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Definition of Managed Objects for the Manet Simplified Multicast Framework Relay Set Process draft-ietf-manet-smf-mib-13

Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes objects for configuring aspects of the Simplified Multicast Forwarding (SMF) process for Mobile Ad-Hoc Networks (MANETs). The SMF-MIB module also reports state information, performance information, and notifications. In addition to configuration, the additional state and performance information is useful to operators troubleshooting multicast forwarding problems.

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1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes objects for configuring aspects of a process implementing Simplified Multicast Forwarding (SMF) [RFC6621] for Mobile Ad-Hoc Networks (MANETs). SMF provides multicast Duplicate Packet Detection (DPD) and supports algorithms for constructing an estimate of a MANET Minimum Connected Dominating Set (MCDS) for efficient multicast forwarding. The SMF-MIB module also reports state information, performance information, and notifications. In addition to configuration, this additional state and performance information is useful to operators troubleshooting multicast forwarding problems.

2. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

3. Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 [RFC2119].

4. Overview

SMF provides methods for implementing Duplicate Packet Detection (DPD)-based multicast forwarding with the optional use of Connected Dominating Set (CDS)-based relay sets. The CDS provides a complete connected coverage of the nodes comprising the MANET. The Minimum CDS (MCDS) is the smallest set of MANET nodes (comprising a connected cluster) which cover all the nodes in the cluster with their transmissions. As the density of the MANET nodes increase, the fraction of nodes required in an MCDS decreases. Using the MCDS as a multicast forwarding set then becomes an efficient multicast

mechanism for MANETs.

Various algorithms for the construction of estimates of the MCDS exist. The Simplified Multicast Framework [RFC6621] describes some of these. It further defines various operational modes for a node which is participating in the collective creation of the MCDS estimates. These modes depend upon the set of related MANET routing and discovery protocols and mechanisms in operation in the specific MANET node.

A SMF router's MIB module contains SMF process configuration parameters (e.g. specific CDS algorithm), state information (e.g., current membership in the CDS), performance counters (e.g., packet counters), and notifications.

4.1. SMF Management Model

This section describes the management model for the SMF node process.

Figure 1 (reproduced from Figure 1 of [RFC6621]) shows the relationship between the SMF Relay Set selection algorithm and the related algorithms, processes and protocols running in the MANET nodes. The Relay Set Selection Algorithm (RSSA) can rely upon topology information gotten from the MANET Neighborhood Discovery Protocol (NHDP), from the specific MANET routing protocol running on the node, or from Layer 2 information passed up to the higher layer protocol processes.

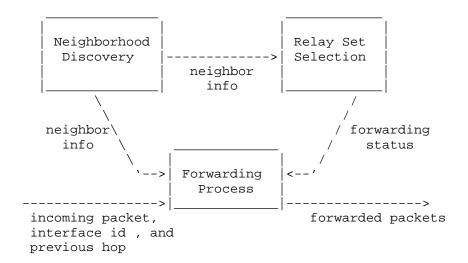


Figure 1: SMF Router Architecture

4.2. Terms

The following definitions apply throughout this document:

- o Configuration Objects switches, tables, objects which are initialized to default settings or set through the management interfaces such as defined by this MIB module.
- o Tunable Configuration Objects objects whose values affect timing or attempt bounds on the SMF Relay Set (RS) process.
- o State Objects automatically generated values which define the current operating state of the SMF RS process in the router.
- o Performance Objects automatically generated values which help an administrator or automated tool to assess the performance of the CDS multicast process on the router and the overall multicast performance within the MANET routing domain.

5. Structure of the MIB Module

This section presents the structure of the SMF-MIB module. The objects are arranged into the following groups:

o $\,$ smfMIBNotifications - defines the notifications associated with the SMF process.

- o smfMIBObjects defines the objects forming the basis for the SMF-MIB module. These objects are divided up by function into the following groups:
 - * Capabilities Group This group contains the SMF objects that the device uses to advertise its local capabilities with respect to, e.g., the supported RSSAs.
 - * Configuration Group This group contains the SMF objects that configure specific options that determine the overall operation of the SMF process and the resulting multicast performance.
 - * State Group Contains information describing the current state of the SMF process such as the Neighbor Table.
 - * Performance Group Contains objects which help to characterize the performance of the SMF process, typically counters for statistical computations.
- o smfMIBConformance defines two, i.e., minimal and full, conformance implementations for the SMF-MIB module.

5.1. Textual Conventions

The textual conventions defined within the SMF-MIB module are:

o The SmfStatus is defined within the SMF-MIB module. This contains the current operational status of the SMF process on an interface.

The textual conventions defined for the SMF-MIB module and maintained by IANA are:

- o The IANAsmfOpModeIdTC represents an index that identifies a specific SMF operational mode. This textual convention is maintained by IANA in the IANA-SMF-MIB.
- o The IANAsmfRssaIdTC represents an index that identifies, through reference, a specific RSSA available for operation on the device. This textual convention is maintained by IANA also in the IANA-SMF-MIB.

5.2. The Capabilities Group

The SMF device supports a set of capabilities. The list of capabilities which the device can advertise are:

- o Operational Mode topology information from NHDP, CDS-aware unicast routing or Cross-layer from Layer 2.
- o SMF RSSA the specific RSSA operational on the device. Note that configuration, state and performance objects related to a specific RSSA must be defined within a separate MIB module.

5.3. The Configuration Group

The SMF device is configured with a set of controls. Some of the prominent configuration controls for the SMF device are:

- o Operational Mode determines where topology information is derived from, e.g., NHDP, CDS-aware unicast routing or Cross-layer from Layer 2.
- o SMF RSSA the specific RSSA operational on the device.
- o Duplicate Packet detection for IPv4 Identification-based or Hash-based DPD.
- o Duplicate Packet detection for IPv6 Identification-based or Hash-based DPD.
- o SMF Type Message TLV if NHDP mode is selected, then the SMF Type Message TLV MAY be included in the NHDP exchanges.
- o SMF Address Block TLV if NHDP mode is selected, then the SMF Address Block TLV SHOULD be included in the NHDP exchanges.
- o SMF Address Forwarding Table a table identifying configured multicast addresses to be forwarded by the SMF process.

5.4. The State Group

The State sub-tree reports current state information, e.g.,

- o Node RSSA State identifies whether the node is currently in or out of the Relay Set.
- o Neighbors Table a table containing current one-hop neighbors and their operational RSSA.

5.5. The Performance Group

The Performance sub-tree reports primarily counters that relate to SMF RSSA performance. The SMF performance counters consists of per node and per interface objects:

- o Total multicast packets received.
- o Total multicast packets forwarded.
- o Total duplicate multicast packets detected.
- o Per interface statistics table with the following entries:
 - * Multicast packets received.
 - * Multicast packets forwarded.
 - * Duplicate multicast packets detected.

5.6. The Notifications Group

The Notifications Sub-tree contains the list of notifications supported within the SMF-MIB module and their intended purpose and utility.

5.7. Tables and Indexing

The SMF-MIB module contains a number of tables which record data related to:

- o configuration and operation of packet forwarding on the local router,
- o configuration and operation of local MANET interfaces on the router, and
- o configuration and operation of various RSSA algorithms for packet forwarding.

The SMF-MIB module's tables are indexed via the following constructs:

- o smfCapabilitiesIndex the index identifying the combination of SMF mode and SMF RSSA available on this device.
- o smfCfgAddrForwardingIndex the index to configured multicast addresses lists which are forwarded by the SMF process.
- o smfCfgIfIndex the IfIndex of the interface on the local router on which SMF is configured.
- o smfStateNeighborIpAddrType, smfStateNeighborIpAddr, and smfStateNeighborPrefixLen - the interface index set of specific one-hop neighbor nodes to this local router.

These tables and their associated indexing are:

- o smfCapabilitiesTable identifies the resident set of (SMF Operational Modes, SMF RSSA algorithms) available on this router. This table has 'INDEX { smfCapabilitiesIndex }.
- o smfCfgAddrForwardingTable contains information on multicast addresses which are to be forwarded by the SMF process on this device. This table has 'INDEX { smfCfgAddrForwardingIndex }'.
- o smfCfqInterfaceTable describes the SMF interfaces on this device that are participating in the SMF packet forwarding process. This table has 'INDEX { smfCfgIfIndex }'.
- o smfStateNeighborTable describes the current neighbor nodes, their addresses and the SMF RSSA and the interface on which they can be reached. This table has 'INDEX { smfStateNeighborIpAddrType, smfStateNeighborIpAddr, smfStateNeighborPrefixLen }'.
- o smfPerfIpv4InterfacePerfTable contains the IPv4 related SMFstatistics per each SMF interface on this device. This table has 'INDEX { smfCfgIfIndex }'.
- o smfPerfIpv6InterfacePerfTable contains the IPv6 related SMF statistics per each SMF interface on this device. This table has 'INDEX { smfCfgIfIndex }'.
- 6. Relationship to Other MIB Modules
- 6.1. Relationship to the SNMPv2-MIB

The 'system' group in the SNMPv2-MIB module [RFC3418] is defined as being mandatory for all systems, and the objects apply to the entity as a whole. The 'system' group provides identification of the management entity and certain other system-wide data. The SMF-MIB module does not duplicate those objects.

6.2. Relationship to the IP-MIB

It is an expectation that SMF devices will implement the standard IP-MIB module [RFC4293]. Exactly how to integrate SMF packet handling and management into the standard IP-MIB module management are part of the experiment.

The SMF-MIB module counters within the smfPerformanceGroup count packets handled by the system and interface local SMF process (as discussed above). Not all IP (unicast and multicast) packets on a device interface are handled by the SMF process. So the counters are tracking different packet streams in the IP-MIB and SMF-MIB modules.

6.3. Relationship to the IPMCAST-MIB

The smfCfgAddrForwardingTable is essentially a filter table (if populated) that identifies addresses/packets to be forwarded via the local SMF flooding process. The RFC 5132 IP Multicast MIB module [RFC5132] manages objects related to standard IP multicast, which could be running in parallel to SMF on the device.

RFC 5132 manages traditional IP-based multicast (based upon multicast routing mechanisms). The SMF-MIB module provides management for a MANET subnet-based flooding mechanism which, may be used for multicast transport (through SMF broadcast) depending upon the MANET dynamics and other factors regarding the MANET subnet. Further, they may co-exist in certain MANET deployments using the smfCfgAddrForwardingTable to hand certain IP multicast addresses to the SMF process and other IP multicast packets to be forwarded by other IP routed-based multicast mechanisms. SMF and the associated SMF-MIB module are experimental and these are some of the experiments to be had with SMF and the SMF-MIB module.

6.4. MIB modules required for IMPORTS

The textual conventions imported for use in the SMF-MIB module are as follows. The MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE, Counter32, Unsigned32, Integer32 and mib-2 textual conventions are imported from RFC 2578 [RFC2578]. The TEXTUAL-CONVENTION, RowStatus and TruthValue textual conventions are imported from RFC 2579 [RFC2579]. The MODULE-COMPLIANCE, OBJECT-GROUP and NOTIFICATION-GROUP textual conventions are imported from RFC 2580 [RFC2580]. The InterfaceIndexOrZero textual convention is imported from RFC 2863 [RFC2863]. The SnmpAdminString textual convention is imported from RFC 3411 [RFC3411]. The InetAddress, InetAddressType and InetAddressPrefixLength textual conventions are imported from RFC 4001 [RFC4001].

