

ETT-R&D Publications
IT Professional, Author / Researcher
Internet Draft

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April 2002

Category: Proposed Standard

Document: draft-terrell-internet-protocol-t1-t2-ad-sp-02.pdf

Expires October 15, 2002

INTERNET PROTOCOL t1 and t2 ADDRESS SPACE

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IPt1 and IPt2 ADDRESS SPACE

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Abstract

This paper provides a visualization of the lack of IP Address Control, a Blunder, which may be excused partly because of the impossibility of Predicting the Current, as well as the Future use and growth of the Internet. Furthermore, this investigation also attempts a Critical Analysis for the Current use of the HD-Ratio in the IPv4 and IPv6 IP Specifications. Moreover, while the IPv4 IP Specification, is indeed the primary focus of this investigation. To provide a fair comparison however, this Analysis requires, if not mandates, the use of the IPT1 and IPT2 specifications as well. The reasoning here nevertheless, is the difference in the respective Addressing Schematics. Where by, the primary focuses of the former renders a greater significance to the HOST IP Address (Assignment), while the focus of the latter emphasizes only the Network IP Address. However, it shall be concluded, this distinction affects the Efficiency, which is the RATIO of Total Number of Nodes that can be attached to Service the Global Networking Community, and the Number of available IP Addresses used for the Connection.

In other words, this 'Analysis is Argument', whose focus upon the 'HD-Ratio' and the 'CIDR Notation' establishes the foundation defining the 'INTERNET PROTOCOL t1 and t2 ADDRESS SPACE' for the IPT1 and IPT2 Protocol Specifications. Which moreover, exceeds the Mandate Defining a New IP Addressing System specified as the Requirements outlined in RFC1550.

"This work is Dedicated to my first and only child, 'Yahnay', who is; the Mover of Dreams, the Maker of Reality, and the 'Princess of the New Universe'. (E.T.)"

Introduction: Analysis and Impact of the IPv4 Internet Protocol
Address Space, which Questions the Current Use of
and Application of the 'CIDR Notation'

The mathematical learning curve regarding an understanding of such concepts as 'Bit Mapping' the 'Network Portion of an IP Address' can be long and arduous. And this is seen especially true, when trying to grasp the 'How-To's' and functional purpose of 'CIDR'. And while, I have read the works from only a few authors whose approach makes a distinction, as would be a noted difference in the interpretation of the definition of 'CIDR'. I have noted moreover, their approach is not a pronounced separation, as would be an unquestionable distinction used in the 'Water and Oil' analogy from Chemistry. However, the beginner, would understand quite clearly the difference between the 'Front-End' and 'Back-End' approaches used in "Supernetting of an IP Address". Where by the 'Bit Mapping' of the 'Network Portion', would represent the 'Front-End' approach, and the 'Bit Mapping' of the 'Host Portion' would represent the 'Back-End' approach, in what is defined, or called the "Supernetting of an IP Address", or 'CIDR'. Nevertheless, while the mathematical operation involved in either the 'Front-End' or 'Back-End' usage of 'CIDR' is not, by themselves, confusing or conflicting operations. Still, a lot remains the Wishful Dream, or on the 'Wish List' of the hopeful, regarding a greater Specificity in the definition and distinction of the functional 'Parameters' associated with the conventions used in the 'CIDR' notation representing a Network IP Address. Needless to say, this becomes even more evident when trying to understand the "INTERNET PROTOCOL V4 ADDRESS SPACE", which was developed and used by IANA as a guide, or scheme, Denoting some Method used to determine IP Address Availability, Special Assignment, and Allocation.

In other words, TABLE 1, the "IPv4 Internet Protocol Address Space", according to the current standards and definition of 'CIDR', one would conclude that there is a great number of IP Addresses wasted on HOST Assignments. And this is apparent from the 'Bit Map' definition assigned to the notation "/8". Where in any 32 Bit IP Addressing format, this 'Bit Mapping' notation accounts for (Class A = 126×254^3) 2,064,770,064 IP Addresses under the current IPv4 specification, that is, without using the 'Front-End' indicator from Class A. And then, when it is used, it would it would account, (again using the current definitions of 'CIDR') an assignment, or allocation of more than 16 Million IP Address (1×245^3). Which, to say the very least, amounts to IP Address waste, because this has the effect of providing a Host with Network Status. 'Not to mention that most of the companies, who has such an arrangement are not "IPS's".'

Nevertheless, the Mathematical Problem(s) encompassing these definitions far out weight the problems associated with IP Address Waste. In other words, the Current Methods and Definitions of 'CIDR', regarding it use in 'Bit Mapping' an IP Address, is Mathematically Incorrect. Or just plain Wrong! In other words, an '8 Bit Mapping' Designation under the Current '32 Bit IP Specification', can only account for '255' IP Addresses (And NO more than that!). To be more specific however, what this means Mathematically, is that, there is only '1' of the '4' '8 Bit Quadrants' being used, which sets the Parameters for the Total Number of IP Addresses Assigned. Moreover, the use of only '1' Quadrant, as a means for specification regarding the total number of IP Addresses assigned, is an Error. Which can not be used to Account for the 'Diversity in Number', regarding the Total Number Combinations Derived from the Calculation of the Total Number of IP Addresses Contained in the IP Address Class.

Unfortunately however, the above argument leads to a mathematical Proof, which revives an Old Argument regarding the Method of Enumeration using the Binary Numbering System. In other words, the Total, or Inclusive Count, which would represent the '8 Bit Mapping' notation, '/8', would not yield the Binary Number '255'. It would in fact represent '256', because Zero, under the Current Binary Specification, is indeed a Binary Number (0000). Furthermore, it should be understood, that this does serve not only the explanation for the ongoing argument, but the Current Definition of the Modern Binary System as well. Which is to say, under the Current, or Modern Binary System, {11111111} = '8 Bits' = '255', does not follow from the Definition of '2', representing Base, in what is clearly (And has been Defined as Being) an Exponential, represented by the equation, 2^N (Where N = some Positive Integer). In which case, the the Total, or Inclusive Count for an '8 Bit' translation of a Binary Number representing an Integer, would be given by the equation, $2^8 = 256$. This moreover, Mathematically implies the equation, $8^{32} = 256^4$, which would be interpreted as meaning; 'There are '32' Bits used to represent the '4,294,967,296' Integers, which represents the Total Number of IP Addresses contained in the IPv4 Addressing Specification. Nevertheless, while the counting methods used in the Binary System remain in Dispute, an adequate representation for the 'CIDR' Notation can be determined using the Current Binary Methods for Enumeration. That is, given by TABLE 2, we have:

