Delay-Tolerant Networking Research Group

Internet-Draft

Intended status: Informational Expires: September 15, 2011

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Bundle Protocol MIB draft-sims-dtnrg-bpmib-00

Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols. In particular it defines objects for managing information about a Bundle Node - or simply a 'Node' within the scope of this document. More specifically, the managed objects for such a Node include: Node-specific information, registered Endpoint-Specific information, and generic CLA-Specific (Convergence Layer Adapter) information.

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1. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

2. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols. In particular it defines objects for managing information about a Bundle Node [RFC5050] - or simply a 'Node' within the scope of this document. More specifically, the manageable objects for such a Node include: Node-Specific information, registered Endpoint-Specific information, and generic CLA-Specific (Convergence Layer Adapter) information.

3. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14, RFC 2119 [RFC2119].

4. Overview

The Bundle Protocol (BP) [RFC5050] was designed as part of the solution to issues encountered in Delay Tolerant Networking (DTN) environments [RFC4838], which are otherwise unresolvable by the connection-oriented scheme used in today's Internet. This memo contains the definitions for a Bundle Protocol MIB as well as rationale for certain implementation decisions. Also contained in this memo is a section dedicated to considerations for future designers of DTN-related MIBs. The MIB module defined in this memo contains object definitions for a single Node, for each Endpoints of which that Node is a member, and for the CLAs which that Node has access to use.

4.1. Structure of the MIB

Objects within the BP-MIB have been derived from RFC 5050 [RFC5050] or were designed to be used in the management of a BP Node, but are not explicitly derived from RFC 5050 [RFC5050]. These objects are broken down into three main groups:

- o Node-Specific Definitions
- o Endpoint-Specific Definitions
- o CLA-Specific Definitions

4.1.1. Node-Specific Definitions

Within this document, objects that are referred to as 'Node-Specific' are those objects which relate only to the Node being managed. In other words, these objects do not relate to a Node's relationship with any other entity (i.e. Endpoints and CLAs). Node-Specific objects include:

- o A unique name given to the Node Instance (bpNodeID)
- o The last time a Node was restarted (bpLastUpTime)
- o The number of locally generated Bundles for each priority type (bpBulkPriorGen, bpNormPriorGen, and bpExpPriorGen)
- o The number of locally queued Bundles for each priority type (bpBulkPriorQueued, bpNormPriorQueued, and bpExpPriorQueued)
- o The number of locally queued Bundles for each type of retention constraint (bpReassemblyPending, bpDispatchPending, bpForwardPending, and bpCustodyAccepted)
- o The number of reports received by this Node for each of the report types (bpBundleReceptions, bpBundleAcceptance, bpBundleForwarding, bpCustodySuccess, and bpBundleDelivery) and
- o The number of times this Node took a specific action on (or failed to take action on) Bundles. Specifically, these actions involve: custody acceptance, forwarding, abandoning, discarding, deletion (for each or the reasons specified in RFC 5050 [RFC5050]), and fragmenting (bpCustodyFailure, bpForwardFailure, bpAbandonedDelivery, bpDiscardedBundles, bpFragmentedLocally, bpDelExpired, bpDelTransCancelled, bpDelDepStorage, bpDelDestUnintel, bpDelNoRoute, bpDelUntimelyContact, bpDelBlockUnintel, AND bpDelNoAdditionalInfo)

Each of these objects are detailed more precisely in the MIB's description fields.

4.1.2. Endpoint-Specific Definitions

Within this document, objects that are referred to as 'Endpoint-Specific' are those objects which relate to a specific Endpoint in respect to the managed Node. In other words, the information managed by these objects are subject only to the Node's view of the Endpoint (e.g. the current state of the Endpoint is "active" according to this Node OR the number of Bundles this Node has received through this Endpoint is 42). Endpoint-Specific objects are maintained within a conceptual table (with the exception of bpRegCount). The following objects fall under this category:

- o The number of currently registered Endpoints (bpReqCount)
- o The ID/address of the Endpoint Entry (bpEndpointID)
- o Denotation of the BP's current state for this Endpoint (bpCurState)
- o Denotation of whether the Endpoint is a Singleton (bpIsSingleton)
- o Denotation of the Delivery Failure Action for this Endpoint (bpDeliveryFailureAction)
- o The number of times this Endpoint has experienced the following Bundle activities: received (for each priority type), delivered, sent, and forwarded (bpBulkPriorRecvd, bpNormPriorRecvd, bpExpPriorRecvd, bpBundlesDelivered, bpBundlesSent, and bpBundlesForwarded) and
- o The number of Bundle Deletion Reports received on this Endpoint for each of the reasons specified in RFC 5050 [RFC5050] (bpDelExpiredReports, bpDelTransCancelledReports, bpDelDepStorageReports, bpDelDestUnintelReports, bpDelNoRouteReports, bpDelUntimelyContactReports, bpDelBlockUnintelReports, and bpDelNoAdditionalInfoReports)

Each of these objects are detailed more precisely in the MIB's description fields.

4.1.3. CLA-Specific Definitions

Within this document, objects that are referred to as 'CLA-Specific' are those objects which relate to a specific CLA in respect to the managed Node. CLA-Specific objects are maintained within a

conceptual table (with the exception of bpClaCount). The following objects fall under this category:

- o Denotation of the CL type (e.g. UDP, TCP, LTP, etc) used by the CLA (bpClType)
- o A human-readable name for the CLA assigned by the management agent (bpClaDisplayName)
- o A unique identifier for a specific CLA's MIB instance (bpClID)
- o The number of Bundles passed up/down the protocol stack from this CLA, to/from this BPA (bpClInBndls and bpClOutBndls) and
- o Denotation of the CLA's transmission direction (bpClaDirection

Each of these objects are detailed more precisely in the MIB's description fields.

4.2. Design Decisions

This section contains information regarding certain design choices made during the creation of the BP-MIB module. Each decision was made keeping in mind certain assumptions regarding the circumstances under which a DTN might commonly operate. These assumptions include:

- o Low-powered equipment is likely to be used
- o Limitations on long-term and (possibly) short-term storage are likely to exist and
- o Delayed communication might require dissimilar management techniques from those used in timely environments

4.2.1. Node and Endpoint Representation

The first design decision involved the overall representation of Nodes and their respective attributes. According to section 3.1 of RFC 5050 [RFC5050], Nodes have a M:N relationship with Endpoints. That is to say, a Node can be a member of multiple Endpoints and (as long as it is not a Singleton Endpoint) an Endpoint can have multiple Nodes register it. Since SMIv2 [RFC2578] does not allow for the creation of three-dimensional conceptual tables, a normalized view of this relationship would require a mediating table or a method of simulating a three-dimensional conceptual table. The method used here, as exhibited in section 5 of this document, was to simulate a three-dimensional conceptual table by having each instance of the BP-MIB contain managed information for a single Node - with each

instance having a conceptual table that contains managed information for each Endpoint of which the Node is a member.