6.5. Relationship to the Future RSSA-MIB Moduless

In a sense, the SMF-MIB module is a general front-end to a set of, yet to be developed, RSSA-specific MIB modules. These RSSA-specific MIB modules will define the objects for the configuration, state, performance and notification required for the operation of these specific RSSAs. The SMF-MIB module Capabilities Group allows the remote management station the ability to query the router to discover the set of supported RSSAs.

7. SMF-MIB Definitions

```
SMF-MIB DEFINITIONS ::= BEGIN
```

IMPORTS

MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,
Counter32, Integer32, TimeTicks, experimental
FROM SNMPv2-SMI -- [RFC2578]

TEXTUAL-CONVENTION, RowStatus, TruthValue

FROM SNMPv2-TC -- [RFC2579]

MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP

FROM SNMPv2-CONF -- [RFC2580]

InterfaceIndexOrZero, ifName

FROM IF-MIB -- [RFC2863]

SnmpAdminString

FROM SNMP-FRAMEWORK-MIB -- [RFC3411]

InetAddress, InetAddressType,
InetAddressPrefixLength

FROM INET-ADDRESS-MIB -- [RFC4001]

IANAsmfOpModeIdTC

FROM IANA-SMF-MIB

IANAsmfRssaIdTC

FROM IANA-SMF-MIB

:

smfMIB MODULE-IDENTITY

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DESCRIPTION

"This MIB module contains managed object definitions for the Manet SMF RSSA process defined in:

Macker, J.(ed.), Simplified Multicast Forwarding, RFC 6621, May 2012.

Copyright (C) The IETF Trust (2014). This version of this MIB module is part of RFC xxxx; see the RFC itself for full legal notices."

-- Revision History
REVISION "201408121300Z" -- August 12, 2014
DESCRIPTION
 "The first version of this MIB module,
 published as RFC xxxx.
 "
-- RFC-Editor assigns xxxx
::= { experimental xxxx } -- to be assigned by IANA

-- TEXTUAL CONVENTIONS

```
"An indication of the operability of a SMF
       function or feature. For example, the status
       of an interface: 'enabled' indicates that
       this interface is performing SMF functions,
       and 'disabled' indicates that it is not.
       Similarly for the status of the device:
       'enabled' indicates that the device has
       enabled the SMF functions on the device and
       'disabled' means that the device and all interfaces
       have disabled all SMF functions."
    SYNTAX INTEGER {
                     enabled (1),
                     disabled (2)
            }
-- Top-Level Object Identifier Assignments
smfMIBNotifications OBJECT IDENTIFIER ::= { smfMIB 0 }
smfMIBObjects     OBJECT IDENTIFIER ::= { smfMIB 1 }
smfMIBConformance OBJECT IDENTIFIER ::= { smfMIB 2 }
-- smfMIBObjects Assignments:
        smfCapabilitiesGroup - 1
        smfConfigurationGroup - 2
___
       smfStateGroup
       smfPerformanceGroup - 4
-- smfCapabilitiesGroup
      This group contains the SMF objects that identify specific
--
      capabilities within this device related to SMF functions.
smfCapabilitiesGroup OBJECT IDENTIFIER ::= { smfMIBObjects 1 }
-- SMF Capabilities Table
smfCapabilitiesTable OBJECT-TYPE
```

```
SYNTAX SEQUENCE OF SmfCapabilitiesEntry
   MAX-ACCESS not-accessible
   STATUS
               current
   DESCRIPTION
        "The smfCapabilitiesTable identifies the
        resident set of SMF Operational Modes and
        RSSA combinations that can run on this
        forwarder."
   REFERENCE
       "See Section 7.2. 'Reduced Relay Set Forwarding',
       Section 8.1.1. 'SMF Message TLV Type', and
       the Appendices A, B and C in
       RFC 6621 - Simplified Multicast Forwarding
        (SMF), Macker, J., May 2012."
    ::= { smfCapabilitiesGroup 1 }
smfCapabilitiesEntry OBJECT-TYPE
   SYNTAX SmfCapabilitiesEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
       "Information about a particular operational
        mode and RSSA combination.
   INDEX { smfCapabilitiesIndex }
    ::= { smfCapabilitiesTable 1 }
SmfCapabilitiesEntry ::= SEQUENCE {
     smfCapabilitiesIndex
                                          Integer32,
     smfCapabilitiesOpModeID
                                          IANAsmfOpModeIdTC,
     smfCapabilitiesRssaID
                                          IANAsmfRssaIdTC
}
smfCapabilitiesIndex
                       OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS not-accessible
   STATUS
               current
   DESCRIPTION
        "The index for this entry; a unique value,
        greater than zero, for each combination of
        a particular operational mode and RSSA
        algorithm available on this device.
        It is recommended that values are assigned
        contiguously starting from 1.
        Rows in this table are automatically
        populated by the entity's management system
        on initialization.
```

```
By default, the agent should support at least the
        Classical Flooding 'cF' algorithm. All compliant
         SMF forwarders must support Classical Flooding.
        Hence, the first entry in this table MUST exist
         and MUST be defined as:
            smfCapabilitiesIndex i '1'
            smfCapabilitiesOpModeID i 'cfOnly(1)'
            smfCapabilitiesRssaID i 'cF(1)'
         The value for each combination MUST remain
         constant at least from one re-initialization
         of the entity's management system to the
        next re-initialization."
    ::= { smfCapabilitiesEntry 1 }
smfCapabilitiesOpModeID
                           OBJECT-TYPE
    SYNTAX IANAsmfOpModeIdTC
   MAX-ACCESS read-only
               current
    STATUS
   DESCRIPTION
        "This object identifies
        the particular operational mode for this device."
    ::= { smfCapabilitiesEntry 2 }
smfCapabilitiesRssaID
                        OBJECT-TYPE
    SYNTAX IANAsmfRssaIdTC
    MAX-ACCESS read-only
    STATUS
            current
    DESCRIPTION
        "This object identifies
         the particular RSSA algorithm in this MIB
        module. Example RSSAs are found in the
        appendix of RFC 6621."
    REFERENCE
       "See, e.g., Section 8.1.1. 'SMF Message TLV Type',
       and the Appendices A, B and C in
       RFC 6621 - Simplified Multicast Forwarding
       (SMF), Macker, J., May 2012."
    ::= { smfCapabilitiesEntry 3 }
-- smfConfigurationGroup
--
     This group contains the SMF objects that configure specific
___
      options that determine the overall performance and operation
      of the multicast forwarding process for the router device
```

```
and its interfaces.
smfConfigurationGroup OBJECT IDENTIFIER ::= { smfMIBObjects 2 }
smfCfqAdminStatus OBJECT-TYPE
  SYNTAX SmfStatus
  MAX-ACCESS read-write
   STATUS current
   DESCRIPTION
      "The configured status of the SMF process
       on this device. 'enabled(1)' means that
       SMF is configured to run on this device.
       'disabled(2)' mean that the SMF process
       is configured off.
       Prior to SMF functions being performed over
       specific interfaces, this object must first
      be 'enabled'. If this object is 'disabled',
       then no SMF functions are being performed on
       the device and all smfCfgIfAdminStatus objects
      MUST also be set to 'disabled'. When this
       object is changed from 'enabled' to 'disabled'
      by the manager, then all smfCfgIfAdminStatus
       objects MUST also be automatically set to
       'disabled' by the agent.
       The default value for this object SHOULD be
       'enabled'.
      This object is persistent and when written
       the entity SHOULD save the change to
      non-volatile storage."
   DEFVAL { enabled }
::= { smfConfigurationGroup 1 }
smfCfgSmfSysUpTime OBJECT-TYPE
   SYNTAX TimeTicks
  MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "The time (in hundredths of a second) since the
       system SMF process was last re-initialized.
       The SMF process is re-initialized when the
      value of the 'smfCfgAdminStatus' object
       transitions to 'enabled' from either a prior
      value of 'disabled' or upon initialization
       of this device."
```

```
::= { smfConfigurationGroup 2 }
smfCfgRouterIDAddrType OBJECT-TYPE
  SYNTAX
              InetAddressType { ipv4(1), ipv6(2) }
  MAX-ACCESS read-write
  STATUS
           current
  DESCRIPTION
      "The address type of the address used for
      SMF ID of this router as specified
      in the 'smfCfgRouterID' next.
      Only the values ipv4(1) and ipv6(2)
      are supported.
      This object is persistent and when written
       the entity SHOULD save the change to
      non-volatile storage."
  DEFVAL { ipv4 }
::= { smfConfigurationGroup 3 }
smfCfgRouterID OBJECT-TYPE
  SYNTAX InetAddress (SIZE(4|16))
  MAX-ACCESS read-write
  STATUS
              current
  DESCRIPTION
      "The IP address used as the SMF router ID.
      This can be set by the management station.
      If not explicitly set, then the device
      SHOULD select a routable IP address
       assigned to this router for use as
      the 'smfCfgRouterID'.
      The smfCfgRouterID is a logical identification
       that MUST be consistent across interoperable
       SMF neighborhoods and it is RECOMMENDED to be
       chosen as the numerically largest address
      contained in a node's 'Neighbor Address List'
      as defined in NHDP. A smfCfgRouterID MUST be
      unique within the scope of the operating
      MANET network regardless of the method used
      for selecting it.
      This object is persistent and when written
      the entity SHOULD save the change to
      non-volatile storage."
  REFERENCE
     "See, e.g.,
```

```
Appendix Section A.1. 'E-CDS Relay Set
           Selection Overview' and
       Appendix Secdtion C.1. 'MPR-CDS Relay
           Set Selection Overview'
       in RFC 6621 - Simplified Multicast Forwarding
       (SMF), Macker, J., May 2012."
 ::= { smfConfigurationGroup 4 }
smfCfgOperationalMode OBJECT-TYPE
             Integer32 (1..2147483647)
  MAX-ACCESS read-write
   STATUS
          current
   DESCRIPTION
      "The SMF RSS node operational mode and
      RSSA algorithm combination active on this
       local forwarder. This object is defined
       to be equal to the smfCapabilitiesIndex
       which identifies the specific active
       operational mode and RSSA.
      The default value for this object is
       '1' which corresponds to:
          smfCapabilitiesOpModeID i 'cfOnly(1)'
          smfCapabilitiesRssaID i 'cF(1)'
       This object is persistent and when written
       the entity SHOULD save the change to
       non-volatile storage."
   REFERENCE
       "See Section 7.2. 'Reduced Relay Set Forwarding',
        and the Appendices A, B and C in
       RFC 6621 - Simplified Multicast Forwarding
        (SMF), Macker, J., May 2012."
   DEFVAL { 1 }
::= { smfConfigurationGroup 5 }
smfCfgRssaMember OBJECT-TYPE
   SYNTAX INTEGER {
                      potential(1),
                       always(2),
                      never(3)
   MAX-ACCESS read-write
   STATUS
          current
   DESCRIPTION
```

"The RSSA downselects a set of forwarders for multicast forwarding. Sometimes it is useful to force an agent to be included or excluded from the resulting RSS. This object is a switch to allow for this behavior.

The value 'potential(1)' allows the selected RSSA to determine if this agent is included or excluded from the RSS.

