}$ (given that the Members of the 'Real Number Set' represents every possible Numeral, denoting an Infinite Set), the IP Address Pool Total defined by the IPtX Specification increases to an amount equal to 'Bit-Mapping' every Element, or Member defined by the 'Set of Real' Numbers. In other words, the IPtX /IPtX-MX Specification defines a Logical 3 State Binary (2 Band) IP Addressing Specification, defining a Stationary and a Mobile IP Addressing Bands in a 3 Dimensional Space. – As given by;

- IPtX / IPtX-MX Specification -

Stationary Band = 0000:2EX.0000...

Mobile Band = 0000:2 \bar{E} X.0000...

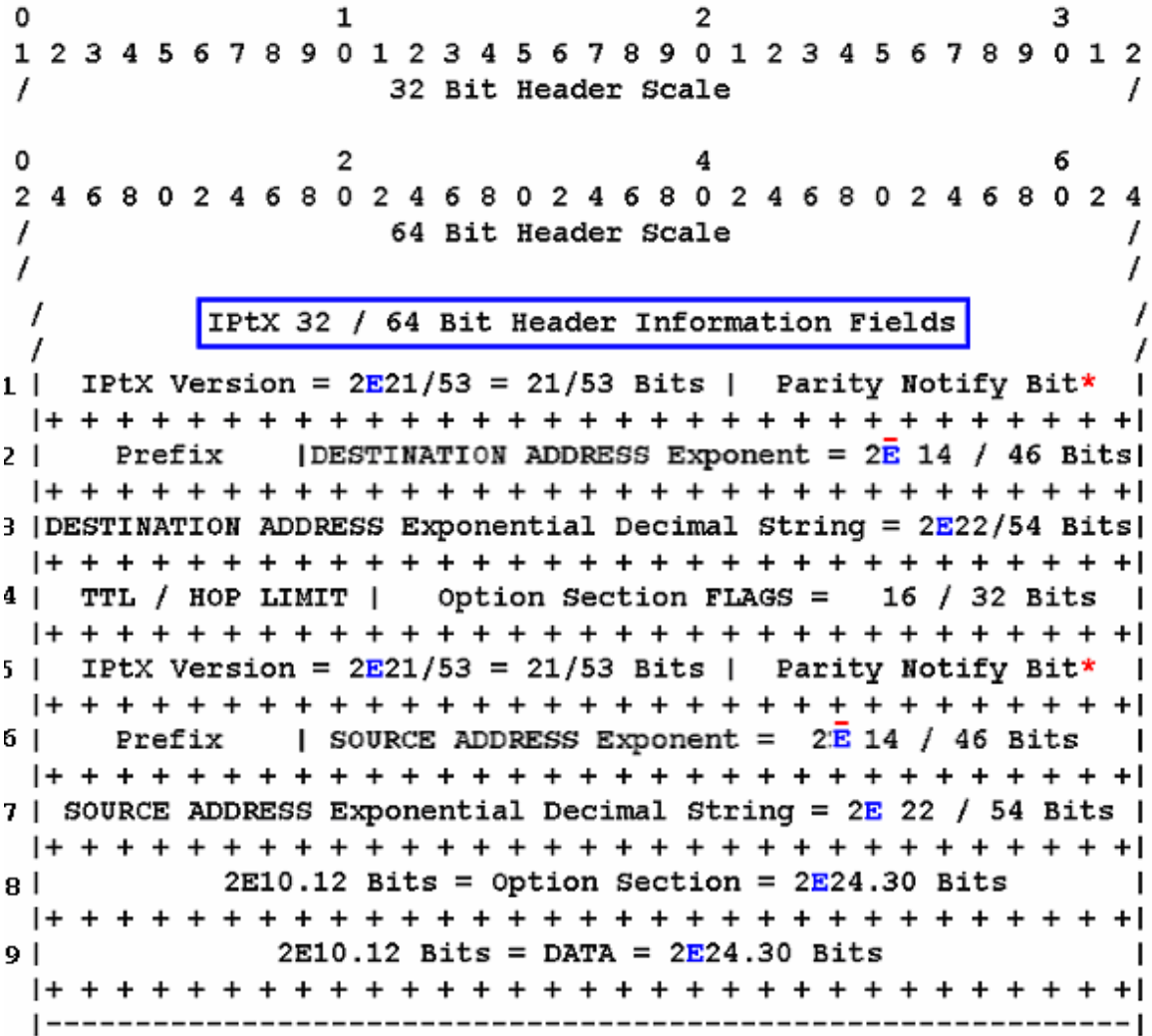
And more importantly, with each of these Address Band Specification there is a corresponding 'MAC Address' Specification – as given by;