4.2.2. Convergence Layer Adapters

With the Node/Endpoint decision made, the next decision involved the representation of CLAs. Since multiple Nodes can share the use of CLAs, and since the characteristics of a CLA are implementation dependent, few objects were placed within the bpClaTable. Since it is likely that a CLA's managed objects (those stored in a MIB designed specifically for the management of the given CLA type) will maintain more specific information than that contained in the bpClaTable, two objects were created as a way to reference a CLA's MIB instance. These two objects are:

- o bpClType Identifies the type of Convergence Layer (CL) being used by the CLA (e.g. UDP, TCP, LTP, or otherwise)
- o bpClID Uniquely identifies the instance of managed information for the underlying CL whose type is defined by bpClType

The bpClType and bpClId objects are also used as a solution to a specific design goal. This goal involves the ability to trace managed information down the protocol stack and is discussed in more detail in section 4.2.3 of this document.

4.2.3. Managing the Protocol Stack

One of this MIB's primary goals is to enable managed information to be traceable throughout the protocol stack. Ultimately, this goal is achieved by creating either a direct or indirect reference to an entry in the ifTable [RFC2863]. To make this possible, the BP-MIB MUST have identifier(s) that can be used to reference the MIB instance of the layer beneath itself. The BP-MIB is designed in such a way that both direct and indirect references to an ifTable entry can be achieved. This was done by placing two objects within the bpClaTable: one that uniquely identifies the CL type (bpClType) and one that uniquely identifies an instance of managed information for the given type (bpClID). Direct references to an ifTable entry are achieved by setting bpClType = 1 (which means it is referring to an interface). Indirect references are achieved when referencing a CLA MIB which, in turn, references the layer beneath itself.

bpClType SHOULD be a standardized numeric value that identifies the type of Convergence Layer being used by the Convergence Layer Adapter. This object is discussed more in section 4.2.4 of this document; giving rationale to the need for number standardization.

bpClID, alternatively, is an arbitrary value chosen by the agent that uniquely identifies an instance of the MIB whose type is given by bpClType. The NMS responsible for the managed information can use this value to determine the OID of the desired CLA.

Currently, the MIB module defines the bpClType object to be an integer. This design decision needs reconsideration however. For readability and ease of use, a textual-convention would likely be a better choice for the object syntax.

There are two objects in the bpClaTable that represent the number of Bundles passed into the BPA and out through the underlying CL (bpClInBndls and bpClOutBndls). Though these values are not used for stack traversal, they are maintained as a way of offering a view of Bundle activity to/from the BP layer for each CLA.

4.2.4. bpClType Number Standardization

In sections 4.2.2 and 4.2.3 of this document, the use of bpClType was discussed. Using such an object, however, could result in inconsistencies across implementations of BP software. To avoid this, the BP-MIB uses a pre-defined set of numeric values, each uniquely representing a CL type.

4.2.5. Reason for bpClaDirection

The value in knowing the direction of data flow can be found in the use of certain equipment types. Satellites, for instance, are prone to utilizing an up-link that is different from the down-link. Scenarios similar to this are likely to result in the creation of two separate CLA MIB instances - one for each link. In these cases, a manager might desire knowing whether the underlying CL is capable of transmitting unidirectional traffic or bidirectional traffic. To represent this, the bpClaTable has been given the bpClaDirection object. The possible settings are inBound, outBound or biDirectional.

4.2.6. Notifications

In an attempt to keep things modular, TRAP and INFORM objects have been left out of the BP-MIB. These objects SHOULD be designed in a separate MIB module which, if used, MUST be implemented in conjunction with the BP-MIB. Since the requirements of network management within a DTN are distinct from those in a timely environment, use of notifications might vary between DTN environments and timely environments. With this in mind, careful consideration SHOULD be made when designing such objects. This is discussed in more detail in section 4.3.3 of this document.

4.2.7. Statistical and Trended Data

Certain MIBs, such as those that manage high performance equipment, might contain mechanisms to store local data trends and simple statistical analysis. Though DTNs aren't typically found in environments that require high-performance equipment, the need for such mechanisms might exist due to delay-related restraints. However, in an attempt to keep things modular, statistic-based objects and trending objects have been considered beyond the scope of the BP-MIB. These objects, if any such objects are designed, SHOULD be put in a separate MIB module which MAY be implemented in conjunction with the BP-MIB, but can function independent of the BP-MIB. Design considerations for local trending and statistical analysis are addressed in section 4.3.1 of this document.

4.3. Considerations for Future Designers

This section is dedicated to describing certain considerations that future designers of DTN-related MIBs SHOULD observe in the design process. Section 4.3.1 gives a generic overview of DTN-related network management concepts and how they might apply to the design of DTN-related MIBs. Sections 4.3.2 through 4.3.4 observe particular MIB types and describe how they can and SHOULD inter-relate with the BP-MIB.

Though it's beyond the scope of this document to discuss DTN network management requirements, certain DTN network management issues SHOULD be considered in the design of DTN-related MIBs. For this reason, this section contains a brief discussions that might introduce potential road-blocks to future designers.

4.3.1. Delay/Disruption Entity Management

DTN-related MIB designers SHOULD consider the environment(s) under which the MIB might be deployed. Environment, as used here, refers to elements like: the storage capacity and processing power of the equipment being used; the frequency at which values might change in relation to the frequency at which they can be transmitted to an NMS; existing network management protocol capabilities and; whether best practices in timely networks apply or if distinctions ought to be made. Additionally, designers SHOULD consider the level of diversity that potential environments might have from one another. Not doing so limits scalability and increases complexity for future designers.

In Delay / Disruption prone environments, high latency and periodic disconnection are likely to occur. With this in mind, designers SHOULD use object types that reflect an object's nature - in regard to how frequently that object might change (e.g. how often a counter might roll back to 0). Designers SHOULD also consider that certain desirable statistics or trends might be impossible to calculate in the same way they could be in a timely environment. This might result in the need to calculate and store vsuch values on the managed entity. Careful consideration SHOULD be given before using a MIBbased solution to this issue. Not doing so limits scalability and increases complexity for future designers.