The value 'always(2)' forces the selected RSSA include this agent in the RSS.

The value 'never(3)' forces the selected RSSA to exclude this agent from the RSS.

The default setting for this object is 'potential(1)'. Other settings could pose operational risks under certain conditions.

This object is persistent and when written the entity SHOULD save the change to non-volatile storage."

REFERENCE

"See Section 7. 'Relay Set Selection' in RFC 6621 - Simplified Multicast Forwarding (SMF), Macker, J., May 2012."

DEFVAL { potential }

::= { smfConfigurationGroup 6 }

smfCfgIpv4Dpd OBJECT-TYPE SYNTAX INTEGER {

hashBased(1),
identificationBased(2)

MAX-ACCESS read-write STATUS current DESCRIPTION

"The current method for IPv4 duplicate packet detection.

The value 'hashBased(1)' indicates that the routers duplicate packet detection is based upon comparing a hash over the packet fields. This is the default setting for this object.

The value 'identificationBased(2)' indicates that the duplicate packet

```
detection relies upon header information
      in the multicast packets to identify
      previously received packets.
      This object is persistent and when written
      the entity SHOULD save the change to
      non-volatile storage."
  REFERENCE
      "See Section 6.2. 'IPv4 Duplicate Packet
      Detection' in RFC 6621 - Simplified
      Multicast Forwarding (SMF), Macker, J.,
      May 2012."
  DEFVAL { hashBased }
::= { smfConfigurationGroup 7 }
smfCfgIpv6Dpd OBJECT-TYPE
  SYNTAX
              INTEGER {
                      hashBased(1),
                       identificationBased(2)
  MAX-ACCESS read-write
  STATUS
          current
  DESCRIPTION
      "The current method for IPv6 duplicate packet
      detection.
      The values indicate the type of method used
      for duplicate packet detection as described
      the previous description for the object
       `smfCfgIpv4Dpd'.
      The default value for this object is
       'hashBased(1)'.
      This object is persistent and when written
       the entity SHOULD save the change to
      non-volatile storage."
  REFERENCE
      "See Section 6.1. 'IPv6 Duplicate Packet
      Detection' in RFC 6621 - Simplified
      Multicast Forwarding (SMF), Macker, J.,
      May 2012."
  DEFVAL { hashBased }
::= { smfConfigurationGroup 8 }
smfCfgMaxPktLifetime OBJECT-TYPE
  SYNTAX Integer32 (0..65535)
             "Seconds"
  UNITS
```

```
MAX-ACCESS read-write
   STATUS current
   DESCRIPTION
      "The estimate of the network packet
      traversal time.
       This object is persistent and when written
       the entity SHOULD save the change to
       non-volatile storage."
   REFERENCE
      "See Section 6. 'SMF Duplicate Packet
      Detection' in RFC 6621 - Simplified
       Multicast Forwarding (SMF), Macker, J.,
      May 2012."
   DEFVAL { 60 }
::= { smfConfigurationGroup 9 }
smfCfgDpdEntryMaxLifetime OBJECT-TYPE
   SYNTAX Integer32 (0..65525)
              "Seconds"
   UNITS
   MAX-ACCESS read-write
   STATUS
             current
   DESCRIPTION
      "The maximum lifetime of a cached DPD
      record in the local device storage.
      If the memory is running low prior to the
      MaxLifetime being exceeded, the local SMF
      devices should purge the oldest records first.
       This object is persistent and when written
       the entity SHOULD save the change to
       non-volatile storage."
   REFERENCE
      "See Section 6. 'SMF Duplicate Packet
      Detection' in RFC 6621 - Simplified
      Multicast Forwarding (SMF), Macker, J.,
      May 2012."
   DEFVAL { 600 }
::= { smfConfigurationGroup 10 }
-- Configuration of messages to be included in
-- NHDP message exchanges in support of SMF
-- operations.
___
```

smfCfgNhdpRssaMesgTLVIncluded OBJECT-TYPE

```
SYNTAX
              TruthValue
  MAX-ACCESS read-write
   STATUS current
   DESCRIPTION
      "Indicates whether the associated NHDP messages
       include the RSSA Message TLV, or not. This
       is an optional SMF operational setting.
      The value 'true(1)' indicates that this TLV is
       included; the value 'false(2)' indicates that it
       is not included.
      It is RECOMMENDED that the RSSA Message TLV
      be included in the NHDP messages.
       This object is persistent and when written
       the entity SHOULD save the change to
      non-volatile storage."
   REFERENCE
      "See Section 8.1.1. 'SMF Message TLV Type' in
      RFC 6621 - Simplified Multicast Forwarding
      (SMF), Macker, J., May 2012."
   DEFVAL { true }
::= { smfConfigurationGroup 11 }
smfCfgNhdpRssaAddrBlockTLVIncluded OBJECT-TYPE
   SYNTAX
             TruthValue
  MAX-ACCESS read-write
   STATUS
           current
   DESCRIPTION
      "Indicates whether the associated NHDP messages
       include the RSSA Address Block TLV, or not.
      This is an optional SMF operational setting.
      The value 'true(1)' indicates that this TLV is
       included; the value 'false(2)' indicates that it
       is not included.
      The smfCfgNhdpRssaAddrBlockTLVIncluded is optional
       in all cases as it depends on the existence of
       an address block which may not be present.
       If this SMF device is configured with NHDP,
       then this object SHOULD be set to 'true(1)'.
       This object is persistent and when written
       the entity SHOULD save the change to
       non-volatile storage."
   REFERENCE
      "See Section 8.1.2. 'SMF Address Block TLV
```

```
Type' in RFC 6621 - Simplified Multicast
      Forwarding (SMF), Macker, J., May 2012."
  DEFVAL { true }
::= { smfConfigurationGroup 12 }
```

-- Table identifying configured multicast addresses to be forwarded.

smfCfgAddrForwardingTable OBJECT-TYPE SEQUENCE OF SmfCfgAddrForwardingEntry SYNTAX MAX-ACCESS not-accessible STITATES current DESCRIPTION

> "The smfCfqAddrForwardingTable is essentially a filter table (if populated) that identifies addresses/packets to be forwarded viaathe local SMF flooding process. The RFC 5132 IP Multicast MIB module manages objects related to standard IP multicast, which could be running in parallel to SMF on the device.

RFC 5132 manages traditional IP-based multicast (based upon multicast routing mechanisms). The SMF-MIB module provides management for a MANET subnet-based flooding mechanism which, may be used for multicast transport (through SMF broadcast) depending upon the MANET dynamics and other factors regarding the MANET subnet. Further, they may co-exist in certain MANET deployments using the smfCfgAddrForwardingTable to hand certain IP multicast addresses to the SMF process and other IP multicast packets to be forwarded by other IP routed-based multicast mechanisms. SMF and the associated SMF-MIB module are experimental and these are some of the experiments to be had with SMF and the SMF-MIB module.

This is the (conceptual) table containing information on multicast addresses which are to be forwarded by the SMF process. This table represents an IP filters table for forwarding (or not) packets based upon their IP multicast address.

The SMF process can be configured to forward only those multicast addresses found within the smfCfqAddrForwardingTable. As such, addresses which are to be forwarded by the SMF process MUST be found within

```
the address ranges configured within this table, unless
      this table is empty.
      Each row is associated with a range of multicast
      addresses, and ranges for different rows must be disjoint.
      Different rows MAY share a common
      smfCfgAddrForwardingGroupName to administratively
      associate different rows.
      The objects in this table are persistent and when written
      the entity SHOULD save the change to non-volatile storage."
  REFERENCE
      "See Section 9.1. 'Forwarded Multicast Groups' in
      RFC 6621 - Simplified Multicast Forwarding
      (SMF), Macker, J., May 2012."
::= { smfConfigurationGroup 13 }
smfCfgAddrForwardingEntry OBJECT-TYPE
  SYNTAX
          SmfCfgAddrForwardingEntry
  MAX-ACCESS not-accessible
            current
  STATUS
  DESCRIPTION
     "An entry (conceptual row) containing the information on a
      particular multicast scope."
   INDEX { smfCfgAddrForwardingIndex }
   ::= { smfCfgAddrForwardingTable 1 }
SmfCfgAddrForwardingEntry ::= SEQUENCE {
  {\tt smfCfgAddrForwardingAddrPrefixLength}
                                   InetAddressPrefixLength,
  smfCfqAddrForwardingStatus
                                  RowStatus
}
smfCfgAddrForwardingIndex
                            OBJECT-TYPE
  SYNTAX Integer32 (1..2147483647)
  MAX-ACCESS not-accessible
  STATUS
              current
  DESCRIPTION
      "This object identifies an unique entry
      for a forwarding group. The index for
      this entry is a unique value,
      greater than zero, for each row.
      It is recommended that values are assigned
      contiguously starting from 1.
```

```
The value for each row index MUST remain
       constant from one re-initialization
       of the entity's management system to the
       next re-initialization."
::= { smfCfgAddrForwardingEntry 1 }
smfCfgAddrForwardingGroupName OBJECT-TYPE
   SYNTAX
          SnmpAdminString
  MAX-ACCESS read-create
   STATUS
          current
   DESCRIPTION
      "This object identifies a group name for a set of
      row entries in order to administratively associate
      a set of address ranges.
       If there is no group name or this object is
       otherwise not applicable, then this object contains
       a zero-length string.
       This object is persistent and when written
       the entity SHOULD save the change to
       non-volatile storage."
::= { smfCfqAddrForwardingEntry 2 }
smfCfgAddrForwardingAddrType OBJECT-TYPE
            InetAddressType { ipv4(1), ipv6(2) }
   SYNTAX
  MAX-ACCESS read-create
   STATUS
          current
   DESCRIPTION
      "The type of the addresses in the multicast
       forwarding ranges identified by this table.
       Only the values ipv4(1) and ipv6(2) are
       supported.
       This object is persistent and when written
       the entity SHOULD save the change to
      non-volatile storage."
::= { smfCfgAddrForwardingEntry 3 }
smfCfqAddrForwardingAddress OBJECT-TYPE
           InetAddress (SIZE(4|16))
   SYNTAX
   MAX-ACCESS read-create
   STATUS
            current
   DESCRIPTION
      "The multicast group address which, when
       combined with smfCfqAddrForwardingAddrPrefixLength,
       gives the group prefix for this forwarding range.
```

The InetAddressType is given by smfCfgAddrForwardingAddrType.

This address object is only significant up to smfCfgAddrForwardingAddrPrefixLength bits. The remaining address bits are set to zero. This is especially important for this index field, Any non-zero bits would signify an entirely different entry.

Legal values correspond to the subset of address families for which multicast address allocation is supported.

This object is persistent and when written the entity SHOULD save the change to non-volatile storage."

::= { smfCfgAddrForwardingEntry 4 }

smfCfgAddrForwardingAddrPrefixLength OBJECT-TYPE InetAddressPrefixLength SYNTAX MAX-ACCESS read-create

current STATUS

DESCRIPTION

"The length in bits of the mask which, when combined with smfCfgAddrForwardingAddress, gives the group prefix for this forwarding range.

This object is persistent and when written the entity SHOULD save the change to non-volatile storage."