- IPtX / IPtX-MX Specification -

Stationary Band 'MAC Address' Specification = 2EX.0000...

Mobile Band 'MAC Address' Specification = 2 \bar{E} X.0000...

IPtX / IPTX-MX 32 / 64 Bit Mobile Header



V. IPtX / IPtX-MX Subnet ID

It is extremely important to note, the general procedures for Subnetting, or allocating IP Address to a Sub-Division of the Network remain unchanged. That is, while the Subnet Mask has changed, Subnetting or allocating IP Address to a smaller Sub-Division of the Network remains unchanged, because it provides an easy method to account for every Node in the Structure of Network Hierarchal Scheme. However, because of the number of available IP Address in the IPtX / IPtX-MX IP Address Pool, Supernetting, as it were, is no longer a viable procedure or useful concept, especially since the IPtX / IPtX-MX Specification Sequentially counts every available IP Address.

Note: The Subnet Mask, now defined as the Subnet ID for the Stationary and Mobile IP Address Bands is given by;

```
Stationary Band Subnet ID = 0000:DCE Unit.0000...
```

```
Mobile Band Subnet ID = 0000:DCE Unit.0000...
```


Special IANA Considerations

Clearly, further exploitation of the 'DCE Unit'; since it has been shown that the Binary Exponential Base 2 Algorithm, '2EX', sequentially count using successive additions of "1's". The 'Preferred' Design of the 'Message CALL Flags Field' and the 'Option CALL Flags Field' in the DHCPvIPtX-MX 32 / 64 Bit Header Specification, is given by;

Note: The using the 'DCE Unit' to redefine the 32 and 64 Bit Scales to represent a 'One to One' Correspondence with the Set of Integers, Bit-Maps each Flag as the Incremental Progression from 1 thru 32, or 64. And while this defines the Flags Progression in each Field, the Sequence Order of the Integer(s) representing the Bit Mapped Flag(s) is Function Governed. Hence, from pages 17 thru 20, the procedure for converting the first '3' 'Bit-Mapped Flag(s)', which represents the Sequence 1, 2, and 3, is given by;

Given that - the example of the Text to encode...

'1, 2, 3'

'123'

001100010010110000100000001100
10001011000010000000110011

001100010011001000110011

56 Bits

24 Bits

Recalling that everything is counted, which includes the 'COMMA(s)' and the 'BLANK SPACE(s)' Separating every Numeral the Sequence contains -

Hence, the Numerical Sequence represents a '56 Bit Sentence';

BLANK SPACE = 00100000 = 8 Bits

COMMA = 00101100 = 8 Bits

Note: The Bit Mapped example used above follows from the Current Binary Translation, which includes the Askew Error!

'Taking it Away' yields: " 1, 2, 3 "	'Putting it Together' yields; " 1 + , + ' ' + 2 , + ' ' + 3 "
'1' = 00110001 = 49 = 2EX ~ 2E8	'1' = 00110001 = 49
	+
'Comma' = 00101100 = 44 = 2EX ~ 2E8	'Comma' = 00101100 = 44
	+
'Space' = 00100000 = 32 = 2EX ~ 2E8	'Space' = 00100000 = 32
	+
'2' = 00110010 = 50 = 2EX ~ 2E8	'2' = 00110010 = 50
	+
'Comma' = 00101100 = 44 = 2EX ~ 2E8	'Comma' = 00101100 = 44
	+
'Space' = 00100000 = 32 = 2EX ~ 2E8	'Space' = 00100000 = 32
	+
'3' = 00110011 = 51 = 2EX ~ 2E8	'3' = 00110011 = 51