4.3.2. CLA MIB Design

As described in sections 4.2.2 and 4.2.3, Convergence Layer Adapter MIBs will be needed for the management of information beyond what is offered by bpClaTable. This section addresses the design of those MIBs and offers suggestions to the designers.

Within the BP-MIB, the bpClaTable contains objects for each CLA the Node currently has access to. Within this table, two objects were defined as a reference to the underlying CLA's managed objects. These objects (bpClType and bpClID) were described in detail in sections 4.2.2 and 4.2.3. This document RECOMMENDS that the design of CLA MIBs follow a similar pattern in order to preserve the goal of managing the protocol stack. To achieve this, two things MUST be done on the part of the designer. First, an object whose value can be referenced by bpClID needs to be placed somewhere within the CLA's MIB. This object MUST be assigned an arbitrary, but unique, value for each instance of the object - however, the maintenance of uniqueness might be subject to software implementation rather than in the design of the MIB. Second, object(s) that can be used to reference the layer beneath the CLA need to be created. The exact method of doing this is beyond the scope of this document.

4.3.3. Notification MIB Design

Design of DTN-related TRAP and INFORM objects SHOULD take into account the environment(s) under which they might be deployed. The level of variance one environment's conditions have to others' can be arbitrarily small or large. For instance, delay, in one environment, could refer to a relatively short time span, such as 5 minutes, whereas other environments might consider delay as referring to days at a time. TRAP and INFORM objects SHOULD NOT be designed as a solution to a single environment if they could reasonably be designed to encompass multiple environments.

Because of the introduction of delay into the management process, designers SHOULD consider what is valuable to a management station relative to when that station will receive a notification. Since DTN elements can be managed both locally and remotely, designers of notifications SHOULD consider whether the notification can be used in

a timely or delayed environment. To this same end, a designer SHOULD consider the ways (if any) a notifications can be made to serve both purposes.

4.3.4. Extension Block MIB Design

Extension blocks created for use with the Bundle Protocol are likely to contain characteristics not managed by the BP-MIB. However, the management of information regarding these characteristics SHOULD reference the Node by which the extension block was processed. There are two ways in which this MAY be done. First, a designer could reference the Node by its bpNodeID value. Second, since each Node is a member of at least one Singleton Endpoint, the Endpoint ID (EID) belonging to a Singleton of which the desired Node is a member can be used. This document however, RECOMMENDS use of bpNodeID. Use of a Singleton's EID could fail in cases where a Node is a member of multiple Singleton Endpoints. As long as one other Singleton exists for the Node, it can unregister a Singleton Endpoint. If the EID used to reference the Node belonged to the unregistered Singleton, a management stations would no longer be able to know which Node is related to the extension block information.

5. Definitions

BP-MIB DEFINITIONS ::= BEGIN

IMPORTS

enterprises, MODULE-IDENTITY, OBJECT-TYPE, Integer32, Gauge32, Counter64, TimeTicks FROM SNMPv2-SMI MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF;

bpMIB MODULE-IDENTITY LAST-UPDATED "201103130330Z" ORGANIZATION "Ohio University IRG" CONTACT-INFO

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Alt: hkruse1@mac.com" DESCRIPTION

"This MIB module was designed for the management of Bundle Protocol (BP) Nodes, for the Endpoints they are members of, and for Node <===> CLA relationships. This MIB is structured in a way that Node-Specific objects are arranged separately from Endpoint and CLA -Specific objects. Objects which are Endpoint or CLA -Specific are arranged in Conceptual Rows within their own, respective, Conceptual Tables. Further, each instance of this module's objects represents a single managed Node. This means that a separate instantiation of the BP-MIB's objects will be forged for each Node being managed by the system. The layout of the MIB is arranged in the following order:

```
* Node-Specific Definitions
```

- * Endpoint-Specific Definitions
- * CLA-Specific Definitions
- * Conformance Requirements for the BP-MIB"

```
REVISION "201103130330Z"
DESCRIPTION
```

"The first public announcement of this MIB's creation on the DTNRG (Delay Tolerant Networking Research Group) mailing list"

```
-- These values are temporary until a DTN-MIB can get an IANA
-- sanctioned value of its own :)
```

```
::= { dtn 3 }
```

dtn OBJECT IDENTIFIER ::= { collegeOfComm 3 } collegeOfComm OBJECT IDENTIFIER ::= { ohioUniv 42 } ohioUniv OBJECT IDENTIFIER ::= { enterprises 32396 }

-- Node-Specific definitions

bpNodeObjects OBJECT IDENTIFIER ::= { bpMIB 1 }

bpNodeID OBJECT-TYPE SYNTAX OCTET STRING MAX-ACCESS read-only STATUS current

DESCRIPTION

"An arbitrary value used to uniquely identify instances of the BP-MIB. This value can be used by other MIB definitions to reference instances of Bundle Node objects." ::= { bpNodeObjects 1 }

bpLastUpTime OBJECT-TYPE

```
SYNTAX
        TimeTicks
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "Is a representation of the last time this Node was
    restarted and should be set by the system appropriately.
    Some implementations of the Bundle Protocol might choose
    to reset certain values when a Node is shutdown and brought
    back up. This value is NOT a mirror of sysUpTime. Since
   multiple Nodes can be running on a single system, this
   value represents the last time this Node was reset."
::= { bpNodeObjects 2 }
bpBulkPriorGen OBJECT-TYPE
SYNTAX
         Counter64
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This keeps track of the number of Bundles generated on this
    Node with a priority value of -bulk-
    Note: the sum of bpNormPriorGen, bpBulkPriorGen, and
    bpExpPriorGen can be used to find the total of Bundles
    generated at the local Node.
    Bundle priority settings are mentioned in section 4.2 of RFC
    5050"
::= { bpNodeObjects 3 }
bpNormPriorGen OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "This keeps track of the number of Bundles generated on this
   Node with the priority value -normal-
    Note: the sum of bpNormPriorGen, bpBulkPriorGen, and
    bpExpPriorGen can be used to find the total of Bundles
    generated at the local Node.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpNodeObjects 4 }
bpExpPriorGen OBJECT-TYPE
SYNTAX
        Counter64
```