TABLE 1

IPv4 Internet Protocol Address Space

Address Block	Registry - Purpose	Date
000/8	IANA - Reserved	Sep 81
001/8	IANA - Reserved	Sep 81
002/8	IANA - Reserved	Sep 81
003/8	General Electric Company	May 94
004/8	Bolt Beranek and Newman Inc.	Dec 92
005/8	IANA - Reserved	Jul 95
006/8	Army Information Systems Center	Feb 94
007/8	IANA - Reserved	Apr 95
008/8	Bolt Beranek and Newman Inc.	Dec 92
009/8	IBM	Aug 92
010/8	IANA - Private Use	Jun 95
011/8	DoD Intel Information Systems	May 93
012/8	AT&T Bell Laboratories	Jun 95
013/8	Xerox Corporation	Sep 91
014/8	IANA - Public Data Network	Jun 91
015/8	Hewlett-Packard Company	Jul 94
016/8	Digital Equipment Corporation	Nov 94
017/8	Apple Computer Inc.	Jul 92
018/8	MIT	Jan 94
019/8	Ford Motor Company	May 95
020/8	Computer Sciences Corporation	Oct 94
021/8	DDN-RVN	Jul 91
022/8	Defense Information Systems Agency	May 93
023/8	IANA - Reserved	Jul 95
024/8	ARIN - Cable Block (Formerly IANA - Jul 95)	May 01
025/8	Royal Signals and Radar Establishment	Jan 95
026/8	Defense Information Systems Agency	May 95
027/8	IANA - Reserved	Apr 95
028/8	DSI-North	Jul 92
029/8	Defense Information Systems Agency	Jul 91
030/8	Defense Information Systems Agency	Jul 91
031/8	IANA - Reserved	Apr 99
032/8	Norsk Informasjonsteknologi	Jun 94
033/8	DLA Systems Automation Center	Jan 91
034/8	Halliburton Company	Mar 93
035/8	MERIT Computer Network	Apr 94
036/8	IANA - Reserved (Formerly Stanford University - Apr 93)	Jul 00

037/8	IANA - Reserved	Apr 95
038/8	Performance Systems International	Sep 94
039/8	IANA - Reserved	Apr 95
040/8	Eli Lily and Company	Jun 94
041/8	IANA - Reserved	May 95
042/8	IANA - Reserved	Jul 95
043/8	Japan Inet	Jan 91
044/8	Amateur Radio Digital Communications	Jul 92
045/8	Interop Show Network	Jan 95
046/8	Bolt Beranek and Newman Inc.	Dec 92
047/8	Bell-Northern Research	Jan 91
048/8	Prudential Securities Inc.	May 95
049/8	Joint Technical Command	May 94
	Returned to IANA	Mar 98
050/8	Joint Technical Command	May 94
	Returned to IANA	Mar 98
051/8	Department of Social Security of UK	Aug 94
052/8	E.I. duPont de Nemours and Co., Inc.	Dec 91
053/8	Cap Debis CCS	Oct 93
054/8	Merck and Co., Inc.	Mar 92
055/8	Boeing Computer Services	Apr 95
056/8	U.S. Postal Service	Jun 94
057/8	SITA	May 95
058/8	IANA - Reserved	Sep 81
059/8	IANA - Reserved	Sep 81
060/8	IANA - Reserved	Sep 81
061/8	APNIC - Pacific Rim	Apr 97
062/8	RIPE NCC - Europe	Apr 97
063/8	ARIN	Apr 97
064/8	ARIN	Jul 99
065/8	ARIN	Jul 00
066/8	ARIN	Jul 00
067/8	ARIN	May 01
068/8	ARIN	Jun 01
069-079/8	IANA - Reserved	Sep 81
080/8	RIPE NCC	Apr 01
081/8	RIPE NCC	Apr 01
082-095/8	IANA - Reserved	Sep 81
096-126/8	IANA - Reserved	Sep 81
127/8	IANA - Reserved	Sep 81
128-191/8	Various Registries	May 93

192/8	Various Registries - MultiRegional	May 93
193/8	RIPE NCC - Europe	May 93
194/8	RIPE NCC - Europe	May 93
195/8	RIPE NCC - Europe	May 93
196/8	Various Registries	May 93
197/8	IANA - Reserved	May 93
198/8	Various Registries	May 93
199/8	ARIN - North America	May 93
200/8	ARIN - Central and South America	May 93
201/8	Reserved - Central and South America	May 93
202/8	APNIC - Pacific Rim	May 93
203/8	APNIC - Pacific Rim	May 93
204/8	ARIN - North America	Mar 94
205/8	ARIN - North America	Mar 94
206/8	ARIN - North America	Apr 95
207/8	ARIN - North America	Nov 95
208/8	ARIN - North America	Apr 96
209/8	ARIN - North America	Jun 96
210/8	APNIC - Pacific Rim	Jun 96
211/8	APNIC - Pacific Rim	Jun 96
212/8	IPE NCC - Europe	Oct 97
213/8	RIPE NCC - Europe	Mar 99
214/8	US-DOD	Mar 98
215/8	US-DOD	Mar 98
216/8	ARIN - North America	Apr 98
217/8	RIPE NCC - Europe	Jun 00
218/8	APNIC - Pacific Rim	Dec 00
219/8	APNIC	Sep 01
220/8	APNIC	Dec 01
221-223/8	IANA - Reserved	Sep 81
224-239/8	IANA - Multicast	Sep 81
240-255/8	IANA - Reserved	Sep 81

TABLE 2

IPv4 'Bit Mapped' IP Address Distribution
 Derived from the Modern Method for Binary Enumeration
 Using the 'CIDR' Notation

1	2	3	4
Network IP Address Class Range /Starting Network Prefix: Number of Bits V "/New 'CIDR' Notation"	Number of IP Addresses Issued /for the Octet Representing the IP Address Class Range V	Exponential equation yielding Total Number IP Addresses Issued V	Total Number of IP Addresses Issued V

CLASS A

0-126/00:8 =	0/8 =	2 ⁰ =	1
0-126/00:8 =	1/8 =	2 ¹ =	2
0-126/00:8 =	2/8 =	2 ² =	4
	V	V	V
0-126/00:8 =	6/8 =	2 ⁶ =	64
	V	V	V
0-126/00:8 =	X/8 =	2 ^X =	126

CLASS B

128-191/10:16 =	0/16 =	2 ⁰ =	1
128-191/10:16 =	1/16 =	2 ¹ =	2
	V	V	V
128-191/10:16 =	X/16 =	2 ^X =	16,256

CLASS C

192-223/110:24	=	0/24	=	2^0	=	1
192-223/110:24	=	1/24	=	2^1	=	2
		V		V		V
192-223/110:24	=	X/24	=	2^X	=	2,064,512

Nevertheless, while Table 2 provides a better description and use of the 'CIDR' notation, it falls extricably short from the full exploitation, and the actual representation regarding the True Value of 'CIDR'. In other words, the real Value for the use of 'CIDR', would be seen to take advantage of the Total Number of IP Addresses contained in the IPv4 specification, and not just the limited number of IP Addresses contained in 'Class C'. Where by, it should be very clear, that while Table 1 does provide an easily discernable explanation of the IP Addresses Allocated. Now. It also shows the IP Address waste, because it does nothing to change, nor fix the Loss of more than 16 Million IP Addresses, for every IP Address issued, which represents the Number IP Addresses wasted on HOST Address assignment. Nonetheless, Re-Defining the CIDR' Notation as depicting the 'Network Prefix' and the 'Bit Range it Uses', as used in Table 2, under column '1', does indeed provide the necessary foundation for its full exploitation, and establishes a smooth Transition, which is represented in the 'IPT1 IP Addressing Specification' (See Chapter II). Needless to say, this method clearly follows from the definition of 'CIDR', and builds upon the existing foundation, which was logically derived.