::= { smfCfgAddrForwardingEntry 5 }

smfCfqAddrForwardingStatus OBJECT-TYPE RowStatus SYNTAX MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The status of this row, by which new entries may be created, or old entries deleted from this table." ::= { smfCfgAddrForwardingEntry 6 }

-- SMF Interfaces Configuration Table

smfCfgInterfaceTable OBJECT-TYPE

SYNTAX SEQUENCE OF SmfCfgInterfaceEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The SMF Interface Table describes the SMF interfaces that are participating in the SMF packet forwarding process. The ifIndex is from the interfaces group defined in the Interfaces Group MIB module (RFC 2863). As such, this table 'sparse augments' the ifTable specifically when SMF is to be configured to operate over this interface.

A conceptual row in this table exists if and only if either a manager has explicitly created the row or there is an interface on the managed device that automatically supports and runs SMF as part of the device's initialization process.

The manager creates a row in this table by setting rowStatus to 'createAndGo' or 'createAndWait'. Row objects having associated DEFVAL clauses are automatically defined by the agent with these values during row creation, unless the manager explicitly defines these object values during the row creation.

As the smfCfgInterfaceTable sparsely augments the IfTable. Hence,

- + an entry cannot exist in smfCfgInterfaceTable without a corresponding entry in the ifTable.
- + if an entry in the ifTable is removed, the corresponding entry (if it exists) in the smfCfgInterfaceTable MUST be removed.
- + the smfCfgIfStatus can have a value of 'enabled' or 'disabled' independent of the current value of the ifAdminStatus of the corresponding entry in the ifTable.

The values of the objects smfCfgAdminStatus and smfCfgIfAdminStatus reflect the up-down status of the SMF process running on the device and on the specific interfaces respectively. Hence,

- + the value of the smfCfgAdminStatus can be 'enabled' or 'disabled' reflecting the current running status of the SMF process on the device.
- + the value of the smfCfgIfAdminStatus can be 'enabled' or 'disabled' if the value of the smfCfgAdminStatus is set to 'enabled'.
- + if the value of the smfCfgAdminStatus is 'disabled', then the corresponding smfCfgIfAdminStatus objects MUST be set to 'disabled' in the smfCfgInterfaceTable.
- + once the value of the smfCfgAdminStatus changes from 'disabled' to 'enabled', it is up to the management system to make the corresponding changes to the smfCfgIfAdminStatus values back to 'enabled'.

```
REFERENCE
```

```
"RFC 2863 - The Interfaces Group MIB, McCloghrie,
      K., and F. Kastenholtz, June 2000."
::= { smfConfigurationGroup 14 }
smfCfgInterfaceEntry OBJECT-TYPE
  SYNTAX SmfCfqInterfaceEntry
  MAX-ACCESS not-accessible
  STATUS
          current
  DESCRIPTION
      "The SMF interface entry describes one SMF
      interface as indexed by its ifIndex.
      The objects in this table are persistent and when
      written the device SHOULD save the change to
      non-volatile storage. For further information
      on the storage behavior for these objects, refer
      to the description for the smfCfgIfRowStatus
      object."
  INDEX { smfCfgIfIndex }
::= { smfCfgInterfaceTable 1 }
SmfCfgInterfaceEntry ::=
  SEQUENCE {
     smfCfqIfIndex
                          InterfaceIndexOrZero,
     smfCfgIfAdminStatus SmfStatus,
     smfCfgIfSmfUpTime TimeTicks,
     smfCfqIfRowStatus RowStatus
```

```
smfCfgIfIndex OBJECT-TYPE
   SYNTAX
              InterfaceIndexOrZero
  MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
      "The ifIndex for this SMF interface. This value
      MUST correspond to an ifIndex referring
       to a valid entry in The Interfaces Table.
       If the manager attempts to create a row
       for which the ifIndex does not exist on the
       local device, then the agent SHOULD issue
       a return value of 'inconsistentValue' and
       the operation SHOULD fail."
   REFERENCE
      "RFC 2863 - The Interfaces Group MIB, McCloghrie,
      K., and F. Kastenholtz, June 2000."
   ::= { smfCfgInterfaceEntry 1 }
smfCfgIfAdminStatus OBJECT-TYPE
   SYNTAX SmfStatus
  MAX-ACCESS read-create
   STATUS
             current
   DESCRIPTION
      "The SMF interface's administrative status.
     The value 'enabled' denotes that the interface
      is running the SMF forwarding process.
      The value 'disabled' denotes that the interface is
      currently external to the SMF forwarding process.
      When the value of the smfCfgAdminStatus is
      'disabled', then the corresponding smfCfgIfAdminStatus
      objects MUST be set to 'disabled' in the
      smfCfgInterfaceTable.
      The default value for this object is 'enabled(1)'.
     This object SHOULD be persistent and when
     written the device SHOULD save the change to
     non-volatile storage."
   DEFVAL { enabled }
   ::= { smfCfgInterfaceEntry 2 }
smfCfgIfSmfUpTime OBJECT-TYPE
   SYNTAX TimeTicks
  MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "The time (in hundredths of a second) since
```

this interface SMF process was last
 re-initialized. The interface SMF process
 is re-initialized when the corresponding
 'smfCfgIfRowStatus' object transits to
 the 'active' state."
::= { smfCfgInterfaceEntry 3 }

smfCfgIfRowStatus OBJECT-TYPE
SYNTAX RowStatus
MAX-ACCESS read-create
STATUS current
DESCRIPTION

"This object permits management of this table by facilitating actions such as row creation, construction, and destruction. The value of this object has no effect on whether other objects in this conceptual row can be modified.

An entry may not exist in the 'active' state unless all objects in the entry have a defined appropriate value. For objects with DEFVAL clauses, the management station does not need to specify the value of these objects in order for the row to transit to the 'active' state; the default value for these objects is used. For objects that do not have DEFVAL clauses, then the network manager MUST specify the value of these objects prior to this row transitioning to the 'active' state.

When this object transitions to 'active', all objects in this row SHOULD be written to non-volatile (stable) storage. Read-create objects in this row MAY be modified. When an object in a row with smfCfgIfRowStatus of 'active' is changed, then the updated value MUST be reflected in SMF and this new object value MUST be written to non-volatile storage.

If this object is not equal to 'active', all associated
entries in the smfPerfIpv4InterfacePerfTable and the
 smfPerfIpv6InterfacePerfTable MUST be deleted."
::= { smfCfqInterfaceEntry 4 }

-- smfStateGroup

Contains information describing the current state of the SMFprocess such as the current inclusion in the RS or not.