MAX-ACCESS read-only

```
STATUS
          current
DESCRIPTION
    "This keeps track of the number of Bundles generated on this
    Node with the priority value -expedited-
    Note: the sum of bpNormPriorGen, bpBulkPriorGen, and
    bpExpPriorGen can be used to find the total of Bundles
    generated at the local Node.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpNodeObjects 5 }
bpBulkPriorQueued OBJECT-TYPE
          Gauge32
SYNTAX
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This keeps track of the number of Bundles currently queued
    on this Node with the priority value -bulk-
    Note: the sum of bpNormPriorQueued, bpBulkPriorQueued, and
    bpExpPriorQueued can be used to find the total of Bundles
    currently queued by the local Node.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpNodeObjects 6 }
bpNormPriorQueued OBJECT-TYPE
SYNTAX Gauge32
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This keeps track of the number of Bundles currently queued
    on this Node with the priority value -normal-
    Note: the sum of bpNormPriorQueued, bpBulkPriorQueued, and
    bpExpPriorQueued can be used to find the total of Bundles
    currently queued by the local Node.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpNodeObjects 7 }
bpExpPriorQueued OBJECT-TYPE
SYNTAX
         Gauge32
```

MAX-ACCESS read-only

```
STATUS
          current
DESCRIPTION
    "This keeps track of the number of Bundles currently queued
    on this Node with the priority value -expedited-
    Note: the sum of bpNormPriorQueued, bpBulkPriorQueued, and
    bpExpPriorQueued can be used to find the total of Bundles
    currently queued by the local Node.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpNodeObjects 8 }
bpReassemblyPending OBJECT-TYPE
SYNTAX
          Gauge32
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This value represents the current number of Bundles queued
    on this Node that have the retention constraint -Reassembly
    Pending-
    RFC 5050 mentions the Reassembly Pending retention
    constraint in Sections 5.7 and 5.9. A retention constraint
    is any reason why a Bundle should not continue to be
    processed (whether it is waiting to reassemble fragments,
    dispatch, forward, or pass custody."
::= { bpNodeObjects 9 }
bpDispatchPending OBJECT-TYPE
SYNTAX
       Gauge32
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This value represents the current number of Bundles queued
    on this Node that have the retention constraint -Dispatch
    Pending-
    RFC 5050 mentions the Dispatch Pending retention constraint
    in Sections 5.2, 5.4 and 5.6. A retention constraint
    is any reason why a Bundle should not continue to be
    (whether it is waiting to reassemble fragments, dispatch,
    forward, or pass custody."
::= { bpNodeObjects 10 }
bpForwardPending OBJECT-TYPE
```

SYNTAX

Gauge32

```
MAX-ACCESS read-only
           current
STATUS
DESCRIPTION
```

"This value represents the current number of Bundles queued on this Node that have the retention constraint -Forward Pending-

RFC 5050 mentions the Forward Pending retention constraint in Sections 5.4 and 5.4.2. A retention constraint is any reason why a Bundle should not continue to be (whether it is waiting to reassemble fragments, dispatch, forward, or pass custody."

::= { bpNodeObjects 11 }

DESCRIPTION

bpCustodyAccepted OBJECT-TYPE SYNTAX Gauge32 MAX-ACCESS read-only STATUS current

> "This value represents the current number of Bundles queued on this Node that have the retention constraint -Custody Accepted-

> RFC 5050 mentions the Custody Accepted retention constraint in Sections 5.7 and 5.9. A retention constraint is any reason why a Bundle should not continue to be (whether it is waiting to reassemble fragments, dispatch, forward, or pass custody."

::= { bpNodeObjects 12 }

bpBundleReceptions OBJECT-TYPE SYNTAX Counter64 MAX-ACCESS read-only STATUS current DESCRIPTION

> "A cumulative count of all the -Bundle Reception- reports that this Node has received. Custody Acceptance reports are received by the BPA in the event that a previously sent Bundle requested it.

The Bundle status report request fields are listed in Section 4.2 of RFC 5050. Each of the Bundle Status Reports are defined in RFC 5050, Section 5.1 and are described in greater detail in Section 6.1.1"

::= { bpNodeObjects 13 }

bpCustodyAcceptance OBJECT-TYPE SYNTAX Counter64

MAX-ACCESS read-only current STATUS DESCRIPTION

> "A cumulative count of all the -Custody Acceptance- reports that this Node has received. Custody Acceptance reports are received by the BPA in the event that a previously sent Bundle requested it.

The Bundle status report request fields are listed in Section 4.2 of RFC 5050. Each of the Bundle Status Reports are defined in RFC 5050, Section 5.1 and are described in greater detail in Section 6.1.1"

::= { bpNodeObjects 14 }

bpBundleForwarding OBJECT-TYPE Counter64 SYNTAX MAX-ACCESS read-only STATUS current DESCRIPTION

> "A cumulative count of all the -Bundle Forwarding- reports that this Node has received. Bundle Forwarding reports are received by the BPA in the event that a previously sent Bundle requested it.

> The Bundle status report request fields are listed in Section 4.2 of RFC 5050. Each of the Bundle Status Reports are defined in RFC 5050, Section 5.1 and are described in greater detail in Section 6.1.1"

::= { bpNodeObjects 15 }

bpCustodySuccess OBJECT-TYPE SYNTAX Counter64 MAX-ACCESS read-only STATUS current DESCRIPTION

> "A cumulative count of all the -Custody Success- reports that this Node has received. Custody Success reports are received by the BPA in the event that a previously sent Bundle requested it.

The Bundle status report request fields are listed in Section 4.2 of RFC 5050. Each of the Bundle Status Reports are defined in RFC 5050, Section 5.1 and are described in greater detail in Section 6.1.1"