Chapter I: Analysis IPv4, IPv6, IPT1, and IPT2 address space using the HD-Ratio

As shown in RFC1715, and RFC3194, the HD-ratio proved to be a Dismal Failure for use as an indicator to determine IP Address use and Distribution Efficiencies. In fact, it can easily be concluded that the IPT1 and IPT2 IP Specification are the only Addressing Protocols which meet the All of the Requirements outlined in RFC1550, especially since, they were Logically Derived from the IPv4 IP Specification. In other words, the IPT1 and IPT2 Protocol Specifications not only meet the Transitional requirements, as would be viewed as meeting all of the Engineering considerations required under RFC1550, but it also offers a more Gradual, and yet Infinite Expansion Possibilities, to meet the challenge that only the Colonization of the Universe could provide.

Needless to say, when examining the benefits of using the HD-Ratio, one would discover, that it has absolutely No application regarding the determination of the Efficiency Rating for the IPT1 and IPT2 Addressing Protocol Specification, because these protocols make use of more than 99.999+% of the IP Addresses contained in this Addressing System. And while, some of the additional protocol definitions and specifications, which increased the benefits of the IPv4 foundation, has been remarked, or viewed as being unnecessary Growing Pains. These remarks should not be considered as being anything but unintelligent babblings. As an example, the use of 'CIDR', while not fully exploited, followed logically the foundation of the IPv4 Specification, and paved the way for the Mathematical and Logical derivation of a 2 New IP Addressing Systems, which Completely exploited the Solid Foundation provided by the IPv4 Specification. In other words, at best, the HD-Ratio, like the H-Ratio, is a Beguilement, whose only purpose is to deceive, because surely the Logarithmic Equation described in RFC1715 could not serve any vital purpose. In which case, the author would have been better off using the elementary method for calculating the actual Efficiency Rating (see Eq. 1). Because taking the Log to the Base 10, using this equation, would not have derived any practical meaning, at least not one which could be translated into some accurate determination for some Efficiency Rating regarding the IP Addressing Systems. And this becomes even more apparent, when it is realized that the Number of Bits used to represent an IP Address does not account for the Total Number of IP Addresses available in the IP Addressing System.

Eq. 1

$$H = \frac{\log(\text{number of objects})}{\text{available bits}}$$

Furthermore, while RFC3194 provides a more accurate Logarithmic Equation, for Efficiency Determination, its usage would be more applicable in a Current Use scenario (See Eq. 2). This becomes even more apparent when it is realized that the 'Numerator' used in the equation is a 'Constant', and not the result derived from some 'Sampling Related to a Statistical Analyses of the World's Population Growth, or Decline Patterns.

Eq. 2

$$HD = \frac{\log(\text{number of allocated objects})}{\log(\text{maximum number of allocatable objects})}$$

Even still, suppose for a moment that Eq. 2 were a valid representation for the determination of the Efficient Rating for an IP Addressing System. And suppose even further, that a test was needed to determine the value of the IPT1 Addressing Specification, then the results from the Calculations using this equation would be 'Startling', because the 'HD-Ratio' would approach NEARLY a VALUE of '1'. This is because all of the available IP Addresses, which are available in this IP Addressing Specification are used for Network Assignment, the point of 'Demarcation', that excludes the use of a viable Network IP Address for Host Address Assignment. And if you would note Table 3, and the Currently Acceptable IP Network Addressing Practices, then it would be realized, that the Entire World could Actually be Networked using only Section 'A-1' from Class A of IPT1 IP Addressing Specification.

Furthermore, since the Prefixes used in the IPT2 IP Protocol Specification can not be used in any calculation, which would be required for the Determination of the Efficiency Rating regarding the use of the Total Number of IP Address. Then their use within the IPT2 Protocol Specification is indeed an Enhancement, which can only be viewed as a Magnification Freebie. That is, without question, IPT2 allows a more Gradual Growth that can quite easily be Expanded to Infinity (See Tables 4 and 5). In which case, Population Growth really does not matter, because it is now a Variable that has been removed from the Equation.

Nevertheless, while there was some mention of a comparison to other Addressing Systems, there was No mention regarding the way these Numbering Systems were used or even Allocated (i.e. The telephony System). In other words, their mention was pointless, because no clear foundation, that could be viewed as having establish the Point upon which an Argument could be based was ever mentioned or shown to exist. In a word; 'I actually did not understand the point, nor purpose of either RFC1715 nor RFC3194, because it seems that these RFCs were focused more upon the Logarithmic Equation, rather than the reported objective regarding the Efficiency Rating, and the Determination of the most efficient IP Addressing scheme that should be used. Furthermore, while I have read some mention regarding the 'Address Space Allocation Table(s), it was never pointed out, that the 'Address Allocation Table' (Or "INTERNET PROTOCOL ADDRESS SPACE") could quite literally invalidate any calculation regarding efficiency, because such a TABLE can also be INEFFICIENT.

Table 3

"Reality of the Mathematical Addressing Schematic for the 'IPT1' Addressing System Using the Modern Binary System." (Where the Value for the variable 'Y' is given by the Laws of the Octet, and the System contains 4.145×10^9 Addresses.)

1. Total IP Addresses for Class A = $126 \times 254^3 = 2,064,770,064$
Total available IP Addresses for Class A = 126×254^3
Total available IP Host Addresses Equals 126×254^N
(Where N = Number of Octet, and 'Y' equals the Address Range '128 - 254', 1 - 126 is not included in the Address Range Represented by the equation 'Y = 254 - 126'.)

Class A-1, 1 - 126, Default Subnet Mask 255.y.x.x:
1,040,514,048 Networks and 8,129,016 Hosts: 0

Class A-2, 1 - 126, Default Subnet Mask 255.255.y.x:
516,160,512 Networks and 32,004 Hosts

Class A-3, 1 - 126, Default Subnet Mask 255.255.255.y:
256,048,128 Networks and 126 Hosts

Class A-4, 1 - 126, Default Subnet Mask 255.255.255.255:
252,047,376 Network / MultiCast IP Addresses / AnyCast

2. Total IP Addresses for Class B = $64 \times 254^3 = 1,048,772,096$
Total available IP Addresses for Class B = 64×254^3
Total available IP Host Addresses Equals 64×254^N
(Where N = Number of Octet, and 'Y' equals the Address Range '254 - Q'; 128 - 191 is not included in the Address Range Represented by the equation 'Y = 254 - 64'.)