--

```
smfStateGroup OBJECT IDENTIFIER ::= { smfMIBObjects 3 }
smfStateNodeRsStatusIncluded OBJECT-TYPE
   SYNTAX
          TruthValue
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "The current status of the SMF node in the context of
       the MANETs relay set. A value of 'true(1)' indicates
       that the node is currently part of the MANET Relay
       Set. A value of 'false(2)' indicates that the node
       is currently not part of the MANET Relay Set."
   REFERENCE
      "See Section 7. 'Relay Set Selection' in
      RFC 6621 - Simplified Multicast Forwarding
       (SMF), Macker, J., May 2012."
::= { smfStateGroup 1 }
smfStateDpdMemoryOverflow OBJECT-TYPE
   SYNTAX Counter32
   UNITS
              "DPD Records"
   MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION
      "The number of DPD records that had to be flushed to
       prevent memory overruns for caching of these records.
       The number of records to be flushed upon a buffer
       overflow is an implementation specific decision.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
   REFERENCE
      "See Section 6. 'SMF Duplicate Packet
       Detection' in RFC 6621 - Simplified
      Multicast Forwarding (SMF), Macker, J.,
      May 2012."
::= { smfStateGroup 2 }
-- SMF Neighbor Table
```

```
smfStateNeighborTable OBJECT-TYPE
   SYNTAX SEQUENCE OF SmfStateNeighborEntry
              not-accessible
  MAX-ACCESS
   STATUS
                current
   DESCRIPTION
      "The SMF StateNeighborTable describes the
       current one-hop neighbor nodes, their address
       and SMF RSSA and the interface on which
       they can be reached."
   REFERENCE
      "See Section 7. 'SMF Neighborhood Discovery' and
       Section 8.1. 'SMF Relay Algorithm TLV
       Types' in RFC 6621 - Simplified Multicast
       Forwarding (SMF), Macker, J., May 2012."
::= { smfStateGroup 3 }
smfStateNeighborEntry OBJECT-TYPE
   SYNTAX SmfStateNeighborEntry
  MAX-ACCESS not-accessible
   STATUS
               current
   DESCRIPTION
      "The SMF Neighbor Table contains the
       set of one-hop neighbors, the interface
       they are reachable on and the SMF RSSA
       they are currently running."
   INDEX { smfStateNeighborIpAddrType,
           smfStateNeighborIpAddr,
           smfStateNeighborPrefixLen }
::= { smfStateNeighborTable 1 }
SmfStateNeighborEntry ::=
   SEQUENCE {
      smfStateNeighborIpAddrType InetAddressType,
      smfStateNeighborIpAddr
      smfStateNeighborIpAddr InetAddressPrefixLength, smfStateNeighborPrefixLen InetAddressPrefixLength, smfStateNeighborRSSA IANAsmfRssaldTC,
                                       InetAddress,
      smfStateNeighborNextHopInterface InterfaceIndexOrZero
smfStateNeighborIpAddrType OBJECT-TYPE
   SYNTAX InetAddressType { ipv4(1), ipv6(2) }
  MAX-ACCESS not-accessible
   STATUS
               current
   DESCRIPTION
      "The one-hop neighbor IP address type.
       Only the values 'ipv4(1)' and
       'ipv6(2)' are supported."
```

```
::= { smfStateNeighborEntry 1 }
smfStateNeighborIpAddr OBJECT-TYPE
  SYNTAX InetAddress (SIZE(4|16))
  MAX-ACCESS not-accessible
  STATUS current
  DESCRIPTION
     "The one-hop neighbor Inet IPv4 or IPv6
     address.
     Only IPv4 and IPv6 addresses
     are supported."
::= { smfStateNeighborEntry 2 }
smfStateNeighborPrefixLen OBJECT-TYPE
  SYNTAX InetAddressPrefixLength
  UNITS
              "bits"
  MAX-ACCESS not-accessible
  STATUS current
  DESCRIPTION
     "The prefix length. This is a decimal value that
      indicates the number of contiguous, higher-order
      bits of the address that make up the network
      portion of the address."
::= { smfStateNeighborEntry 3 }
smfStateNeighborRSSA OBJECT-TYPE
  SYNTAX IANAsmfRssaIdTC
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
     "The current RSSA running on the neighbor."
::= { smfStateNeighborEntry 4 }
smfStateNeighborNextHopInterface OBJECT-TYPE
  SYNTAX InterfaceIndexOrZero
  MAX-ACCESS read-only
  STATUS
              current
  DESCRIPTION
     "The interface if Index over which the
      neighbor is reachable in one-hop."
::= { smfStateNeighborEntry 6 }
-- SMF Performance Group
     Contains objects which help to characterize the
```

```
performance of the SMF RSSA process, such as statistics
      counters. There are two types of SMF RSSA statistics:
     global counters and per interface counters.
      It is an expectation that SMF devices will
      implement the standard IP-MIB module RFC4293.
     Exactly how to integrate SMF packet handling and
     management into the standard IP-MIB module management
     are part of the experiment.
--
___
     The SMF-MIB module counters within the
      smfPerformanceGroup count packets handled by the
--
      system and interface local SMF process (as discussed
     above). Not all IP (unicast and multicast) packets
--
      on a device interface are handled by the SMF process.
      So the counters are tracking different packet streams
      in the IP-MIB and SMF-MIB modules.
smfPerformanceGroup OBJECT IDENTIFIER ::= { smfMIBObjects 4 }
smfPerfGobalGroup OBJECT IDENTIFIER ::= { smfPerformanceGroup 1 }
-- IPv4 packet counters
smfPerfIpv4MultiPktsRecvTotal OBJECT-TYPE
   SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "A counter of the total number of
      multicast IPv4 packets received by the
       device and delivered to the SMF process.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
::= { smfPerfGobalGroup 1 }
smfPerfIpv4MultiPktsForwardedTotal OBJECT-TYPE
   SYNTAX Counter32
              "Packets"
   UNITS
```

```
MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the total number of
      multicast IPv4 packets forwarded by the
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
      smfCfgSmfSysUpTime object also be monitored."
::= { smfPerfGobalGroup 2 }
smfPerfIpv4DuplMultiPktsDetectedTotal OBJECT-TYPE
  SYNTAX Counter32
              "Packets"
  UNITS
  MAX-ACCESS read-only
  STATUS
          current
  DESCRIPTION
      "A counter of the total number of duplicate
      multicast IPv4 packets detected by the
      device.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled. In order to check for
      the occurrence of such a discontinuity when monitoring
      this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
  REFERENCE
      "See Section 6.2. 'IPv4 Duplicate Packet
      Detection' in RFC 6621 - Simplified Multicast
      Forwarding (SMF), Macker, J., May 2012."
::= { smfPerfGobalGroup 3 }
smfPerfIpv4DroppedMultiPktsTTLExceededTotal OBJECT-TYPE
  SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
  STATUS
              current
  DESCRIPTION
      "A counter of the total number of dropped
      multicast IPv4 packets by the
      device due to TTL exceeded.
      There is the potential for a counter discontinuity
```

```
in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfqSmfSysUpTime object also be monitored."
   REFERENCE
      "See Section 5. 'SMF Packet Processing and
       Forwarding' in RFC 6621 - Simplified
      Multicast Forwarding (SMF), Macker, J.,
      May 2012."
::= { smfPerfGobalGroup 4 }
smfPerfIpv4TTLLargerThanPreviousTotal OBJECT-TYPE
   SYNTAX Counter32
  UNITES
              "Packets"
  MAX-ACCESS read-only
              current
   DESCRIPTION
      "A counter of the total number of IPv4 packets
      recieved which have a TTL larger than that
       of a previously received identical packet.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
      disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
   REFERENCE
      "See Section 5. 'SMF Packet Processing and
       Forwarding' in RFC 6621 - Simplified Multicast
       Forwarding (SMF), Macker, J., May 2012."
::= { smfPerfGobalGroup 5 }
-- IPv6 packet counters
smfPerfIpv6MultiPktsRecvTotal OBJECT-TYPE
  SYNTAX Counter32
   UNITS
              "Packets"
  MAX-ACCESS read-only
   STATUS
          current
   DESCRIPTION
      "A counter of the total number of
      multicast IPv6 packets received by the
      device and delivered to the SMF process.
```

```
There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
::= { smfPerfGobalGroup 6 }
smfPerfIpv6MultiPktsForwardedTotal OBJECT-TYPE
   SYNTAX
          Counter32
   UNITS
              "Packets"
  MAX-ACCESS read-only
   STATUS
             current
   DESCRIPTION
      "A counter of the total number of
      multicast IPv6 packets forwarded by the
       device.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
::= { smfPerfGobalGroup 7 }
smfPerfIpv6DuplMultiPktsDetectedTotal OBJECT-TYPE
   SYNTAX
            Counter32
   UNITS
              "Packets"
   MAX-ACCESS read-only
   STATIIS
          current
   DESCRIPTION
      "A counter of the total number of duplicate
      multicast IPv6 packets detected by the
       device.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
  REFERENCE
      "See Section 6.1. 'IPv6 Duplicate Packet
       Detection' in RFC 6621 - Simplified Multicast
       Forwarding (SMF), Macker, J., May 2012."
::= { smfPerfGobalGroup 8 }
```

```
smfPerfIpv6DroppedMultiPktsTTLExceededTotal OBJECT-TYPE
              Counter32
              "Packets"
  UNITS
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the total number of dropped
      multicast IPv6 packets by the
      device due to TTL exceeded.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled. In order to check for
      the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
  REFERENCE
      "See Section 5. 'SMF Packet Processing and
      Forwarding' in RFC 6621 - Simplified
      Multicast Forwarding (SMF), Macker, J.,
      May 2012."
::= { smfPerfGobalGroup 9 }
smfPerfIpv6TTLLargerThanPreviousTotal OBJECT-TYPE
  SYNTAX
             Counter32
              "Packets"
  UNITES
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the total number of IPv6 packets
      recieved which have a TTL larger than that
      of a previously recived identical packet.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
      disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
      this counter object, it is recommended that the
      smfCfgSmfSysUpTime object also be monitored."
  REFERENCE
      "See Section 5. 'SMF Packet Processing and
      Forwarding' in RFC 6621 - Simplified Multicast
      Forwarding (SMF), Macker, J., May 2012."
::= { smfPerfGobalGroup 10 }
smfPerfIpv6HAVAssistsReqdTotal OBJECT-TYPE
  SYNTAX Counter32
              "Packets"
  UNITS
```

```
MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "A counter of the total number of IPv6 packets
      received which required the HAV assist for DPD.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
      disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
  REFERENCE
      "See Section 6.1.1. 'IPv6 SMF_DPD Option Header'
       in RFC 6621 - Simplified Multicast Forwarding
       (SMF), Macker, J., May 2012."
::= { smfPerfGobalGroup 11 }
smfPerfIpv6DpdHeaderInsertionsTotal OBJECT-TYPE
  SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
   STATUS
          current
   DESCRIPTION
      "A counter of the total number of IPv6 packets
      recieved which the device inserted the
      DPD header option.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled. In order to check for
       the occurrence of such a discontinuity when monitoring
       this counter object, it is recommended that the
       smfCfgSmfSysUpTime object also be monitored."
   REFERENCE
      "See Section 6.1.2. 'IPv6 Identification-Based
      DPD' in RFC 6621 - Simplified Multicast
      Forwarding (SMF), Macker, J., May 2012."
::= { smfPerfGobalGroup 12 }
-- Per SMF Interface Performance Table
smfPerfInterfaceGroup OBJECT IDENTIFIER ::= { smfPerformanceGroup 2 }
smfPerfIpv4InterfacePerfTable OBJECT-TYPE
```

```
SYNTAX
           SEQUENCE OF SmfPerfIpv4InterfacePerfEntry
  MAX-ACCESS not-accessible
  STATUS
               current
  DESCRIPTION
      "The SMF Interface Performance Table
      describes the SMF counters per
       interface."
::= { smfPerfInterfaceGroup 1 }
smfPerfIpv4InterfacePerfEntry OBJECT-TYPE
  SYNTAX SmfPerfIpv4InterfacePerfEntry
  MAX-ACCESS not-accessible
  STATUS
               current
  DESCRIPTION
      "The SMF Interface Performance entry
      describes the statistics for a particular
      node interface."
  INDEX { smfCfgIfIndex }
::= { smfPerfIpv4InterfacePerfTable 1 }
SmfPerfIpv4InterfacePerfEntry ::=
  SEOUENCE {
     smfPerfIpv4MultiPktsRecvPerIf
                                               Counter32,
     smfPerfIpv4MultiPktsForwardedPerIf
                                               Counter32,
     smfPerfIpv4DuplMultiPktsDetectedPerIf Counter32,
     \verb|smfPerfIpv4DroppedMultiPktsTTLExceededPerIf Counter 32|,
     smfPerfIpv4TTLLargerThanPreviousPerIf
                                           Counter32
smfPerfIpv4MultiPktsRecvPerIf OBJECT-TYPE
  SYNTAX Counter32
              "Packets"
  UNITS
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the number of multicast IP
      packets received by the SMF process on
      this device on this interface.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
      it is recommended that the smfCfgIfSmfUpTime
      object also be monitored."
::= { smfPerfIpv4InterfacePerfEntry 1 }
```

```
smfPerfIpv4MultiPktsForwardedPerIf OBJECT-TYPE
  SYNTAX
             Counter32
              "Packets"
  UNITS
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the number of
      multicast IP packets forwarded by the
      SMF process on this device
      on this interface.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
       object also be monitored."
::= { smfPerfIpv4InterfacePerfEntry 2 }
smfPerfIpv4DuplMultiPktsDetectedPerIf OBJECT-TYPE
  SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
  STATUS
          current
  DESCRIPTION
      "A counter of the number of duplicate
      multicast IP packets detected by the
      SMF process on this device
      on this interface.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
      object also be monitored."
::= { smfPerfIpv4InterfacePerfEntry 3 }
smfPerfIpv4DroppedMultiPktsTTLExceededPerIf OBJECT-TYPE
  SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
  STATUS
              current
  DESCRIPTION
      "A counter of the total number of dropped
      multicast IPv4 packets by the SMF process
```

```
on this device on this interface
       due to TTL exceeded.
       There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled on this interface.
       In order to check for the occurrence of such a
       discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
       object also be monitored."
::= { smfPerfIpv4InterfacePerfEntry 4 }
smfPerfIpv4TTLLargerThanPreviousPerIf OBJECT-TYPE
   SYNTAX Counter32
  UNTTS
              "Packets"
  MAX-ACCESS read-only
              current
   DESCRIPTION
      "A counter of the total number of IPv4 packets
       received by the SMF process on this device
       on this interface which have a TTL larger than
       that of a previously received identical packet.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
      disabled and later enabled on this interface.
       In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
       object also be monitored."
::= { smfPerfIpv4InterfacePerfEntry 5 }
smfPerfIpv6InterfacePerfTable OBJECT-TYPE
   SYNTAX
              SEQUENCE OF SmfPerfIpv6InterfacePerfEntry
  MAX-ACCESS not-accessible
   STATUS
               current
   DESCRIPTION
      "The SMF Interface Performance Table
       describes the SMF counters per
       interface."
::= { smfPerfInterfaceGroup 2 }
smfPerfIpv6InterfacePerfEntry OBJECT-TYPE
  SYNTAX SmfPerfIpv6InterfacePerfEntry
  MAX-ACCESS not-accessible
   STATUS
               current
   DESCRIPTION
```

```
"The SMF Interface Performance entry
      describes the counters for a particular
      node interface."
   INDEX { smfCfgIfIndex }
::= { smfPerfIpv6InterfacePerfTable 1 }
SmfPerfIpv6InterfacePerfEntry ::=
   SEQUENCE {
      smfPerfIpv6MultiPktsRecvPerIf
                                                  Counter32,
      smfPerfIpv6MultiPktsForwardedPerIf
      smfPerfIpv6MultiPktsForwardedPerIf Counter32,
smfPerfIpv6DuplMultiPktsDetectedPerIf Counter32,
      smfPerfIpv6DroppedMultiPktsTTLExceededPerIf Counter32,
      smfPerfIpv6TTLLargerThanPreviousPerIf Counter32,
      smfPerfIpv6HAVAssistsReqdPerIf
                                                  Counter32,
      smfPerfIpv6DpdHeaderInsertionsPerIf
                                                  Counter32
smfPerfIpv6MultiPktsRecvPerIf OBJECT-TYPE
   SYNTAX Counter32
              "Packets"
   UNITS
  MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "A counter of the number of
       multicast IP packets received by the
       SMF process on this device
       on this interface.
       There is the potential for a counter discontinuity
       in this object if the system SMF process had been
       disabled and later enabled on this interface.
       In order to check for the occurrence of such a
       discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
       object also be monitored."
::= { smfPerfIpv6InterfacePerfEntry 1 }
smfPerfIpv6MultiPktsForwardedPerIf OBJECT-TYPE
  SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
   STATUS
              current
   DESCRIPTION
      "A counter of the number of
       multicast IP packets forwarded by the
       SMF process on this device
       on this interface.
```

```
There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
      it is recommended that the smfCfgIfSmfUpTime
      object also be monitored."
::= { smfPerfIpv6InterfacePerfEntry 2 }
smfPerfIpv6DuplMultiPktsDetectedPerIf OBJECT-TYPE
            Counter32
  SYNTAX
              "Packets"
  UNITS
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the number of duplicate
      multicast IP packets detected by the
       SMF process on this device
       on this interface.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
      it is recommended that the smfCfgIfSmfUpTime
       object also be monitored."
::= { smfPerfIpv6InterfacePerfEntry 3 }
smfPerfIpv6DroppedMultiPktsTTLExceededPerIf OBJECT-TYPE
  SYNTAX Counter32
  UNTTS
              "Packets"
  MAX-ACCESS read-only
  STATUS
           current
  DESCRIPTION
      "A counter of the number of dropped
      multicast IP packets by the
      SMF process on this device
      on this interface due to TTL
       exceeded.
      There is the potential for a counter discontinuity
       in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
       it is recommended that the smfCfqIfSmfUpTime
      object also be monitored."
```

```
::= { smfPerfIpv6InterfacePerfEntry 4 }
smfPerfIpv6TTLLargerThanPreviousPerIf OBJECT-TYPE
  SYNTAX
             Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the total number of IPv6 packets
      received which have a TTL larger than that
      of a previously received identical packet
      by the SMF process on this device on this
       interface.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
      object also be monitored."
::= { smfPerfIpv6InterfacePerfEntry 5 }
smfPerfIpv6HAVAssistsReqdPerIf OBJECT-TYPE
  SYNTAX Counter32
              "Packets"
  IINTTS
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
      "A counter of the total number of IPv6 packets
      received by the SMF process on this device
      on this interface which required the
      HAV assist for DPD.
      There is the potential for a counter discontinuity
      in this object if the system SMF process had been
      disabled and later enabled on this interface.
      In order to check for the occurrence of such a
      discontinuity when monitoring this counter object,
       it is recommended that the smfCfgIfSmfUpTime
      object also be monitored."
::= { smfPerfIpv6InterfacePerfEntry 6 }
smfPerfIpv6DpdHeaderInsertionsPerIf OBJECT-TYPE
  SYNTAX Counter32
  UNITS
              "Packets"
  MAX-ACCESS read-only
  STATUS
             current
```