::= { bpNodeObjects 16 }

bpBundleDelivery OBJECT-TYPE SYNTAX Counter64

MAX-ACCESS read-only

```
STATUS
          current
DESCRIPTION
    "A cumulative count of all the -Bundle Delivery- reports
    that this Node has received. Bundle Delivery reports are
    received by the BPA in the event that a previously sent
    Bundle requested it.
    The Bundle status report request fields are listed in
    Section 4.2 of RFC 5050. Each of the Bundle Status Reports
    are defined in RFC 5050, Section 5.1 and are described in
    greater detail in Section 6.1.1"
::= { bpNodeObjects 17 }
bpCustodyFailure OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "The number of times this Node has failed to accept custody
    of incoming Bundles.
    RFC 5050 defines custody transfer failures in Sections
    5.10.1 and 5.12"
::= { bpNodeObjects 18 }
bpForwardFailure OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "The number of times this Node has experienced a forwarding
    failure.
    RFC 5050 defines forwarding failures in Sections 5.4.1 and
    5.4.2"
::= { bpNodeObjects 19 }
bpAbandonedDelivery OBJECT-TYPE
          Counter64
SYNTAX
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "The number of times this Node has abandoned the delivery of
    a Bundle.
    RFC 5050 defines abandonment in Section 3.1"
::= { bpNodeObjects 20 }
```

```
bpDiscardedBundles OBJECT-TYPE
        Counter64
SYNTAX
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The number of Bundles that this Node has discarded.
   RFC 5050 defines Bundle discarding in Section 3.1"
::= { bpNodeObjects 21 }
bpFragmentedLocally OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "The number of Bundles that this Node has fragmented.
   RFC 5050 defines fragments in Section 3.1 and the
    fragmentation process in Section 5.8"
::= { bpNodeObjects 22 }
bpDelExpired OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
   -Lifetime Expired-
   RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 23 }
bpDelTransCancelled OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
STATUS
         current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -Transmission Canceled-
   RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 24 }
bpDelDepStorage OBJECT-TYPE
         Counter64
SYNTAX
MAX-ACCESS read-only
```

```
STATUS
          current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -Depleted Storage-
    RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 25 }
bpDelDestUnintel OBJECT-TYPE
SYNTAX
          Counter64
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -Destination Endpoint ID Unintelligible-
    RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 26 }
bpDelNoRoute OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -No Known Route to Destination From Here-
    RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 27 }
bpDelUntimelyContact OBJECT-TYPE
SYNTAX
        Counter64
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -No Timely Contact With Next Node on Route-
    RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 28 }
bpDelBlockUnintel OBJECT-TYPE
SYNTAX
         Counter64
MAX-ACCESS read-only
```

```
STATUS
          current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -Block Unintelligible-
    RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 29 }
bpDelNoAdditionalInfo OBJECT-TYPE
SYNTAX
          Counter64
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The number of Bundles that this Node has deleted based on
    -No additional information-
    Note, certain software implementations might include
    extensions to the Bundle Protocol. Since extensions are
    prone to errors other than those specified by RFC 5050, this
    value may or may not increment upon extension-related errors
    (a counter of these errors may be contained in the
    extension's MIB). It depends on the extension's MIB design
    and the instrumentation of that MIB.
    RFC 5050 defines the Bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpNodeObjects 30 }
-- Endpoint-Specific Definitions
bpRegObjects OBJECT IDENTIFIER ::= { bpMIB 2 }
bpRegCount OBJECT-TYPE
SYNTAX
          Gauge32
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This value does NOT keep track of the number of Endpoints
    of which this Node is a member. Rather, it is directly
    related to the number of rows in the bpRegTable. Because
    Endpoints can be unregistered, this value may stay the same
    while the number of Endpoint registrations decreases. This
    value should never be set to 0 because every Node must be a
    member of at least one Singleton Endpoint; see RFC 5050,
    Section 3.1"
```

::= { bpRegObjects 1 }

```
bpRegTable OBJECT-TYPE
SYNTAX
          SEQUENCE OF BPRegEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "Is a sequence of Endpoint registrations and exists as a
    conceptual table for storing each registration entry and its
    managed objects. Each registration is uniquely identifiable
    by its EID (Endpoint ID). Each Node should be a member of at
    least one Singleton Endpoint, so this table should always
    have a minimum of 1 entry; see RFC 5050, Section 3.1"
::= { bpRegObjects 2 }
bpRegEntry OBJECT-TYPE
         BPRegEntry
SYNTAX
MAX-ACCESS not-accessible
STATUS
       current
DESCRIPTION
    "A conceptual row of bpRegTable that contains the
    Endpoint-Specific objects for Endpoints of which this Node
    is a member. Each entry can be uniquely identified by its
    bpEndpointID. There should be at least one bpRegEntry in the
    bpRegTable at all times whose bpIsSingleton value is set to
    true; see RFC 5050, Section 3.1"
INDEX
    { bpReqIndex }
::= { bpRegTable 1 }
BPRegEntry ::= SEQUENCE
{
                                   Integer32,
    bpRegIndex
    bpEndpointID
                                   OCTET STRING,
    bpCurState
                                   BITS,
    bpIsSingleton
                                   BITS,
    bpDeliveryFailureAction
                                   BITS,
    bpBundlesDelivered
                                   Counter64,
    bpBundlesSent
                                   Counter64,
    bpBundlesForwarded
                                   Counter64,
    bpBundleDuplicates
                                   Counter64,
    bpBulkPriorRecvd
                                   Counter64,
    bpNormPriorRecvd
                                   Counter64,
    bpExpPriorRecvd
                                   Counter64,
    bpDelExpiredReports
                                   Counter64,
    bpDelTransCancelledReports
                                   Counter64,
    bpDelDepStorageReports
                                   Counter64,
    bpDelDestUnintelReports
                                   Counter64,
    bpDelNoRouteReports
                                   Counter64,
    bpDelUntimelyContactReports
                                   Counter64,
```

```
bpDelBlockUnintelReports Counter64,
    bpDelNoAdditionalInfoReports Counter64
}
bpRegIndex OBJECT-TYPE
SYNTAX
         Integer32 (0..2147483647)
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
     "An index value that uniquely denotes a conceptual row of
    the bpRegTable."
::= { bpRegEntry 1 }
bpEndpointID OBJECT-TYPE
SYNTAX
       OCTET STRING
MAX-ACCESS read-only
STATUS current
DESCRIPTION
     "A string value representing the Endpoint ID of this
     registered Endpoint.
    Bundle Endpoints and Endpoint IDs are discussed in RFC 5050,
      Section 3.1"
::= { bpRegEntry 2 }
bpCurState OBJECT-TYPE
SYNTAX BITS { passive(0), active(1) }
MAX-ACCESS read-only
STATUS
           current
DESCRIPTION
     "The current state of the BP (Bundle Protocol) on this
    Endpoint.
    Possible Values:
         * passive - 0
         * active - 1
     The active and passive states of a registered Endpoint are
    discussed in RFC 5050, Section 3.1"
 ::= { bpRegEntry 3 }
bpIsSingleton OBJECT-TYPE
SYNTAX BITS { false(0), true(1) }
MAX-ACCESS read-only
STATUS
         current
DESCRIPTION
     "This value represents whether or not this registered
    Endpoint is a Singleton.
```

```
Possible Values:
        * false - 0 - Is not a Singleton Endpoint
        * true - 1 - Is a Singleton Endpoint
    Singleton Endpoints are discussed in RFC 5050, Section 3.1"
::= { bpRegEntry 4 }
bpDeliveryFailureAction OBJECT-TYPE
        BITS { abandonDelivery(0), deferDelivery(1) }
MAX-ACCESS read-only
STATUS
          current
DESCRIPTION
    "This value represents whether the registered Endpoint's
   Delivery Failure Action is set to defer or abandon.
   Possible Values:
        * abandonDelivery - 1 - Abandon the Bundle's delivery
        * deferDelivery - 2 - Defer the Bundle's Delivery
    Bundle Delivery Failure Actions are discussed in RFC 5050,
    Section 3.1"
::= { bpRegEntry 5 }
bpBundlesDelivered OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
         current
STATUS
DESCRIPTION
    "A cumulative count of all the Bundles that have been
   delivered to this Node on this Endpoint
   Bundle delivery steps are discussed in RFC 5050, Section
    5.7"
::= { bpRegEntry 6 }
bpBundlesSent OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "A cumulative count of all the Bundles that have been sent
    from this Node through this Endpoint
   Bundle reception and the steps to handling these Bundles are
   discussed in RFC 5050, Section 5.6"
::= { bpRegEntry 7 }
bpBundlesForwarded OBJECT-TYPE
```