Class B-1, 128 - 191, Default Subnet Mask 255.y.x.x:
784,514,560 Networks and 4,129,024 Hosts: 10

Class B-2, 128 - 191, Default Subnet Mask 255.255.y.x:
197,672,960 Networks and 16,256 Hosts

Class B-3, 128 - 191, Default Subnet Mask 255.255.255.y:
49,807,360 Networks and 64 Hosts

Class B-4, 128 - 191, Default Subnet Mask 255.255.255.255:
16,777,216 Network / MultiCast IP Addresses / AnyCast

3. Total IP Addresses for Class C = $32 \times 254^3 = 524,386,048$
Total available IP Addresses for Class C = 32×254^3
Total available IP Host Addresses Equals 32×254^N
(Where N = Number of Octet, and 'Y' equals the Address
Range '254 - Q'; 192 - 223 is not included in the
Address Range Represented by the equation
'Y = 254 - 32'.)

Class C-1, 192 - 223, Default Subnet Mask 255.y.x.x:
458,321,664 Networks and 2,064,512 Hosts: 110

Class C-2, 192 - 223, Default Subnet Mask 255.255.y.x:
57,741,312 Networks and 8,128 Hosts

Class C-3, 192 - 223, Default Subnet Mask 255.255.255.y:
7,274,496 Networks and 32 Hosts

Class C-4, 192 - 223, Default Subnet Mask 255.255.255.255:
1,048,576 Network / MultiCast IP Addresses / AnyCast

4. Total IP Addresses for Class D = $16 \times 254^3 = 262,193,024$
Total available IP Addresses for Class D = 16×254^3
Total available IP Host Addresses Equals 16×254^N
(Where N = Number of Octet, and 'Y' equals the Address
Range '254 - Q'; 224 - 239 is not included in the
Address Range Represented by the equation
'Y = 254 - 16'.)

Class D-1, 224 - 239, Default Subnet Mask 255.y.x.x:
245,676,928 Networks and 1,032,256 Hosts: 1110

Class D-2, 224 - 239, Default Subnet Mask 255.255.y.x:
15,475,712 Networks and 4,064 Hosts

Class D-3, 224 - 239, Default Subnet Mask 255.255.255.y:
974,848 Networks and 16 Hosts

Class D-4, 224 - 239, Default Subnet Mask 255.255.255.255:
65,536 Network / MultiCast IP Addresses / AnyCast

5. Total IP Addresses for Class E = $15 \times 254^3 = 245,805,960$
 Total available IP Addresses for Class E = 15×254^3
 Total available IP Host Addresses Equals 15×254^N
 (Where N = Number of Octet, and 'Y' equals the Address
 Range '254 - Q'; 240 - 254 is not included in the
 Address Range Represented by the equation
 'Y = 254 - 15'.)

Class E-1, 240 - 254, Default Subnet Mask 255.y.x.x:
 231,289,860 Networks and 967,740 Hosts: 1111

Class E-2, 240 - 254, Default Subnet Mask 255.255.y.x:
 13,658,850 Networks and 3,810 Hosts

Class E-3, 240 - 254, Default Subnet Mask 255.255.255.y:
 806,625 Networks and 15 Hosts

Class E-4, 240 - 254, Default Subnet Mask 255.255.255.255:
 50,625 Network / MultiCast IP Addresses / AnyCast

Table 4

Reality of the Structure of the
 Addressing Schematic Design for the IPT2
 Protocol Specification Using The Modern Binary System
 Which yields a Combined Total
 of 2.67×10^{14} IP Addresses

'254'	'254'	One Copy Of
Total	IP Area Code	'IPT1' Addressing
Zone IP	Addresses	Schematic
Addresses	per	per 'IP Area Code'
	'Zone IP'	253×254^3
v v	Address	IP Addresses
Zone IP IP Area Code IP Address		
+-----+-----+-----+		
... 255	: 255	: 255.000.000.000
v	v	v
<-Global-Net	InterNet	IntraNet

Table 5

"Reality of the Structure of the Schematic for the 'IPt2' IP Specification Using the Modern Binary System."(Where the Value for the variable 'Y' is given by the Laws of the Octet, and Total Number of Available IP Addresses Equals 2.67×10^{14} .)

1. Total IP Addresses for 'Class A' having '254' 'Zone IP' Addresses

$$\begin{aligned} &= 254 \times 254 \times 126 \times 254^3 \\ &= 254 \times 254 \times 2,064,770,064 \\ &= 1.332107 \times 10^{14} \end{aligned}$$

Total of 254 IP 'IP Area Code' Addresses per 'Zone IP' Address

$$\begin{aligned} &= 254 \times 126 \times 254^3 \\ &= 254 \times 2,064,770,064 \\ &= 5.244516 \times 10^{11} \end{aligned}$$

Distribution per 'Zone IP' Address yielding the 'IP Area Code' Addresses

Class A-1, 1 - 126, Default Subnet Mask 255.y.x.x:
2.642906 x 10^{11} Networks and 8,129,016 Hosts: 0

Class A-2, 1 - 126, Default Subnet Mask 255.255.y.x:
1.311048 x 10^{11} Networks and 32,004 Hosts

Class A-3, 1 - 126, Default Subnet Mask 255.255.255.y:
6.503622 x 10^{10} Networks and 126 Hosts

Class A-4, 1 - 126, Default Subnet Mask 255.255.255.255:
6.4020034 x 10^{10} Network / MultiCast IP Addresses / AnyCast

2. Total IP Addresses for 'Class B' having '254' 'Zone IP' Addresses

$$\begin{aligned} &= 254 \times 254 \times 64 \times 254^3 \\ &= 254 \times 254 \times 1,048,772,096 \\ &= 6.766258 \times 10^{13} \end{aligned}$$

Total of 254 IP 'IP Area Code' Addresses per 'Zone IP' Address

$$\begin{aligned} &= 254 \times 64 \times 254^3 \\ &= 254 \times 1,048,772,096 \\ &= 2.663881 \times 10^{11} \end{aligned}$$

Distribution per 'Zone IP' Address yielding the 'IP Area Code' Addresses

Class B-1, 128 - 191, Default Subnet Mask 255.y.x.x:
1.992667 x 10¹¹ Networks and 4,129,024 Hosts: 10

Class B-2, 128 - 191, Default Subnet Mask 255.255.y.x:
5.0208932 x 10¹⁰ Networks and 16,256 Hosts