Note:

Encoding and Decoding the 'Binary Assembler', '2EX', representing the 'Assembled Data Stream' defining the 'DCE Unit', uses the "Punctuation" (Semi Colon, Commas, Spaces, Carriage Return... etc - in particular, the 'Blank Space') as 8 Bit HOOKS, to Decode or Encoded the 'Set of Instructions' - Given that; an individual Character or Numeral equals 8 Bits (2E8, or 2⁸), where the HOOKS are used to define the Boundary Length of a Word or Numerical Sequence that is equal to 1 or more 8 Bit Octets, and contained in the Sentence defining any combination of Characters, Words, Numerals, and / or Punctuations. And clearly, once the 'Blank Spaces' has been identified, Decoding in a Right to Left or Left to Right 8 Bit Pattern would easily identify the remaining 8 Bit (Individual) Characters, Digits, and Punctuation(s) the Sentence contains.

And Assembling or Joining the Number Stream, '1, 2, 3', yields;

1(49) + Comma(44) + Space(32) + 2(50) + Comma(44) + Space(32) + 3(51)

= 49 + 44 + 32 + 50 + 44 + 32 + 51

= 49,443,250,443,251

= 14 Digit Number

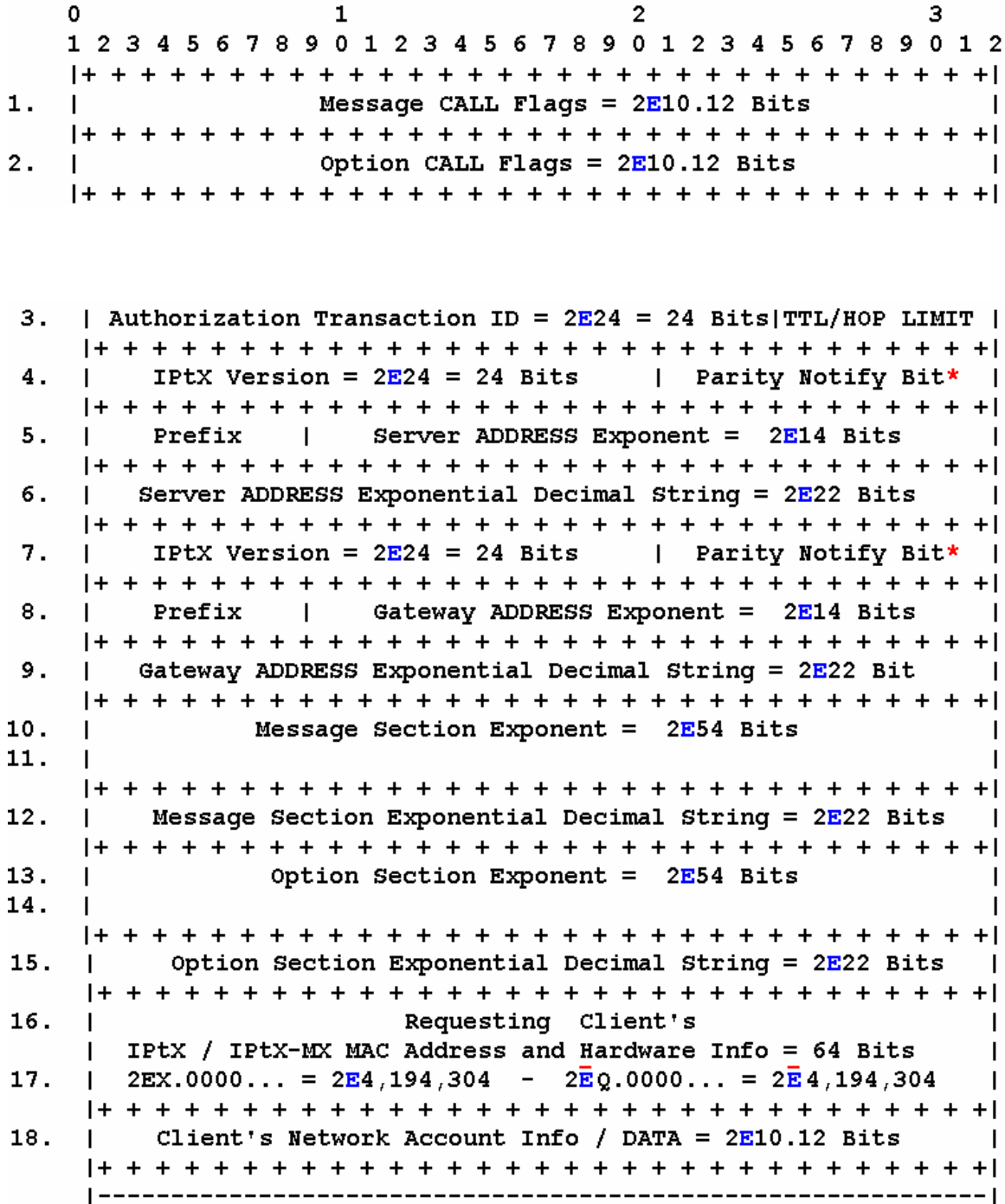
~ 2E45.4598888888...