SYNTAX Counter64

```
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "A cumulative count of all the Bundles that have been
    forwarded to a Node, from this Node, that was a member of
    this Endpoint's minimum reception group
    The steps to handling Bundle forwarding are discussed in RFC
    5050, Section 5.4"
::= { bpRegEntry 8 }
bpBundleDuplicates OBJECT-TYPE
SYNTAX
        Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "A cumulative count of all the duplicate Bundles that have
   been received by this Node from this Endpoint"
::= { bpRegEntry 9 }
bpBulkPriorRecvd OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "This keeps track of the number of Bundles received on this
   Node from this Endpoint with the priority value -bulk-
   Note: the sum of bpNormPriorRecvd, bpBulkPriorRecvd, and
    bpExpPriorRecvd can be used to find the total of Bundles
    that have been received by this Node, from this Endpoint.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpRegEntry 10 }
bpNormPriorRecvd OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS
        current
DESCRIPTION
    "This keeps track of the number of Bundles received on this
   Node from this Endpoint with the priority value -normal-
   Note: the sum of bpNormPriorRecvd, bpBulkPriorRecvd, and
   bpExpPriorRecvd can be used to find the total of Bundles
    that have been received by this Node, from this Endpoint.
```

```
Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpRegEntry 11 }
bpExpPriorRecvd OBJECT-TYPE
SYNTAX
         Counter64
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This keeps track of the number of Bundles received on this
   Node from this Endpoint with the priority value -expedited-
   Note: the sum of bpNormPriorRecvd, bpBulkPriorRecvd, and
   bpExpPriorRecvd can be used to find the total of Bundles
    that have been received by this Node, from this Endpoint.
    Bundle priority settings are mentioned in Section 4.2 of RFC
    5050"
::= { bpRegEntry 12 }
bpDelExpiredReports OBJECT-TYPE
SYNTAX
        Counter64
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The number of deletion reports received by this Node from
   this Endpoint with the reason -Lifetime Expired-
   RFC 5050 defines the bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpRegEntry 13 }
bpDelTransCancelledReports OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
         current
STATUS
DESCRIPTION
    "The number of deletion reports received by this Node from
   this Endpoint with the reason -Transmission Canceled-
   RFC 5050 defines the bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpRegEntry 14 }
bpDelDepStorageReports OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS current
```

```
DESCRIPTION
    "The number of deletion reports received by this Node from
   this Endpoint with the reason -Depleted Storage-
   RFC 5050 defines the bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpRegEntry 15 }
bpDelDestUnintelReports OBJECT-TYPE
SYNTAX
       Counter64
MAX-ACCESS read-only
STATUS
       current
DESCRIPTION
    "The number of deletion reports received by this Node from
    this Endpoint with the reason -Destination Endpoint ID
    Unintelligible-
   RFC 5050 defines the bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpRegEntry 16 }
bpDelNoRouteReports OBJECT-TYPE
SYNTAX Counter64
MAX-ACCESS read-only
STATUS current
    "The number of deletion reports received by this Node from
    this Endpoint with the reason -No Known Route to Destination
   RFC 5050 defines the bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
::= { bpRegEntry 17 }
bpDelUntimelyContactReports OBJECT-TYPE
        Counter64
MAX-ACCESS read-only
STATUS
        current
DESCRIPTION
    "The number of deletion reports received by this Node from
    this Endpoint with the reason -No Timely Contact With Next
   Node on Route-
   RFC 5050 defines the bundle deletion process in Section 5.13
    and the deletion status report flags in Section 6.1.1"
```

::= { bpRegEntry 18 }

bpDelBlockUnintelReports OBJECT-TYPE

SYNTAX Counter64 MAX-ACCESS read-only STATUS current DESCRIPTION

> "The number of deletion reports received by this Node from this Endpoint with the reason -Block Unintelligible-

RFC 5050 defines the bundle deletion process in Section 5.13 and the deletion status report flags in Section 6.1.1" ::= { bpRegEntry 19}

bpDelNoAdditionalInfoReports OBJECT-TYPE SYNTAX Counter64 MAX-ACCESS read-only STATUS current DESCRIPTION

> "The number of deletion reports received by this Node from this Endpoint for the reason -No Additional Information-

Note, certain software implementations might include extensions to the Bundle Protocol. Since extensions are capable of creating new status report types, this value may or may not increment from errors outside the scope of RFC 5050. (another MIB might manage this information). It depends on the extension's MIB design and the instrumentation of that MIB.

RFC 5050 defines the bundle deletion process in Section 5.13 and the deletion status report flags in Section 6.1.1" ::= { bpRegEntry 20 }

-- CLA-Specific Definitions

bpClaObjects OBJECT IDENTIFIER ::= { bpMIB 3 }

bpClaCount OBJECT-TYPE SYNTAX Gauge32 MAX-ACCESS read-only STATUS current DESCRIPTION

> "This is a value that keeps track of how many rows are currently in the bpClaTable. This value does NOT necessarily reflect the current number of CLAs (Convergence Layer Adapters) this Node has access to. Since CLAs are implementation dependent, there are few qualifiers for a generic set of CLA-related manageable objects. A single Node can have 0 or more CLAs available, so this value can be set to 0.

```
CLAs are described in RFC 5050 in Section 3.1 and CLs are
    discussed in Section 7"
::= {bpClaObjects 1 }
bpClaTable OBJECT-TYPE
         SEQUENCE OF BPClaEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
```

"This Conceptual table contains the set of CLAs (Convergence Layer Adapters) that this Node has access to. A CLA is an interface between the BPA (Bundle Protocol Agent) and an internetwork protocol suite. CLAs and their functions are implementation specific, so this set of managed information doesn't contain much in the way of detail.