DESCRIPTION "A counter of the total number of IPv6 packets received by the SMF process on this device on this interface which the device inserted the DPD header option. There is the potential for a counter discontinuity in this object if the system SMF process had been disabled and later enabled on this interface. In order to check for the occurrence of such a discontinuity when monitoring this counter object, it is recommended that the smfCfgIfSmfUpTime object also be monitored." ::= { smfPerfIpv6InterfacePerfEntry 7 } -- Notifications smfMIBNotifObjects OBJECT IDENTIFIER ::= { smfMIBNotifications 0 } smfMIBNotifControl OBJECT IDENTIFIER ::= { smfMIBNotifications 1 } -- smfMIBNotifObjects smfNotifAdminStatusChange NOTIFICATION-TYPE OBJECTS { smfCfgRouterIDAddrType, -- The originator of -- the notification. smfCfgRouterID, -- The originator of -- the notification. smfCfgAdminStatus -- The new status of the -- SMF process. } STATUS current DESCRIPTION "smfCfgAdminStatusChange is a notification sent when a the 'smfCfgAdminStatus' object changes." ::= { smfMIBNotifObjects 1 } smfNotifConfiguredOpModeChange NOTIFICATION-TYPE OBJECTS { smfCfgRouterIDAddrType, -- The originator of -- the notification. -- The originator of smfCfgRouterID, -- the notification.

smfCfgOperationalMode

-- The new Operations -- Mode of the SMF

```
-- process.
       STATUS
                   current
      DESCRIPTION
          "smfNotifConfiguredOpModeChange is a notification
          sent when the 'smfCfgOperationalMode' object
          changes."
       ::= { smfMIBNotifObjects 2 }
smfNotifIfAdminStatusChange NOTIFICATION-TYPE
      OBJECTS { smfCfgRouterIDAddrType, -- The originator of
                                        -- the notification.
                smfCfgRouterID,
                                        -- The originator of
                                        -- the notification.
                                        -- The interface whose
                ifName,
                                        -- status has changed.
                                        -- The new status of the
                smfCfqIfAdminStatus
                                        -- SMF interface.
       STATUS
                   current
      DESCRIPTION
          "smfCfgIfAdminStatusChange is a notification sent when a
          the 'smfCfgIfAdminStatus' object changes."
       ::= { smfMIBNotifObjects 3 }
smfNotifDpdMemoryOverflowEvent NOTIFICATION-TYPE
       OBJECTS { smfCfgRouterIDAddrType,
                                          -- The originator of
                                          -- the notification.
                                          -- The originator of
                smfCfqRouterID,
                                              the notification.
                smfStateDpdMemoryOverflow -- The counter of
                                           -- the overflows.
       STATUS
                   current
       DESCRIPTION
          "smfNotifDpdMemoryOverflowEvents is sent when the
          number of memory overflow events exceeds the
          the 'smfNotifDpdMemoryOverflowThreshold' within the
          previous number of seconds defined by the
           'smfNotifDpdMemoryOverflowWindow'."
       ::= { smfMIBNotifObjects 4 }
-- smfMIBNotifControl
smfNotifDpdMemoryOverflowThreshold OBJECT-TYPE
       SYNTAX Integer32 (0..255)
      UNITS
                   "Events"
```

```
MAX-ACCESS read-write
       STATIIS
                   current
       DESCRIPTION
          "A threshold value for the
           'smfNotifDpdmemoryOverflowEvents' object.
           If the number of occurences exceeds
           this threshold within the previous
          number of seconds
          'smfNotifDpdMemoryOverflowWindow',
          then the 'smfNotifDpdMemoryOverflowEvent'
          notification is sent.
          The default value for this object is
          111."
       DEFVAL { 1 }
        ::= { smfMIBNotifControl 1 }
smfNotifDpdMemoryOverflowWindow OBJECT-TYPE
       SYNTAX
                  TimeTicks
       MAX-ACCESS read-write
                   current
       STATUS
       DESCRIPTION
          "A time window value for the
          'smfNotifDpdmemoryOverflowEvents' object.
          If the number of occurences exceeds
          the 'smfNotifDpdMemoryOverflowThreshold'
          within the previous number of seconds
           'smfNotifDpdMemoryOverflowWindow',
           then the 'smfNotifDpdMemoryOverflowEvent'
          notification is sent.
          The default value for this object is
          111."
       DEFVAL { 1 }
        ::= { smfMIBNotifControl 2 }
-- Compliance Statements
smfCompliances OBJECT IDENTIFIER ::= { smfMIBConformance 1 }
smfMIBGroups OBJECT IDENTIFIER ::= { smfMIBConformance 2 }
smfBasicCompliance MODULE-COMPLIANCE
   STATUS current
   DESCRIPTION "The basic implementation requirements for
               managed network entities that implement
```

```
the SMF RSSA process."
   MODULE -- this module
   MANDATORY-GROUPS { smfCapabObjectsGroup,
                      smfConfigObjectsGroup }
::= { smfCompliances 1 }
smfFullCompliance MODULE-COMPLIANCE
   STATUS current
   DESCRIPTION "The full implementation requirements for
                managed network entities that implement
                the SMF RSSA process."
   MODULE -- this module
   MANDATORY-GROUPS { smfCapabObjectsGroup,
                      smfConfigObjectsGroup,
                      smfStateObjectsGroup,
                      smfPerfObjectsGroup,
                      smfNotifObjectsGroup,
                      smfNotificationsGroup
::= { smfCompliances 2 }
-- Units of Conformance
smfCapabObjectsGroup OBJECT-GROUP
   OBJECTS {
           smfCapabilitiesOpModeID,
           smfCapabilitiesRssaID
   STATUS current
   DESCRIPTION
      "Set of SMF configuration objects implemented
       in this module."
::= { smfMIBGroups 1 }
smfConfigObjectsGroup OBJECT-GROUP
   OBJECTS {
           smfCfgAdminStatus,
           smfCfgSmfSysUpTime,
           smfCfgRouterIDAddrType,
           smfCfgRouterID,
           smfCfgOperationalMode,
           smfCfgRssaMember,
           smfCfgIpv4Dpd,
           smfCfgIpv6Dpd,
           smfCfqMaxPktLifetime,
           smfCfgDpdEntryMaxLifetime,
```

```
smfCfgNhdpRssaMesgTLVIncluded,
           smfCfgNhdpRssaAddrBlockTLVIncluded,
           smfCfgAddrForwardingGroupName,
           smfCfqAddrForwardingAddrType,
           smfCfgAddrForwardingAddress,
           smfCfgAddrForwardingAddrPrefixLength,
           smfCfgAddrForwardingStatus,
           smfCfgIfAdminStatus,
           smfCfqIfSmfUpTime,
           smfCfgIfRowStatus
   STATUS current
   DESCRIPTION
      "Set of SMF configuration objects implemented
      in this module."
::= { smfMIBGroups 2 }
smfStateObjectsGroup OBJECT-GROUP
  OBJECTS {
           smfStateNodeRsStatusIncluded,
           smfStateDpdMemoryOverflow,
           smfStateNeighborRSSA,
           smfStateNeighborNextHopInterface
   STATUS current
   DESCRIPTION
      "Set of SMF state objects implemented
       in this module."
::= { smfMIBGroups 3 }
smfPerfObjectsGroup OBJECT-GROUP
  OBJECTS {
           smfPerfIpv4MultiPktsRecvTotal,
           {\tt smfPerfIpv4MultiPktsForwardedTotal},\\
           smfPerfIpv4DuplMultiPktsDetectedTotal,
           smfPerfIpv4DroppedMultiPktsTTLExceededTotal,
           smfPerfIpv4TTLLargerThanPreviousTotal,
           smfPerfIpv6MultiPktsRecvTotal,
           smfPerfIpv6MultiPktsForwardedTotal,
           smfPerfIpv6DuplMultiPktsDetectedTotal,
           smfPerfIpv6DroppedMultiPktsTTLExceededTotal,
           smfPerfIpv6TTLLargerThanPreviousTotal,
           smfPerfIpv6HAVAssistsReqdTotal,
           smfPerfIpv6DpdHeaderInsertionsTotal,
```

```
smfPerfIpv4MultiPktsRecvPerIf,
           smfPerfIpv4MultiPktsForwardedPerIf,
           smfPerfIpv4DuplMultiPktsDetectedPerIf,
           smfPerfIpv4DroppedMultiPktsTTLExceededPerIf,
           smfPerfIpv4TTLLargerThanPreviousPerIf,
           smfPerfIpv6MultiPktsRecvPerIf,
           smfPerfIpv6MultiPktsForwardedPerIf,
           smfPerfIpv6DuplMultiPktsDetectedPerIf,
           smfPerfIpv6DroppedMultiPktsTTLExceededPerIf,
           smfPerfIpv6TTLLargerThanPreviousPerIf,
           smfPerfIpv6HAVAssistsReqdPerIf,
           {\tt smfPerfIpv6DpdHeaderInsertionsPerIf}
   STATUS current
   DESCRIPTION
      "Set of SMF performance objects implemented
       in this module by total and per interface."
::= { smfMIBGroups 4 }
smfNotifObjectsGroup OBJECT-GROUP
  OBJECTS {
           smfNotifDpdMemoryOverflowThreshold,
           smfNotifDpdMemoryOverflowWindow
  STATUS current
   DESCRIPTION
      "Set of SMF notification control
       objects implemented in this module."
::= { smfMIBGroups 5 }
smfNotificationsGroup NOTIFICATION-GROUP
  NOTIFICATIONS {
           smfNotifAdminStatusChange,
           smfNotifConfiguredOpModeChange,
           smfNotifIfAdminStatusChange,
           {\tt smfNotifDpdMemoryOverflowEvent}
   STATUS current
   DESCRIPTION
      "Set of SMF notifications implemented
      in this module."
::= { smfMIBGroups 6 }
```