Class B-3, 128 - 191, Default Subnet Mask 255.255.255.y:
1.2651069 x 10¹⁰ Networks and 64 Hosts

Class B-4, 128 - 191, Default Subnet Mask 255.255.255.255:
4.2614129 x 10⁹ Network / MultiCast IP Addresses / AnyCast

3. Total IP Addresses for 'Class C' having '254' 'Zone IP' Addresses

$$\begin{aligned} &= 254 \times 254 \times 32 \times 254^3 \\ &= 254 \times 254 \times 524,386,048 \\ &= 3.383129 \times 10^{13} \end{aligned}$$

Total of 254 IP 'IP Area Code' Addresses per 'Zone IP' Address

$$\begin{aligned} &= 254 \times 32 \times 256^3 \\ &= 254 \times 524,386,048 \\ &= 1.331941 \times 10^{11} \end{aligned}$$

Distribution per 'Zone IP' Address yielding the 'IP Area Code' Addresses

Class C-1, 192 - 223, Default Subnet Mask 255.y.x.x:
1.164137 x 10¹¹ Networks and 2,064,512 Hosts: 110

Class C-2, 192 - 223, Default Subnet Mask 255.255.y.x:
1.466629 x 10¹⁰ Networks and 8,128 Hosts

Class C-3, 192 - 223, Default Subnet Mask 255.255.255.y:
1.8477220 x 10⁹ Networks and 32 Hosts

Class C-4, 192 - 223, Default Subnet Mask 255.255.255.255:
2.663383 x 10⁸ Network / MultiCast IP Addresses / AnyCast

4. Total IP Addresses for 'Class D' having '254' 'Zone IP' Addresses

$$\begin{aligned} &= 254 \times 254 \times 16 \times 254^3 \\ &= 254 \times 254 \times 262,193,024 \\ &= 1.691558 \times 10^{13} \end{aligned}$$

Total of 254 IP 'IP Area Code' Addresses per 'Zone IP' Address

$$\begin{aligned} &= 254 \times 16 \times 254^3 \\ &= 254 \times 262,193,024 \\ &= 6.659677 \times 10^{10} \end{aligned}$$

Distribution per 'Zone IP' Address yielding the 'IP Area Code' Addresses

Class D-1, 224 - 239, Default Subnet Mask 255.y.x.x:
6.240194 x 10¹⁰ Networks and 1,032,256 Hosts: 1110

Class D-2, 224 - 239, Default Subnet Mask 255.255.y.x:
3.930831 x 10⁹ Networks and 4,064 Hosts

Class D-3, 224 - 239, Default Subnet Mask 255.255.255.y:
2.476114 x 10⁸ Networks and 16 Hosts

Class D-4, 224 - 239, Default Subnet Mask 255.255.255.255:
1.6646144 x 10⁷ Network / MultiCast IP Addresses / AnyCast

5. Total IP Addresses for 'Class E' having '254' 'Zone IP' Addresses

$$\begin{aligned} &= 254 \times 254 \times 15 \times 254^3 \\ &= 254 \times 254 \times 245,805,960 \\ &= 1.585842 \times 10^{13} \end{aligned}$$

Total of 254 IP 'IP Area Code' Addresses per 'Zone IP' Address

$$\begin{aligned} &= 254 \times 15 \times 254^3 \\ &= 254 \times 245,805,960 \\ &= 6.243471 \times 10^{10} \end{aligned}$$

Distribution per 'Zone IP' Address yielding the 'IP Area Code' Addresses

Class E-1, 240 - 254, Default Subnet Mask 255.y.x.x:
5.874762 x 10¹⁰ Networks and 967,740 Hosts: 1111

Class E-2, 240 - 254, Default Subnet Mask 255.255.y.x:
3.4693479 x 10⁹ Networks and 3,810 Hosts

Class E-3, 240 - 254, Default Subnet Mask 255.255.255.y:
2.0488275 x 10⁸ Networks and 15 Hosts

Class E-4, 240 - 254, Default Subnet Mask 255.255.255.255:
1.285875 x 10⁷ Network / MultiCast IP Addresses / AnyCast

Chapter II: Suggestion for the IPT1 and IPT2 Internet Protocol Address Space, Supernetting and the New 'CIDR' Notation

The "Internet Protocol v4 Address Space" allocation Table, as noted in 'Table 1' above, can retain the same IP Address Allocation, in the 'IPT1 IP Protocol Specification'. In fact, the only guide lines that would be different, and appropriated, are those governing the 'Host' Address Allocation, whose derivation is Defined by 'The Laws of the Octet'. Furthermore, noting Table 2, it should be understood that it represents an 'IP Address Allocation / Translation Guide', which would be used to determine the total Number of Available IP Addresses when converting from the IPv4 to the IPT1 Addressing Specifications. This Table represents the IP Address conversion, which should be viewed as extremely important, because the IPT1 Specification makes use of nearly all of the total number of IP Addresses for use as the Network IP Address. And while there are Host Addresses Assigned, there are No Viable network IP Addresses wasted or used for this purpose (See The Laws of the Octet.).

Nevertheless, the description shown in Table 6 provides an Example, which describes the 'Supernetting of an IP Address' when using the 'IPT1' specification, which also uses the New Notation for 'CIDR'. However, this is a Practice, 'Supernetting of an IP Address', that can only be used BEHIND the 'Point of Demarcation' (The 'VIABLE Network IP Address'), for the purpose of Subnet creation, because to do so otherwise would not only be in violation of 'The Laws of the Octet', but it would create an Addressing Conflict within the IP Addressing Scheme itself. Even still, is should nevertheless be very clear, that the 'CIDR' Notation represents the 'Bit Mapped Displacement' of the Network IP Address, and nothing more.

Moreover, since the IPT1 specification uses the same IP Addressing methods for enumeration, as that used in IPv4. It can quite easily be employed, and replace, in every scenario now occupied and used by the IPv4 Specification. There is an exception however, which translates into recovery of wasted IP Addresses that can be recovered from the "Internet Protocol v4 Address Space". In other words, as previously mentioned, the primary difference between these IP Specifications, beyond the Schematic itself, is the way they each use and assign 'Host IP Addresses'. Where by, the assignment of '1' IP Address, is just that, because there are No 16 Million Host IP Addresses that will accompany this assignment under the IPT1 specification. And while this may be viewed as a problem with the IPT1 specification, it certainly does not become a consideration for the implementation of the IPT2 Addressing Specification. In fact, the IPT2 Addressing Specification not only provides foundation for the possibility for Unlimited IP Addresses, it simplifies the "Internet Protocol Address Space" Table, (See Table 7) while reducing the Management Burden associated with the Allocation of IP Addresses.