The items in this table are similar to the ifStackTable in RFC 2863, albeit different in that it only tracks the layer below the BPA (because the Bundle Protocol rests at the application layer and anything above itself would be considered tunneling). Each row represents a single CLA; what Convergence Layer it's using, and layer traversal information.

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7"

::= {bpClaObjects 2 }

bpClaEntry OBJECT-TYPE SYNTAX BPClaEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION

> "Each entry represents a single CLA (Convergence Layer Adapter) of this Node. A CLA, as defined in RFC 5050, is an interface between the Bundle Protocol Agent and an inter-network protocol suite. Each bpClaEntry contains a reference to the layer beneath the BPA or, worded differently, to its CL (Convergence Layer). It's the job of the bpClType object in each row to denote what type of protocol the CL is. If the underlying layer is not an inter-networking protocol, the bpClType is set to 1 (which signifies that it's an interface).

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7" INDEX

{ bpClaIndex }

```
::= { bpClaTable 1 }
BPClaEntry ::= SEQUENCE
  bpClaIndex
                                  Integer32,
 bpClType
                                  Integer32,
                                  OCTET STRING,
 bpClaDisplayName
                                  OCTET STRING,
 bpClID
 bpClOutBndls
                                  Counter64,
 bpClInBndls
                                  Counter64,
 bpClaDirection
                                  BITS
}
bpClaIndex OBJECT-TYPE
SYNTAX Integer32 (0..2147483647)
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "An index value that is used to uniquely represent each
   conceptual row of the bpClaTable."
::= { bpClaEntry 1 }
bpClType OBJECT-TYPE
SYNTAX
        Integer32 (0..2147483647)
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "With the desire to avoid dependence on any specific
```

underlying protocols or protocol-suite, this value exists to specify the underlying CL (Convergence Layer) type being used by this CLA (Convergence Layer Adapter). Each known CL type will be associated to a unique integer value greater than 0. Doing this will help to avoid implementation inconsistencies.

Each value herein uniquely represents a Convergence Layer type and, likewise, can be used in conjunction with the bpClID value to find managed information regarding an instance of the appropriate CLA's MIB.

Convergence	Layer	Values:
Interface		1
LTP		2
UDP		3
TCP		4
IP		5

6

DCCP

NOTE: if this convention becomes accepted, these values should probably make their way into a textual-convention rather than being loosely defined in a description block!

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7"

::= { bpClaEntry 2 }

bpClaDisplayName OBJECT-TYPE SYNTAX OCTET STRING MAX-ACCESS read-only STATUS current DESCRIPTION

> "A string value that represents a locally assigned, human-readable name given to this CLA (Convergence Layer Adapter) by the BPA (Bundle Protocol Agent); assuming the BPA implementation has this capability.

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7"

::= { bpClaEntry 3 }

bpClID OBJECT-TYPE SYNTAX OCTET STRING MAX-ACCESS read-only STATUS current DESCRIPTION

> "An arbitrary value that uniquely identifies an instance of managed information for the CLA (Convergence Layer Adapter) which is associated to this entry.

Interpretation of this value is opaque to a user, but can be used by the management agent to determine which instance of a CLA's MIB is referenced by this table entry. The format of this UID ought to be determined by implementors of BPA (Bundle Protocol Agent) software and it should be noted that no two conceptual rows in the bpClaTable (for a given Node) should have the same bpClID value.

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7"

::= { bpClaEntry 4 }

bpClOutBndls OBJECT-TYPE SYNTAX Counter64 MAX-ACCESS read-only STATUS current DESCRIPTION

"A counter that keeps track of the number of Bundles passed from the BPA (Bundle Protocol Agent) to the CL (Convergence Layer) through this CLA (Convergence Layer Adapter).

Note: CLA implementation compliance is limited in definition (see RFC 5050), and may result in many styles of CLA MIB implementation. Some may use a single CLA to handle inbound and outbound traffic. Other implementations may use one CLA for inbound traffic and a separate CLA for outbound. To know if this CLA is uni-directional or bidirectional, look at bpClaDirection.

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7"

::= { bpClaEntry 5 }

bpClInBndls OBJECT-TYPE SYNTAX Counter64 MAX-ACCESS read-only STATUS current DESCRIPTION

> "A counter that keeps track of the number of Bundles passed to the BPA (Bundle Protocol Agent) from the CL (Convergence Layer) through this CLA (Convergence Layer Adapter).

Note: CLA implementation compliance is limited in definition (see RFC 5050), and may result in many styles of CLA MIB implementation. Some may use a single CLA to handle inbound and outbound traffic. Other implementations may use one CLA for inbound traffic and a separate CLA for outbound. To know if this CLA is uni-directional or bidirectional, look at bpClaDirection.

CLAs are described in RFC 5050 in Section 3.1 and CLs are discussed in Section 7"

::= { bpClaEntry 6 }

bpClaDirection OBJECT-TYPE SYNTAX BITS { inBound(0), outBound(1), biDirectional(2) } MAX-ACCESS read-only STATUS current DESCRIPTION