END

8. IANA-SMF-MIB Definitions

This section contains the IANA-SMF-MIB module. This MIB module defines two textual conventions for which IANA SHOULD maintain and keep synchronized with the registry identified below within the IANAsmfOpModeIdTC and the IANAsmfRssaIdTC TEXTUAL-CONVENTIONs.

The IANAsmfOpModeIdTC defines an index that identifies through reference to a specific SMF operations mode. The index is an integer valued named-number enumeration consisting of an integer and label. IANA is to create and maintain this textual convention. Future assignments are made to anyone on a first come, first served basis. There is no substantive review of the request, other than to ensure that it is well-formed and does not duplicate an existing assignment. However, requests must include a minimal amount of clerical information, such as a point of contact (including an email address) and a brief description of the method being identified as a new SMF operations mode.

The IANAsmfRssaIdTC defines an index that identifies through reference to a specific Reduced Set Selection Algorithm (RSSA). index is an integer valued named-number enumeration consisting of an integer and label. IANA is to create and maintain this textual convention.

Future assignments to the IANAsmfRssaIdTC for the index range 5-127 require an RFC publication (either as an IETF submission or as an RFC Editor Independent submission [RFC5742]). The type of RFC MUST be Standards Track. The specific RSSA algorithms MUST be documented in sufficient detail so that interoperability between independent implementations is possible.

Future assignments to the IANAsmfRssaIdTC for the index range 128-239 are private or local use only, with the type and purpose defined by the local site. No attempt is made to prevent multiple sites from using the same value in different (and incompatible) ways. There is no need for IANA to review such assignments (since IANA will not record these) and assignments are not generally useful for broad interoperability. It is the responsibility of the sites making use of the Private Use range to ensure that no conflicts occur (within the intended scope of use).

Future assignments to the IANAsmfRssaIdTC for the index range 240-255 are to facilitate experimentation. These require an RFC publication (either as an IETF submission or as an RFC Editor Independent submission [RFC5742]). The type of RFC MUST be Experimental. RSSA algorithms MUST be documented in sufficient detail so that interoperability between independent implementations is possible.

IANA-SMF-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY, mib-2 FROM SNMPv2-SMI TEXTUAL-CONVENTION

FROM SNMPv2-TC;

ianaSmfMIB MODULE-IDENTITY

LAST-UPDATED "201408121300Z" -- August 12, 2014

ORGANIZATION "IANA"

CONTACT-INFO "Internet Assigned Numbers Authority

Postal: ICANN

4676 Admiralty Way, Suite 330 Marina del Rey, CA 90292

Tel: +1 310 823 9358 E-Mail: iana@iana.org"

DESCRIPTION "This MIB module defines the

IANAsmfOpModeIdTC and IANAsmfRssaIdTC Textual Conventions, and thus the

enumerated values of the

 ${\tt smfCapabilitiesOpModeID}$ and

smfCapabilitiesRssaID objects defined

in the SMF-MIB."

REVISION "201408121300Z" -- August 12, 2014

DESCRIPTION "Initial version of this MIB as published in RFC KKKK."

::= { mib-2 kkkk }

IANAsmfOpModeIdTC ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"An index that identifies through reference to a specific SMF operations mode. There are basically three styles of SMF operation with reduced relay sets currently identified:

Independent operation 'independent(1)' SMF performs its own relay
 set selection using information from an associated
 MANET NHDP process.

CDS-aware unicast routing operation 'routing(2)'a coexistent unicast routing protocol provides dynamic relay set state based upon its own control plane CDS or neighborhood discovery information.

Cross-layer operation 'crossLayer(3)' SMF operates using neighborhood
status and triggers from a
cross-layer information base for dynamic relay
set selection and maintenance.

IANA MUST update this textual convention accordingly.

The definition of this textual convention with the addition of newly assigned values is published periodically by the IANA, in either the Assigned Numbers RFC, or some derivative of it specific to Internet Network Management number assignments. (The latest arrangements can be obtained by contacting the IANA.)

Requests for new values SHOULD be made to IANA via email (iana@iana.org)."

REFERENCE

"See Section 7.2. 'Reduced Relay Set Forwarding',
and the Appendices A, B and C in
RFC 6621 - Simplified Multicast Forwarding
(SMF), Macker, J., May 2012."

SYNTAX INTEGER {
 independent (1),
 routing (2),
 crossLayer (3)
 -- future (4-255)
}

IANAsmfRssaldTC ::= TEXTUAL-CONVENTION STATUS current

DESCRIPTION

"An index that identifies through reference to a specific RSSA algorithms. Several are currently defined in the Appendix A, B and C of RFC 6621.

Examples of RSSA algorithms already identified within this TC are:

Classical Flooding (cF(1)) - is the standard flooding algorithm where each node in the next retransmits the information on each of its interfaces.

Source-Based Multipint Relay (sMPR(2)) this algorithm is used by Optimized Link State Routing
(OLSR) and OLSR version 2 (OLSRv2) protocols for the
relay of link state updates and other control
information [RFC3626]. Since each router picks
its neighboring relays independently, sMPR
forwarders depend upon previous hop information
(e.g., source MAC address) to operate correctly.

Extended Connected Dominating Set (eCDS(3)) - defined in [RFC5614] this algorithm forms a single CDS mesh for the SMF operating region. Its packet-forwarding rules are not dependent upon previous hop knowledge in contrast to sMPR.

Multipoint Relay Connected Dominating Set (mprCDS(4)) - This algorithm is an extension to the basic sMPR election algorithm that results in a shared (non-source-specific) SMF CDS. Thus, its forwarding rules are not dependent upon previous hop information, similar to eCDS.

IANA MUST update this textual convention accordingly.

The definition of this textual convention with the addition of newly assigned values is published periodically by the IANA, in either the Assigned Numbers RFC, or some derivative of it specific to Internet Network Management number assignments. (The latest arrangements can be obtained by contacting the IANA.)

Requests for new values SHOULD be made to IANA via email (iana@iana.org)."

REFERENCE

"See, e.g.,

Section 8.1.1. 'SMF Message TLV Type',

Appendix A. 'Essential Connecting Dominating Set (E-CDS) Algorithm',

Appendix B. 'Source-Based Multipoint Relay (S-MPR)
Algorithm', and

Appendix C. 'Multipoint Relay Connected Dominating Set (MPR-CDS) Algorithm'

in RFC 6621 - Macker, J., 'Simplified Multicast Forwarding (SMF)', May 2012.

RFC 3626 - Clausen, T., and P. Jacquet, 'Optimized Link

State Routing Protocol (OLSR)', October 2003.

RFC 5614 - Ogier, R. and P. Spagnolo, 'Mobile Ad Hoc Network (MANET) Extension of OSPF Using Connected Dominating Set (CDS) Flooding', August 2009.

END

9. Security Considerations

This section discusses security implications of the choices made in this SMF-MIB module.

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations. These are the tables and objects and their sensitivity/vulnerability:

- o 'smfCfgAdminStatus' this writable configuration object controls the operational status of the SMF process. If this setting is configured inconsistently across the MANET multicast domain, then delivery of multicast data may be inconsistent across the domain; some nodes may not receive multicast data intended for them.
- o 'smfCfgRouterIDAddrType' and 'smfCfgRouterID' these writable configuration objects define the ID of the SMF process. These objects should be configured with a routable address defined on the local SMF device. The smfCfgRouterID is a logical identification that MUST be configured as unique across interoperating SMF neighborhoods and it is RECOMMENDED to be chosen as the numerically largest address contained in a node's 'Neighbor Address List' as defined in NHDP. A smfCfgRouterID MUST be unique within the scope of the operating MANET network regardless of the method used for selecting it. If these objects are mis-configured or configured in-consistently across the MANET, then the ability

of various RSSA algorithms, e.g., ECDS, may be compromised. This would potentially result in some routers within the MANET not receiving multicast packets destine to them. Hence, intentionally mis-configuring these objects could pose a form of Denial-of-Service (DOS) attack against the MANET.

- o 'smfCfgOpMode' this writable configuration object defines the operational mode of the SMF process. The operational mode defines how the SMF process receives its data to form its local estimate of the CDS. It is recommended that the value for this object be set consistently across the MANET to ensure proper operation of the multicast packet forwarding. If the value for this object is set inconsistently across the MANET, the result may be that multicast packet delivery will be compromised within the MANET. Hence, intentionally mis-configuring this object could pose a form DOS attack against the MANET.
- o 'smfCfgRssa' this writable configuration object sets the specific Reduced Set Selection Algorithm (RSSA) for the SMF process. If this object is set inconsistently across the MANET domain, multicast delivery of data will likely fail. Hence, intentionally mis-configuring this object could pose a form DOS attack against the MANET.
- o 'smfCfgRssaMember' this writable configuration object sets the 'interest' of the local SMF node in participating in the CDS. Setting this object to 'never(3)' on a highly highly connected device could lead to frequent island formation. Setting this object to 'always(2)' could support data ex-filtration from the MANET domain.
- o 'smfCfgIpv4Dpd' this writable configuration object sets the duplicate packet detection method, i.e., H-DPD or I-DPD, for forwarding of IPv4 multicast packets. Forwarders may operate with mixed H-DPD and I-DPD modes as long as they consistently perform the appropriate DPD routines outlined [RFC6621]. However, it is RECOMMENDED that a deployment be configured with a common mode for operational consistency.
- o 'smfCfgIpv6Dpd' this writable configuration object sets the duplicate packet detection method for forwarding of IPv6 multicast packets. Since IPv6 SMF does specifies an option header, the interoperability constraints are not as loose as in the IPv4 version, and forwarders SHOULD NOT operate with mixed H-DPD and I-DPD modes. Hence the value for this object SHOULD be consistently set within the forwarders comprising the MANET, else inconsistent forwarding may result unnecessary multicast packet dropping.