TABLE 6

IPT1 'Bit Mapped' IP Address Distribution
 Derived from the Modern Method for Binary Enumeration
 Using the 'CIDR' Notation

1	2	3	4
Network IP Address Class Range /Starting Point of the Network Prefix: Number of Bits V "/New 'CIDR' Notation"	Number of BITS V	Exponential equation yielding Total Number IP HOST Addresses V	Total Number of HOST IP Addresses V

CLASS A

Class A-1

$$0-126/00:8 = 8/8 = 2^X = 8,129,016$$

Class A-2

$$0-126/00:16 = 16/8 = 2^X = 32,004$$

Class A-3

$$0-126/00:24 = 24/8 = 2^X = 126$$

Class A-4

$$\begin{array}{rccccccc} 0-126/00:25 & = & 25/8 & = & 2^7 & = & 128 \\ & & | & & | & & | \\ & & \vee & & \vee & & \vee \\ 0-126/00:30 & = & 30/8 & = & 2^2 & = & 4 \\ \\ 0-126/00:31 & = & 31/8 & = & 2^1 & = & 2 \\ \\ 0-126/00:32 & = & 32/8 & = & 2^0 & = & 0 \end{array}$$

CLASS B

Class B-1

$$0-126/10:8 = 8/16 = 2^X = 4,129,024$$

Class B-2

$$128-191/10:16 = 16/16 = 2^X = 16,256$$

Class B-3

$$128-191/10:24 = 24/16 = 2^X = 32$$

Class B-4

128-191/10:25	=	25/16	=	2 ⁷	=	128
		v		v		v
128-191/10:30	=	30/16	=	2 ⁴	=	4
128-191/10:31	=	31/16	=	2 ¹	=	2
128-191/10:32	=	32/16	=	2 ⁰	=	0

CLASS C

Class C-1

$$192-223/110:8 = 8/24 = 2^X = 2,064,512$$

Class C-2

$$192-223/110:16 = 16/24 = 2^X = 8,128$$

Class C-3

$$192-223/110:24 = 24/24 = 2^X = 32$$

Class C-4

$$\begin{array}{rclclcl} 0-126/110:25 & = & 25/24 & = & 2^7 & = & 128 \\ & & | & & | & & | \\ & & \vee & & \vee & & \vee \\ 0-126/110:30 & = & 30/24 & = & 2^2 & = & 4 \\ \\ 0-126/110:31 & = & 31/24 & = & 2^1 & = & 2 \\ \\ 0-126/110:32 & = & 32/24 & = & 2^0 & = & 0 \end{array}$$

CLASS D

Class D-1

$$224-239/1110:8 = 8/28 = 2^X = 1,032,256$$

Class D-2

$$224-239/1110:16 = 16/28 = 2^X = 4,064$$

Class D-3

$$224-239/1110:24 = 24/28 = 2^X = 16$$

Class D-4

$$\begin{array}{rclclcl} 224-239/1110:25 & = & 25/28 & = & 2^7 & = & 128 \\ & & | & & | & & | \\ & & V & & V & & V \\ 224-239/1110:30 & = & 30/28 & = & 2^2 & = & 4 \\ \\ 224-239/1110:31 & = & 31/28 & = & 2^1 & = & 2 \\ \\ 224-239/1110:32 & = & 32/28 & = & 2^0 & = & 0 \end{array}$$

CLASS E

Class E-1

$$240-254/1111:8 = 8/~29 = 2^X = 967,740$$

Class E-2

$$240-254/1111:16 = 16/\sim 29 = 2^X = 3,810$$

Class E-3

$$240-254/1110:24 = 24/\sim 29 = 2^X = 15$$

Class E-4

240-254/1111:25	=	25/~29	=	2 ⁷	=	128
		v		v		v
240-254/1111:30	=	30/~29	=	2 ²	=	4
240-254/1111:31	=	31/~29	=	2 ¹	=	2
240-254/1111:32	=	32/~29	=	2 ⁰	=	0

Table 7

INTERNET PROTOCOL t2 (64 Bit) ADDRESS SPACE

Reserved BITS	/ \	IPT2 CIDR Network Descriptor	IP Address Zone IP V	Prefix IP Area Code	IPT1 Address /Schematic\ IP Address Assignment	Distribution /Purpose\ V	Date	
							/	\
8	8	None	000:	000:	000.000.000.000	None	4/	2002
8	8	All	001:	All:	XXX.XXX.XXX.XXX	NA	4/	2002
8	8	All	002:	All:	XXX.XXX.XXX.XXX	SA	4/	2002
8	8	All	003:	All:	XXX.XXX.XXX.XXX	EU	4/	2002
8	8	All	004:	All:	XXX.XXX.XXX.XXX	OS	4/	2002
8	8	All	005:	All:	XXX.XXX.XXX.XXX	AU	4/	2002
8	8	All	006:	All:	XXX.XXX.XXX.XXX	AF	4/	2002
8	8	All	007-254:	All:	XXX.XXX.XXX.XXX	IANA/RESERVED	4/	2002
8	8	All	001-254:	001-254:	000.000.000.000	IANA/EMERGENCY	4/	2002
8	8	/00:8	255:	255:	127.000.000.000	IANA/LoopBack	4/	2002

Ipt2 64 Bit Mapped Address Space

Prefix Address (Or Trunk Identifier)				32 Bit IPT1 Address Space	CIDR Network Descriptor
/			\		
8 Bits	8 Bits	8 Bits	8 Bits		
Reserved:	Reserved:	Zone IP:	IP Area Code:	XXX.XXX.XXX.XXX	/XXXX:XX

INTERNET PROTOCOL t2 ADDRESS SPACE INDEX

CONTIENTS /ZONE IP\	COUNTRIES / \	IP AREA CODE DISTRIBUTION / \	DATE / \	COMMENTS / \
'NA'	'3'	'60'	4/2002	NONE
NORTH AMERICA 001:	UNITED STATES	'001 - 050:'	4/2002	NONE
	MEXICO	'051 - 054:'	4/2002	NONE
IP AREA CODE CONTIENT SURPLUS '194'	CANADA	'055 - 060:'	4/2002	NONE
'SA'	'38'	'88'	4/2002	NONE
SOUTH AMERICA 002:	Brazil	'001 - 050:'	4/2002	NONE
IP AREA CODE CONTIENT SURPLUS '166'	Antigua and Barbuda	'051 - 052:'	4/2002	NONE
	Aruba	'053:'	4/2002	NONE
	Bahamas	'054:'	4/2002	NONE
	Barbados	'055:'	4/2002	NONE
	Cayman Islands	'056:'	4/2002	NONE
	Cuba	'057:'	4/2002	NONE
	Dominica	'058:'	4/2002	NONE
	Dominican Republic	'059:'	4/2002	NONE
	Grenada	'060:'	4/2002	NONE
	Guadeloupe	'061:'	4/2002	NONE
	Jamaica	'062:'	4/2002	NONE
	Haiti	'063:'	4/2002	NONE
	Martinique	'064:'	4/2002	NONE