= 2 E 45 . 4598888888 ...

= 11 01000101 00101101 . 100010010000111010111100110111000

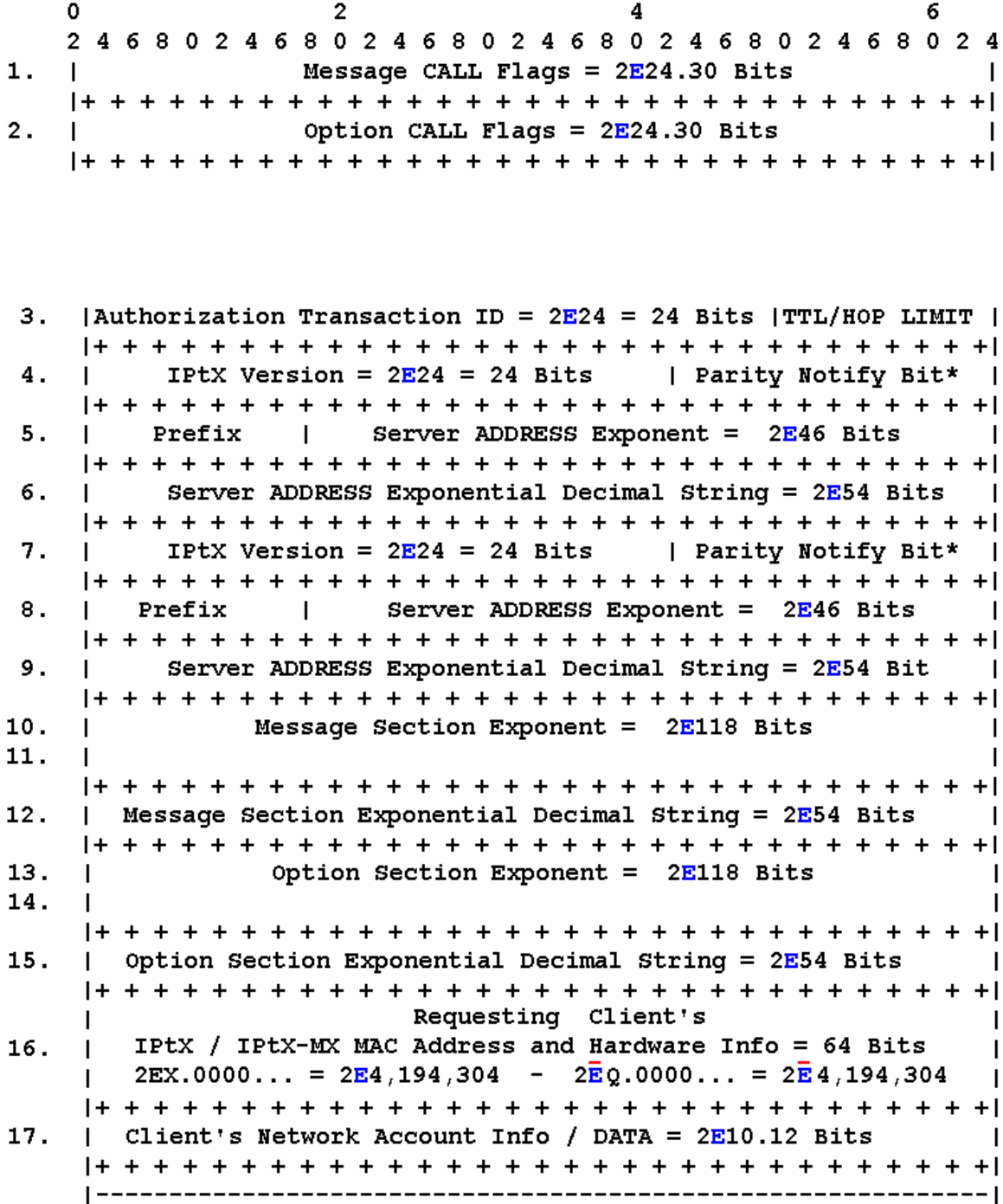
= 2E45.4598888888... = 51 Bit-Mapped Displacement