- o 'smfCfgMaxPktLifetime' this writable configuration object sets the estimate of the network packet traversal time. If set too small, this could lead to poor multicast data delivery ratios throughout the MANET domain. This could serve as a form of DOS attack if this object value is set too small.
- o 'smfCfgDpdEntryMaxLifetime' this writable configuration object sets the maximum lifetime (in seconds) for the cached DPD records for the combined IPv4 and IPv6 methods. If the memory is running low prior to the MaxLifetime being exceeded, the local SMF devices should purge the oldest records first. If this object value is set too small, then the effectiveness of the SMF DPD algorithms may become greatly diminished causing a higher than necessary packet load on the MANET.
- o 'smfCfgNhdpRssaMesgTLVIncluded' this writable configuration object indicates whether the associated NHDP messages include the RSSA Message TLV, or not. It is highly RECOMMENDED that this object be set to 'true(1)' when the SMF operation mode is set to independent as this information will inform the local forwarder of the RSSA algorithm implemented in neighboring forwarders and is used to ensure consistent forwarding across the MANET. While it is possible that SMF neighbors MAY be configured differently with respect to the RSSA algorithm and still operate cooperatively, but these cases will vary dependent upon the algorithm types designated and this situation SHOULD be avoided.
- o 'smfCfgNhdpRssaAddrBlockTLVIncluded' this writable configuration object indicates whether the associated NHDP messages include the the RSSA Address Block TLV, or not. The smfNhdpRssaAddrBlockTLVIncluded is optional in all cases as it depends on the existence of an address block which may not be present. If this SMF device is configured with NHDP, then this object should be set to 'true(1)' as this TLV enables CDS relay algorithm operation and configuration to be shared among 2-hop neighborhoods. Some relay algorithms require 2-hop neighbor configuration in order to correctly select relay sets.
- o 'smfCfgAddrForwardingTable' the writable configuration objects in this table indicate which multicast IP addresses are to be forwarded by this SMF node. Misconfiguration of rows within this table can limit the ability of this SMF device to properly forward multicast data.
- o 'smfCfgInterfaceTable' the writable configuration objects in this table indicate which SMF node interfaces are participating in the SMF packet forwarding process. Misconfiguration of rows within this table can limit the ability of this SMF device to

properly forward multicast data.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP. These are the tables and objects and their sensitivity/vulnerability:

- o 'smfNodeRsStatusIncluded' this readable state object indicates that this SMF node is part of the CDS, or not. Being part of the CDS makes this node a distinguished device. It could be exploited for data ex-filtration, or denial of service attacks.
- 'smfStateNeighborTable' the readable state objects in this table indicate current neighbor nodes to this SMF node. Exposing this information to an attacker could allow the attacker easier access to the larger MANET domain.

The remainder of the objects in the SMF-MIB module are performance counter objects. While these give an indication of the activity of the SMF process on this node, it is not expected that exposing these values pose a security risk to the MANET network.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB module.

Implementations MUST provide the security features described by the SNMPv3 framework (see [RFC3410]), including full support for authentication and privacy via the User-based Security Model (USM) [RFC3414] with the AES cipher algorithm [RFC3826]. Implementations MAY also provide support for the Transport Security Model (TSM) [RFC5591] in combination with a secure transport such as SSH [RFC5592] or TLS/DTLS [RFC6353].

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

10. Applicability Statement

This document describes objects for configuring parameters of the Simplified Multicast Forwarding [RFC6621] process on a Mobile Ad-Hoc Network (MANET) router. This MIB module, denoted SMF-MIB, also reports state and performance information and notifications. This section provides some examples of how this MIB module can be used in MANET network deployments. A fuller discussion of MANET network management use cases and challenges will be provided elsewhere.

SMF is designed to allow MANET routers to forward IPv4 and IPv6 packets over the MANET and cover the MANET nodes through the automatic discovery of efficient estimates of the Minimum Connected Dominating Set (MCDS) of nodes within the MANET. The MCDS are estimated using the Relay Set Selection Algorithms (RSSAs) discussed within this document. In the following, three scenarios are listed where this MIB module is useful, i.e.,

- o For a Parking Lot Initial Configuration Situation it is common for the vehicles comprising the MANET being forward deployed at a remote location, e.g., the site of a natural disaster, to be offloaded in a parking lot where an initial configuration of the networking devices is performed. The configuration is loaded into the devices from a fixed location Network Operation Center (NOC) at the parking lot and the vehicles are stationary at the parking lot while the configuration changes are made. Standards-based methods for configuration management from the co-located NOC are necessary for this deployment option. The set of interesting configuration objects for the SMF process are listed within this MIB module.
- o For Mobile vehicles with Low Bandwidth Satellite Link to a Fixed NOC - Here the vehicles carrying the MANET routers carry multiple wireless interfaces, one of which is a relatively low-bandwidth on-the-move satellite connection which interconnects a fix NOC to the nodes of the MANET. Standards-based methods for monitoring and fault management from the fixed NOC are necessary for this deployment option.
- o For Fixed NOC and Mobile Local Manager in Larger Vehicles for larger vehicles, a hierarchical network management arrangement is useful. Centralized network management is performed from a fixed NOC while local management is performed locally from within the vehicles. Standards-based methods for configuration, monitoring and fault management are necessary for this deployment option.

Here we provide an example of the simplest of configurations to establish an operational multicast forwarding capability in a MANET. This discussion only identifies the configuration necessary through the SMF-MIB module and assumes that other configuration has occurred. Assume that the MANET is to support only IPv4 addressing and that the MANET nodes are to be configured in the context of the Parking Lot Initialization case above. Then the ${\tt SMF-MIB}\ {\tt module}\ {\tt defines}\ {\tt ten}$ configuration OIDs and two configuration tables, i.e., the smfCfgAddrForwardingTable and the smfCfgInterfaceTable. Of the ten OIDs defined, all but one, i.e., the smfCfgRouterID, have DEFVAL clauses which allow for a functional configuration of the ${\tt SMF}$ process within the MANET. The smfCfgRouterIDType defaults to 'ipv4' so the smfCfgRouterID can be set as, e.g. (assuming the use of the Net-SNMP toolkit),:

snmpset [options] <smfCfgRouterID_OID>.0 a 192.0.2.100

If the smfCfgAddrForwardingTable is left empty, then the SMF local forwarder will forward all multicast addresses. So this table does not require configuration if you want to have the MANET forward all multicast addresses.

All that remains is to configure at least one row in the smfCfgInterfaceTable. Assume that the node has a wireless interface with an <ifName>='wlan0' and an <ifIndex>='1'. All of the objects in the rows of the smfCfgInterfaceTable have a DEFVAL clause, hence only the RowStatus object needs to be set. So the SMF process will be activated on the 'wlan0' interface by the following network manager snmpset command:

snmpset [options] <smfCfqIfRowStatus>.1 i active(1)

At this point, the configured forwarder will begin a Classical Flooding algorithm to forward all multicast addresses IPv4 packets it receives.

To provide a more efficient multicast forwarding within the MANET, the network manager could walk the smfCapabilitiesTable to identify other SMF operational modes, e.g.,:

snmpwalk [options] <smfCapabilitiesTable>

SMF-MIB::smfCapabilitiesIndex.1 = INTEGER: 1

SMF-MIB::smfCapabilitiesIndex.2 = INTEGER: 2

SMF-MIB::smfCapabilitiesOpModeID.1 = INTEGER: cfOnly(1)

SMF-MIB::smfCapabilitiesOpModeiD.2 = INTEGER: independent(2)

SMF-MIB::smfCapabilitiesRssaID.1 = INTEGER: cF(1)

SMF-MIB::smfCapabilitiesRssaID.2 = INTEGER: eCDS(3)

In this example, the forwarding device also supports the Extended Connected Dominating Set (eCDS) RSSA with the forwarder in the 'independent(2)' operational mode. If the network manager were to then issue an snmpset, e.g.,:

snmpset [options] <smfCfgOperationalMode>.0 i 2

then the local forwarder would switch if forwarding behavior from Classical Flooding to the more efficient eCDS flooding.

11. IANA Considerations

This document defines two MIB modules:

- o SMF-MIB is defined in Section 7 and is an experimental MIB module.
- o IANA-SMF-MIB is defined in Section 8 and is an IANA MIB module that IANA is requested to maintain.

Thus, there are three actions requested of IANA:

1. IANA is requested to allocate an OBJECT IDENTIFIER value and record it in the SMI Numbers registry in the sub-registry called "SMI Experimental Codes" under the experimental branch (1.3.6.1.3).

Decimal	Name	Description	Reference
	•	-+ SMF-MIB	

[RFC Editor Note: Please replace the tag "xxxx" in this document with the value assigned by IANA and remove this note.]

2. IANA is requested to allocate an OBJECT IDENTIFIER value and record it in the SMI Numbers registry in the sub-registry called "SMI Network Management MGMT Codes Internet-standard MIB" under the mib-2 branch (1.3.6.1.2.1).

Decimal	Name	Description	Reference
		h	· · · · · · · · · · · · · · · · · · ·
kkkk	ianaSmfMIB	IANA-SMF-MIB	[This.I-D]

[RFC Editor Note: Please replace the tag "kkkk" in this document with the value assigned by IANA and

remove this note.]

3. IANA is requested to maintain a MIB module called ianaSmfMIB and populate it with the initial MIB module defined in Section 8 of this document by creating a new entry in the registry "IANA Maintained MIBs" called "IANA-SMF-MIB".

12. Contributors

This MIB document uses the template authored by D. Harrington which is based on contributions from the MIB Doctors, especially Juergen Schoenwaelder, Dave Perkins, C.M. Heard and Randy Presuhn.

13. Acknowledgements

The authors would like to acknowledge the valuable comments from Sean Harnedy in the early phases of the development of this MIB module. The authors would like to thank Adrian Farrel, Dan Romascanu, Juergen Shoenwaelder, Stephen Hanna, and Brian Haberman for their careful review of this documenti and their insightful comments. We also wish to thank the entire MANET WG for many reviews of this document. Further the authors would like to thank James Nguyen for his careful review and comments on this MIB module and his work on the definitions of the follow-on MIB modules to configure specific RSSA algorithms related to SMF. Further, the authors would like to acknowledge to work of James Nguyen, Brian Little, Ryan Morgan and Justin Dean on their software development of the SMF-MIB.

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Appendix A.

***************** * Note to the RFC Editor (to be removed prior to publication) * * 1) The reference to RFCXXXX throughout this document point * * to the current draft-ietf-manet-smf-xx.txt. This needs * to be replaced with the XXXX RFC number for the SMF * publication. * 2) This document also contains the IANA-SMF-MIB module * which is defined by this specification above. IANA should * take over the IANA-SMF-MIB and keep it synchronized with * the registries identified within the contained * IANAsmfOpModeIdTC and IANAsmfRssaIdTC TEXTUAL-CONVENTIONs. ******************

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