Puerto Rico	'065:'	4/2002	NONE
Saint Kitts and Nevis	'066:'	4/2002	NONE
Saint Lucia	'067:'	4/2002	NONE
Trinidad and Tobago	'068:'	4/2002	NONE
Virgin Islands	'069:'	4/2002	NONE
Belize	'070:'	4/2002	NONE
Costa Rica	'071:'	4/2002	NONE
El Salvador	'072:'	4/2002	NONE
Guatemala	'073:'	4/2002	NONE
Honduras	'074:'	4/2002	NONE
Nicaragua	'075:'	4/2002	NONE
Panama	'076:'	4/2002	NONE
Argentina	'077:'	4/2002	NONE
Bolivia	'078:'	4/2002	NONE
Chile	'079:'	4/2002	NONE
Colombia	'080:'	4/2002	NONE
Ecuador	'081:'	4/2002	NONE
French Guiana	'082:'	4/2002	NONE
Guyana	'083:'	4/2002	NONE
Paraguay	'084:'	4/2002	NONE

	Peru	'085:'	4/2002	NONE
	Suriname	'086:'	4/2002	NONE
	Uruguay	'087:'	4/2002	NONE
	Venezuela	'088:'	4/2002	NONE
'EU'	'45'	'74'	4/2002	NONE
EUROPE	Belarus	'001'	4/2002	NONE
003:	Russian Federation	'002 - 031:'	4/2002	NONE
IP AREA CODE	Bulgaria	'032:'	4/2002	NONE
CONTIENT	Czech Republic	'033:'	4/2002	NONE
SURPLUS	Hungary	'034:'	4/2002	NONE
'180'	Moldova	'035:'	4/2002	NONE
	Poland	'036:'	4/2002	NONE
	Romania	'037:'	4/2002	NONE
	Slovakia	'038:'	4/2002	NONE
	Ukraine	'039:'	4/2002	NONE
	Denmark	'040:'	4/2002	NONE
	Estonia	'041:'	4/2002	NONE
	Faeroe Islands	'042:'	4/2002	NONE
	Finland	'043:'	4/2002	NONE
	Iceland	'044:'	4/2002	NONE
	Ireland	'045:'	4/2002	NONE

Latvia	'046:'	4/2002	NONE
Lithuania	'047:'	4/2002	NONE
Norway	'048:'	4/2002	NONE
Sweden	'049:'	4/2002	NONE
United Kingdom	'050:'	4/2002	NONE
Albania	'051:'	4/2002	NONE
Andorra	'052:'	4/2002	NONE
Bosnia and Herzegowina	'053:'	4/2002	NONE
Croatia (Hrvatska)	'054:'	4/2002	NONE
Gibraltar	'055:'	4/2002	NONE
Greece	'056:'	4/2002	NONE
Vatican City State	'057:'	4/2002	NONE
Italy	'058:'	4/2002	NONE
Macedonia	'059:'	4/2002	NONE
Malta	'060:'	4/2002	NONE
Portugal	'061:'	4/2002	NONE
San Marino	'062:'	4/2002	NONE
Slovenia	'063:'	4/2002	NONE
Spain	'064:'	4/2002	NONE
Yugoslavia	'065:'	4/2002	NONE
Austria	'066:'	4/2002	NONE
Belgium	'067:'	4/2002	NONE
France	'068:'	4/2002	NONE

	Germany	'069:'	4/2002	NONE
	Liechtenstein	'070:'	4/2002	NONE
	Luxembourg	'071:'	4/2002	NONE
	Monaco	'072:'	4/2002	NONE
	Netherlands	'073:'	4/2002	NONE
	Switzerland	'074:'	4/2002	NONE
'OS'	'23'	'23'	4/2002	NONE
OCEANIA				
STATES	Australia	'001:'	4/2002	NONE
004:	Wallis	'002:'	4/2002	NONE
IP AREA CODE	and Futuna Islands			
CONTIENT	New Zealand	'003:'	4/2002	NONE
SURPLUS	Fiji	'004:'	4/2002	NONE
'231'	Papua New Guinea	'005:'	4/2002	NONE
	New Caledonia	'006:'	4/2002	NONE
	Solomon Islands	'007:'	4/2002	NONE
	Vanuatu	'008:'	4/2002	NONE
	Guam	'009:'	4/2002	NONE
	Kiribati	'010:'	4/2002	NONE
	Marshall Islands	'011:'	4/2002	NONE
	Micronesia	'012:'	4/2002	NONE
	Nauru	'013:'	4/2002	NONE
	Palau	'014:'	4/2002	NONE

	American Samoa	'015:'	4/2002	NONE
	Northern Mariana Islands	'016:'	4/2002	NONE
	Cook Islands	'017:'	4/2002	NONE
	French Polynesia (Tahiti)	'018:'	4/2002	NONE
	Niue	'019:'	4/2002	NONE
	Pitcairn	'020:'	4/2002	NONE
	Samoa	'021:'	4/2002	NONE
	Tonga	'022:'	4/2002	NONE
	Tuvalu	'023:'	4/2002	NONE
'AU'	'55'	'55'	4/2002	NONE
AFRICAN UNION	Burundi	'001'	4/2002	NONE
005:	Democratic Republic of the Congo	'002:'	4/2002	NONE
IP AREA CODE	Djibouti	'003:'	4/2002	NONE
CONTIENT	Eritrea	'004:'	4/2002	NONE
SURPLUS	Ethiopia	'005:'	4/2002	NONE
'199'	Kenya	'006:'	4/2002	NONE
	Madagascar	'007:'	4/2002	NONE
	Malawi	'008:'	4/2002	NONE
	Mauritania	'009:'	4/2002	NONE
	Mozambique	'010:'	4/2002	NONE

Réunion	'011:'	4/2002	NONE
Rwanda	'012:'	4/2002	NONE
Seychelles	'013:'	4/2002	NONE
Somalia	'014:'	4/2002	NONE
Tanzania	'015:'	4/2002	NONE
Uganda	'016:'	4/2002	NONE
Zambia	'017:'	4/2002	NONE
Zimbabwe	'018:'	4/2002	NONE
Angola	'019:'	4/2002	NONE
Cameroon	'020:'	4/2002	NONE
Chad	'021:'	4/2002	NONE
Congo	'022:'	4/2002	NONE
Equatorial Guinea	'023:'	4/2002	NONE
Central African Republic	'024:'	4/2002	NONE
Gabon	'025:'	4/2002	NONE
Sao Tome and Principe	'026:'	4/2002	NONE
Algeria	'027:'	4/2002	NONE
Egypt	'028:'	4/2002	NONE
Libyan Arab Jamahiriya	'029:'	4/2002	NONE
Morocco	'030:'	4/2002	NONE
Sudan	'031:'	4/2002	NONE
Tunisia	'032:'	4/2002	NONE