DHCPvIPtX-MX 32 Bit Header



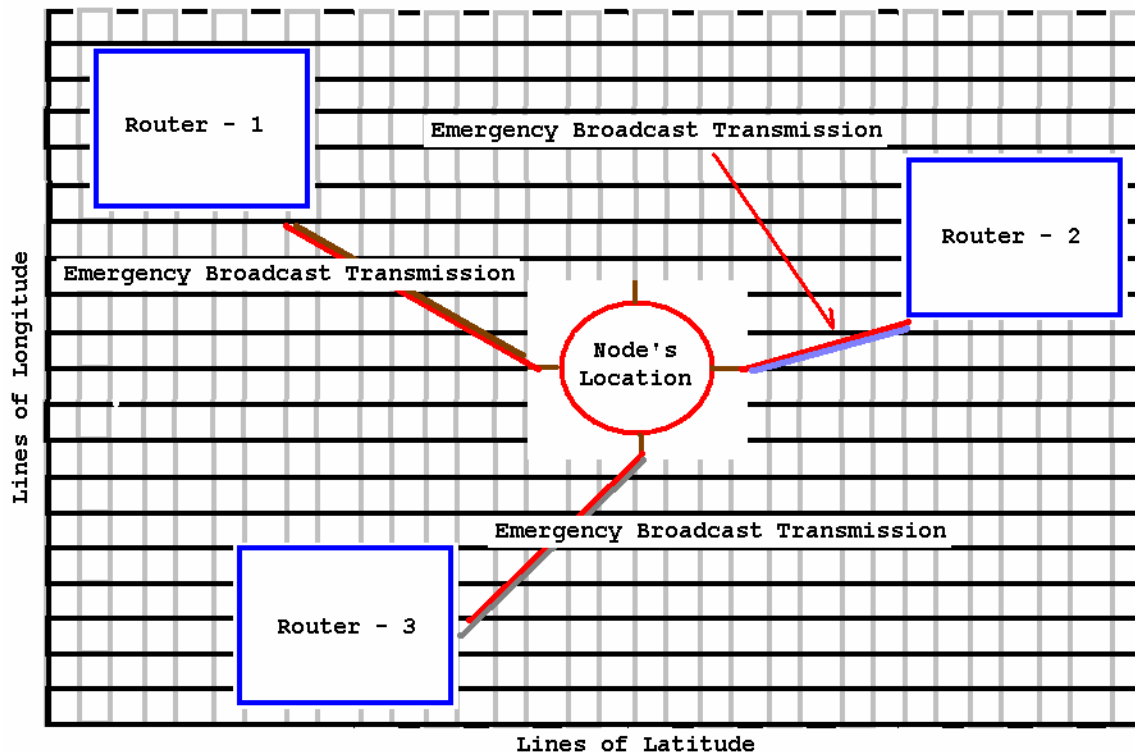
Note: Client's MAC Address is used as SOURCE Address when Requesting Client is on the Backbone of the DHCP Server's Network.