"A value representing the nature of the CLA (Convergence Layer Adapter) and whether the BPA (Bundle Protocol Agent) can send/receive to/from the CL through the CLA. Some implementations of BP software, such as satellite software, may find it preferable to have uni-directional traffic while others may prefer to have a single entry resolve all traffic

```
(bi-directional).
    Possible Values:
        * inBound
                        - 0 - inbound traffic only
        * inBound - 0 - inbound traffic only
* outBound - 1 - outbound traffic only
        * biDirectional - 2 - bi-directional traffic
    CLAs are described in RFC 5050 in Section 3.1 and CLs are
    discussed in Section 7"
::= { bpClaEntry 7 }
-- Conformance Requirements for the BP-MIB
bpConformance OBJECT IDENTIFIER ::= { bpMIB 4 }
bpMIBCompliance OBJECT IDENTIFIER ::= { bpConformance 1 }
bpCompliance MODULE-COMPLIANCE
STATUS
            current
DESCRIPTION
    "The compliance for Network Elements that are running a
    Bundle Protocol Implementation."
MODULE
GROUP
            bpNodeInfoGroup
DESCRIPTION
    "Node-Specific information regarding the Node itself and the
    Bundles which are currently queued by it."
GROUP
            bpNodeActivityGroup
DESCRIPTION
    "Node-Specific information that offers a view of what a Node
    has done locally and what sorts of actions or events the
    Node may have undergone."
GROUP
            bpNodeDelGroup
DESCRIPTION
    "Node-Specific information that keeps counters for the
    different reasons a Bundle has been deleted on this Node."
GROUP
            bpRegInfoGroup
DESCRIPTION
    "Endpoint-Specific information directly regarding the Node's
    Endpoint registrations. Things like: EID, state, Singleton
    status, and delivery failure action."
GROUP
            bpRegActivityGroup
DESCRIPTION
    "Endpoint-Specific information that keeps counters for the
    amount of Bundles that fit a certain criterion, such as:
    sends, receives, local deliveries, etc"
GROUP
            bpRegDelStatusGroup
DESCRIPTION
    "Endpoint-Specific information that keeps counters for the
```

```
number of status reports received on this Endpoint for this
    Node."
GROUP
            bpClaGroup
DESCRIPTION
    "CLA-Specific Information that relates to a Bundle Node's
    Convergence Layer Adapters and the corresponding Convergence
    Layers themselves"
::= { bpMIBCompliance 1 }
-- BP MIB Group Definitions
bpMIBGroups OBJECT IDENTIFIER ::= { bpConformance 2 }
bpNodeInfoGroup OBJECT-GROUP
OBJECTS
    bpNodeID,
    bpLastUpTime,
    bpBulkPriorQueued,
    bpNormPriorQueued,
    bpExpPriorQueued,
    bpReassemblyPending,
    bpDispatchPending,
    bpForwardPending,
    bpCustodyAccepted
}
STATUS current
DESCRIPTION
    "Node-Specific information regarding the Node itself and the
    Bundles which are currently queued by it."
::= { bpMIBGroups 1 }
bpNodeActivityGroup OBJECT-GROUP
OBJECTS
{
    bpBulkPriorGen,
    bpNormPriorGen,
    bpExpPriorGen,
    bpCustodyFailure,
    bpForwardFailure,
    bpAbandonedDelivery,
    bpDiscardedBundles,
    bpFragmentedLocally,
    bpBundleReceptions,
    bpCustodyAcceptance,
    bpBundleForwarding,
    bpCustodySuccess,
    bpBundleDelivery
```

```
STATUS current
DESCRIPTION
    "Node-Specific objects that offer a view of what a Node
    has done locally and what sorts of actions or events the
    Node may have undergone."
::= { bpMIBGroups 2 }
bpNodeDelGroup OBJECT-GROUP
OBJECTS
    bpDelExpired,
    bpDelTransCancelled,
    bpDelDepStorage,
    bpDelDestUnintel,
    bpDelNoRoute,
    bpDelUntimelyContact,
    bpDelBlockUnintel,
    bpDelNoAdditionalInfo
STATUS current
DESCRIPTION
    "Node-Specific information that keeps counters for the
    different reasons a Bundle has been deleted on this Node."
::= { bpMIBGroups 3 }
bpRegInfoGroup OBJECT-GROUP
OBJECTS
    bpRegCount,
    bpEndpointID,
    bpCurState,
    bpIsSingleton,
    bpDeliveryFailureAction
STATUS current
DESCRIPTION
    "Endpoint-Specific information directly regarding the Node's
    Endpoint registrations. Things like: EID, state, Singleton
    status, and delivery failure action."
::= { bpMIBGroups 4 }
bpRegActivityGroup OBJECT-GROUP
OBJECTS
    bpBundlesDelivered,
    bpBundlesSent,
    bpBundlesForwarded,
```

```
bpBundleDuplicates,
    bpBulkPriorRecvd,
    bpNormPriorRecvd,
    bpExpPriorRecvd
}
STATUS current
DESCRIPTION
    "Endpoint-Specific information that keeps counters for the
    amount of Bundles that fit a certain criterion, such as:
    sends, receives, local deliveries, etc"
::= { bpMIBGroups 5 }
bpRegDelStatusGroup OBJECT-GROUP
OBJECTS
{
    bpDelExpiredReports,
    bpDelTransCancelledReports,
    bpDelDepStorageReports,
    bpDelDestUnintelReports,
    bpDelNoRouteReports,
    bpDelUntimelyContactReports,
    bpDelBlockUnintelReports,
    bpDelNoAdditionalInfoReports
STATUS current
DESCRIPTION
    "Endpoint-Specific information that keeps counters for the
    number of status reports received on this Endpoint for this
    Node."
::= { bpMIBGroups 6 }
bpClaGroup OBJECT-GROUP
OBJECTS
  bpClaCount,
  bpClType,
  bpClaDisplayName,
  bpClID,
  bpClOutBndls,
  bpClInBndls,
  bpClaDirection
STATUS current
DESCRIPTION
    "CLA-Specific Information that relates to a Bundle Node's
    Convergence Layer Adapters and the corresponding Convergence
    Layers themselves"
::= { bpMIBGroups 7 }
```

END

6. Acknowledgements

Extensive thanks is given to Hans Kruse, Dovel Myers, Gilbert Clark, Josh Schendel, and the family of Ohio University's Internetworking Research Group Laboratory for their contributions on the MIB's design and how it might inter-relate with other DTN-related MIBs.

7. IANA Considerations

This section has work to be done. IANA considerations do include the standardization of the bpClType object and any Textual-Convention that is subsequently created for it.

8. Security Considerations

Though SNMPv3 is the current de facto standard of network management protocols, there is no guarantee that this will hold true in the DTN architecture. With this in mind, any protocols used should consider, to the fullest feasible extent, the security measures used in SNMPv3. Those protocols should also consider those security considerations specifically listed in the following paragraphs.

There are no management objects defined in this MIB module that have a MAX-ACCESS clause of read-write and/or read-create. So, if this MIB module is implemented correctly, then there is no risk that an intruder can alter or create any management objects of this MIB module via direct SNMP SET operations.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB module.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework (see [RFC3410], section 8), including full support for the SNMPv3 cryptographic mechanisms (for authentication and privacy).

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator

responsibility to ensure that the SNMP entity giving access to an instance of this MIB module is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

9. References

9.1. Normative References

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9.2. Informative References

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