Western Sahara	'033:'	4/2002	NONE
Botswana	'034:'	4/2002	NONE
Lesotho	'035:'	4/2002	NONE
Namibia	'036:'	4/2002	NONE
South Africa	'037:'	4/2002	NONE
Swaziland	'038:'	4/2002	NONE
Benin	'039:'	4/2002	NONE
Burkina Faso	'040:'	4/2002	NONE
Cape Verde	'041:'	4/2002	NONE
Côte d'Ivoire	'042:'	4/2002	NONE
Gambia, The	'043:'	4/2002	NONE
Ghana	'044:'	4/2002	NONE
Guinea	'045:'	4/2002	NONE
Guinea-Bissau	'046:'	4/2002	NONE
Liberia	'047:'	4/2002	NONE
Mali	'048:'	4/2002	NONE
Mauritania	'049:'	4/2002	NONE
Niger	'050:'	4/2002	NONE
Nigeria	'051:'	4/2002	NONE
Saint Helena	'052:'	4/2002	NONE
Senegal	'053:'	4/2002	NONE
Sierra Leone	'054:'	4/2002	NONE
Togo	'055:'	4/2002	NONE

'AF'	'55'	'151'	4/2002	NONE
ASIAN FEDERATION 006:	China	'001-051'	4/2002	NONE
IP AREA CODE	Japan	'052:'	4/2002	NONE
CONTIENT	Korea (North)	'053:'	4/2002	NONE
SURPLUS	Korea (South)	'054:'	4/2002	NONE
'103'	Macau	'055:'	4/2002	NONE
	Mongolia	'056:'	4/2002	NONE
	Taiwan	'057:'	4/2002	NONE
	Afghanistan	'058:'	4/2002	NONE
	Bangladesh	'059:'	4/2002	NONE
	Bhutan	'060:'	4/2002	NONE
	India	'061-111'	4/2002	NONE
	Iran	'112:'	4/2002	NONE
	Kazakhstan	'113:'	4/2002	NONE
	Kyrgyzstan	'114:'	4/2002	NONE
	Maldives	'115:'	4/2002	NONE
	Nepal	'116:'	4/2002	NONE
	Pakistan	'117:'	4/2002	NONE
	Sri Lanka	'118:'	4/2002	NONE
	Tajikistan	'119:'	4/2002	NONE
	Turkmenistan	'120:'	4/2002	NONE

Uzbekistan	'121:'	4/2002	NONE
Brunei Darussalam	'122:'	4/2002	NONE
Cambodia	'123:'	4/2002	NONE
East Timor	'124:'	4/2002	NONE
Indonesia	'125:'	4/2002	NONE
Laos	'126:'	4/2002	NONE
Malaysia	'127:'	4/2002	NONE
Myanmar (Burma)	'128:'	4/2002	NONE
Philippines	'129:'	4/2002	NONE
Singapore	'130:'	4/2002	NONE
Thailand	'131:'	4/2002	NONE
Viet Nam	'132:'	4/2002	NONE
Armenia	'133:'	4/2002	NONE
Azerbaijan	'134:'	4/2002	NONE
Bahrain	'135:'	4/2002	NONE
Cyprus	'136:'	4/2002	NONE
Georgia	'137:'	4/2002	NONE
Iraq	'138:'	4/2002	NONE
Israel	'139:'	4/2002	NONE
Jordan	'140:'	4/2002	NONE
Kuwait	'141:'	4/2002	NONE
Lebanon	'142:'	4/2002	NONE
Gambia, The	'143:'	4/2002	NONE

Oman	'144:'	4/2002	NONE
Qatar	'145:'	4/2002	NONE
Palestine	'146:'	4/2002	NONE
Saudi Arabia	'147:'	4/2002	NONE
Syria	'148:'	4/2002	NONE
Turkey	'149:'	4/2002	NONE
United Arab Emirates	'150:'	4/2002	NONE
Yemen	'151:'	4/2002	NONE

Nevertheless, any careful examination and study of Table 7, the "INTERNET PROTOCOL t2 ADDRESS SPACE", and its INDEX. Anyone would readily conclude; 'It does not matter if the World's Population Doubled or Tripled in 5, 10, or 15 years from now, because the number of IP Addresses contained in the Surplus of IP Area Code Addresses, for each Continent, would presently sustain a 20 Billion total World Population, and this says nothing about the Reserve IP Addresses allocation to IANA. In fact, if there is an agreement (which it will be) regarding the New Binary System, it will not pose any difficulties for IANA, because these IP Specifications were derived and first discovered, using the New Method of Enumeration, as defined by the New Binary System. In other words, the IPT1 and IPT2 IP Protocol Specifications overwhelmingly surpasses every Requirement Specified in RFC1550.

It has been mention that the IPT1 IP Specification differs only in 2 primary areas from that of the IPv4 IP Addressing system. And these differences account for the use of more than 99.999...+ % of the total number of available IP Addresses contained in this System of Addressing, and the way Host IP Addresses are allocated. Needless to say, other than the Schematic itself, that's it. In other words, the use of 'APRA and IN-ADD.APRA functions the same in the IPT1 IP Specification, and except for the 'SIGHT' of the Prefixes used in the IPT2 Specification, their use functions the same under this IP Specification as well. In other words, the Prefixes used in the IPT2 IP Specification, serve only the provisions regarding stability, control, management, and increase the Number of IP Addresses (And nothing more!). Because other than these benefits, the Prefixes used in the IPT2 IP Specification does absolutely nothing to effect, nor change any other the practices or procedures used in the IPv4 Protocol. Furthermore, while I do not advocate the used of the Primary IP Protocol in Networking Household Appliances, (behind the demarcation). It should be clearly understood, not only is the IPT2 IP Specification well suited for this application, but there is absolutely No Protocol Requirement, or Demand, it is not suited to address...And it goes without saying, it does indeed, maintain a sufficient supply of IP Addresses, regardless (The 'IPTX' IP Specification: See Table 8).

Table 8

'IPTX IP Specification'

IPT1	=	32 Bit
IPT2	=	64 Bit
IPT3	=	96 Bit
IPT4	=	128 Bit
IPT5	=	160 Bit
:	:	:
:	:	:
IPTX	=	Infinity

Chapter IV: Security

This document, whose only objective was the explanation for the method(s) used in the Efficiency Determination of an IP Addressing Specification, and the development of a possible (Suggestion) "INTERNET PROTOCOL ADDRESS SPACE" for the 'IPt1 and IPt2 IP Addressing Specifications', which actually did not directly raise any security issues. Hence, there are no issues raised that warrant Security Considerations.



Figure 1; Visualizing the 'Zone IP' and 'IP Area Code' Addresses

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7. Authors: Durand, A. and Huitema, C., "The Host-Density Ratio for Address Assignment Efficiency: An update on the H ratio", RFC 3194, SUN Microsystems/Microsoft, November 2001.
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October 15, 2002