DHCPvIPtX-MX 64 Bit Header



Note: Client's MAC Address is used as SOURCE Address when Requesting Client is on the Backbone of the DHCP Server's Network.

Example of a 3D Grid Locator Scheme using a 3 IP Address Coordinate System in conjunction with a 'Longitude and Latitude' Rectangular Grid Overlay -



Noting more specifically that;

IANA EMERGENCY BROADCAST IP ADDRESS PROTOCOL

```
001-256| 001-256:| All: | - - - - e .911 | All |IANA/Emer| 7/07
```

Representing on the Backbone, the IPTX-MX IP Address Mask given by:

0000:2E911.0000...

Prefix: |Zone IP: |IP Area Code: |Emergency Response Address |/XA

0000:	2	E	911	.	0000...
11111111	11	11001010	1110001111	.	1111...

Note: The Exponential Decimal String, '1111...', is used to Derive / Assign the additional IP Addresses on / for the 'e911 Emergency Response Network'.

Note - IANA \ IEEE Special Consideration -

- The Method used for Electronic Signal Propagation to Distinguish between Zero = '0', and Binary 1 = '00' -

1) A Single Position Binary 2 State Switch - Single Position 2 State Switch |X,Y| - Yielding; |*| = 0 Or |1| = 1

a) Single Position / 2 State Switch - True Or False

b) 2 States defines the Choice of either a '0' or a '1'

c) '0' defines a No Electronic Signal Pattern '* ' = 0

d) '1' defines a True electronic Signal Pattern '1₁ ' = 1

2) A Double Position Binary 3 State Switch - Double Position 3 State Switch |*,X,Y| - Yielding; |*,0| = 0, |0,0| = 1, |0,1| = 2, |1,0| = 3, and |1,1| = 4 -

a) Double Position / 3 State Switch - True, False, or No Response

b) 3 States defines the Choice or Combination of either '*0', '00', '01'

c) '0' defines No Electronic Signal Pattern '* ' = 0

d) '00' defines a True electronic Signal Pattern '00₁ ' = 1

e) '01' defines a True electronic Signal Pattern '01₁ ' = 2

Security Considerations

There are No Security Considerations presented in this document.

Work(s) in Progress;

These drafts represent the twelve chapters of the Networking Bible, designing a Network IP Addressing Specification that maintains a 100 Percent backward compatibility with the IPv4 Specification. In other words, this is a design specification developed from the Theory of the Expansion of the IPv4 IP Addressing Specification, which allowed the representation of the Network for the entire World on paper, and the possibility of an Infinite IP Address Pool. Nevertheless, the Internet-Drafts listed below, "Cited as Work(s) in Progress", explain the design Specification for the development of the IPTX (IP Telecommunications Specification) Protocol Addressing System and the correction of the Mathematical Error in the Binary System.

Computer Science / Internet Technology:

1. <http://www.ietf.org/internet-drafts/draft-terrell-logic-analy-bin-ip-spec-ipv7-ipv8-10.txt>
(Foundational Theory for the New IPTX family IP Addressing Specification, and the Binary Enumeration error discovery after the correction.) - "Work(s) in Progress"
2. <http://www.ietf.org/internet-drafts/draft-terrell-simple-proof-support-logic-analy-bin-02.txt>
(The 2nd proof for the existence of another Binary System, resulting from the Error Correction.)
- "Work(s) in Progress"
3. <http://www.ietf.org/internet-drafts/draft-terrell-visual-change-redefining-role-ipv6-01.pdf>
(Argument against the Machine dependant IPv6 deployment.)
- "Work(s) in Progress"
4. <http://www.ietf.org/internet-drafts/draft-terrell-schem-desgn-ipt1-ipt2-cmput-tel-numb-02.pdf>
(The foundation of the New IPTX Addressing Spec compared to the Telephone Numbering System.)
- "Work(s) in Progress"
5. <http://www.ietf.org/internet-drafts/draft-terrell-internet-protocol-t1-t2-ad-sp-06.pdf>
(The IPTX Addressing Specification Address Space / IP Address Allocation Table; establishes the visual perspective that actually represents Networking Schematic Networking the entire World on Paper.) - "Work(s) in Progress"
6. <http://www.ietf.org/internet-drafts/draft-terrell-iptx-spec-def-cidr-ach-net-descrip-01.pdf>
(Re-Defines CIDR) {Classes Inter-Domain Routing Architecture} and introduces the Network Descriptor for the IPTX Addressing Standard.) - "Work(s) in Progress"
7. <http://www.ietf.org/internet-drafts/draft-terrell-math-quant-new-para-redefi-bin-math-04.pdf>
(The 3rd Proof for the New Binary System, correcting the error in Binary Enumeration.)
- "Work(s) in Progress"
8. <http://www.ietf.org/internet-drafts/draft-terrell-gwebs-vs-ieps-00.pdf>
(Defining the GWEBS – The Global Wide Emergency Broadcast System)
- "Work(s) in Progress"
9. <http://www.ietf.org/internet-drafts/draft-terrell-iptx-dhcp-req-iptx-ip-add-spec-00.pdf>
(The development of the DHCP {Dynamic Host Configuration Protocol} for the IPTX IPSpec)
- "Work(s) in Progress"

11. <http://www.ietf.org/internet-drafts/draft-terrell-math-quant-ternary-logic-of-binary-sys-10.pdf>
(Derived the Binary System from the proof of "Fermat's Last Theorem", and Developed the Ternary Logic for the Binary System) - "Work(s) in Progress"

12. <http://www.ietf.org/internet-drafts/draft-terrell-cidr-net-descrpt-expands-iptx-add-spc-20.pdf>
- "Work(s) in Progress"

(An application of Quantum Scale Theory, the $2^X : 1$ Compression Ratio, the Expansion derived from the 'CIDR Network Descriptor, and the Mathematics of Quantification provided the foundation for the development of the "Intelligent Quantum Tunneling Worm Protocol"; A Routable Mathematical Exponential Expression, Backend IP Addressing Protocol that provides an (nearly) Unlimited IP Address Space using the Compression Ratio $2^X : 1$.)

13. <http://www.ietf.org/internet-drafts/draft-terrell-iptx-mx-dns-specification-04.pdf>
(The development of the IPTX / IPTX-MX DNS {Domain Name Service} for IPTX IP Addressing Spec) 'Work(s) in Progress'

14. <http://www.ietf.org/internet-drafts/draft-terrell-iptx-mx-dhcp-specification-00.pdf>
(The development of the IPTX / IPTX-MX DHCP {Dynamic Host Configuration Protocol } for IPTX IP Addressing Spec) 'Work(s) in Progress'

Note: These Drafts has Expired at www.ietf.org Web Site. However, you can still find copies posted at Web Sites all over the World. {Suggestion; Perform Internet search using "Yahoo" or "Google", Key word: "[ETT-R&D Publications](#)"}

Normative References:

Pure Mathematics:

1. **The Proof of Fermat's Last Theorem; The Revolution in Mathematical Thought {Nov 1979}**
Outlines the significance of the need for a thorough understanding of the Concept of Quantification and the Concept of the Common Coefficient. These principles, as well many others, were found to maintain an unyielding importance in the Logical Analysis of Exponential Equations in Number Theory.
2. **The Rudiments of Finite Algebra; The Results of Quantification {July 1983}**
Demonstrates the use of the Exponent in Logical Analysis, not only of the Pure Arithmetic Functions of Number Theory, but Pure Logic as well. Where the Exponent was utilized in the Logical Expansion of the underlining concepts of Set Theory and the Field Postulates. The results yield another Distributive Property that is Conditional, which supports the existence of a Finite Field (i.e. Distributive Law for Exponential Functions) and emphasized the possibility of an Alternate View of the Entire Mathematical field.
3. **The Rudiments of Finite Geometry; The Results of Quantification {June 2003}**
Building upon the preceding works from which the Mathematics of Quantification was derived. Where by it was logically concluded that there existed only 2 mathematical operations; Addition and Subtraction. In other words, the objectives this treatise maintained, which was derived from the foundation of the Mathematics of Quantification; involves not only the clarification of the misconceptions concerning Euclid's Fifth Postulate, and the logical foundation of his work, or the existence of 'Infinity in a Closed Bound Finite Space'. But, the logical derivation of the Foundational Principles that are consistence with the foundation presented by Euclid, which would establish the logical format for the Unification of all the Geometries presently existing.
4. **The Rudiments of Finite Trigonometry; The Results of Quantification {July 2004}**
The development of the concepts for Finite Trigonometry from the combined foundations derived from numbers 3 and 5, and the Mathematics of Quantification.
5. **The Mathematics of Quantification and the Metamorphosis of $\pi : \tau$ { October 2004}**
The logical derivation of the exact relationship between the Circumference and the Diameter of the Circle, which defines the measurement of the exact length of the Circle's Circumference, τ when the Radius is equal to '1'.
6. **Squaring the Circle? First! What is the Circle's Area? {January 2005}**
The Rhind Papyrus Tale, and the 10,000 year old quest involving "Squaring the Circle"; Derivation of the equation resolving the Area of the Circle. An illusion perplexing the Sight and Mind of the greatest mathematicians for about 10,000 years, which maintains an elementary algebraic solution: $(\pi r \div 2)^2 = \text{Area of Circle}$.

Physics:

7. **The Mathematics of Quantification & The Rudiments of Finite Physics**
The Analysis of Newton's Laws of Motion...the Graviton' {December 2004}
Through the use of Finite Algebra, Geometry, Trigonometry, and # 5, investigation of the Laws of Classical Physics were found to be erroneous. This allowed the presentation of the initial work, which correct the flaws in Classical Physics, and establishes the foundation upon which there exist the possibility of a Grand Unified Field Theory for the Natural Sciences.

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1. G Boole (Dover publication, 1958) "An Investigation of The Laws of Thought" On which is founded The Mathematical Theories of Logic and Probabilities; and the Logic of Computer Mathematics.
2. R Carnap (University of Chicago Press, 1947 / 1958) "Meaning and Necessity" A study in Semantics and Modal Logic.
3. R Carnap (Dover Publications, 1958) " Introduction to Symbolic Logic and its Applications"
4. Regis Desmeules (Cisco Press, April 24, 2003) " Cisco Self-Study: Implementing Cisco IPv6 Networks "
5. Gary C. Kessler (Auerbach Press, August 1997) " Handbook on Local Area Networks "
6. R. Hinden (Nokia) and S. Deering (Cisco Systems) RFC 2373 - " IP Version 6 Addressing Architecture "
7. Hartley, R.V.L; "Transmission of Information," Bell System Technical Journal, July 1928
8. Reza, Fazlollah M.; An Introduction to Information Theory. New York: Dover, 1994.
9. David J. C. MacKay; Information Theory, Inference, and Learning Algorithms Cambridge: Cambridge University Press, 2003.
10. DHCP Implementation and Security RFCs: [2939](#), [3004](#), [3011](#), [3046](#), [3118](#), [3203](#), [3256](#), [3361](#), [3396](#), [3397](#), [3442](#), [3456](#), [3495](#), [3527](#), [3594](#), [3634](#), [3679](#), [3825](#), [3925](#), [3942](#), [3993](#), [4014](#), [4030](#), [4039](#), [4174](#), [4280](#), [4361](#), [4388](#), [4390](#), [4578](#), [1541](#), [2489](#), [3315](#), [3319](#), [3646](#), [3633](#), [3898](#), [4075](#), [4242](#), [4280](#), [4776](#), [2855](#), [1542](#), [1534](#), [2131](#), [4361](#), [2132](#), [3942](#), [2485](#), [2563](#), [2610](#), [2855](#), [2937](#), [4649](#), [4580](#), [4704](#), [4833](#), [3315](#), [4361](#), [3319](#), [3633](#), [3646](#), [3736](#), [3898](#), [4075](#), [4076](#), [4280](#), and [4339](#).

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"This work is Dedicated to my first and only child, 'Princess Yahnay', because she is the gift of Dreams, the true treasure of my reality, and the 'Princess of the Universe'. (E.T. 2006)"

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