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BFD Management Information Base  
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Abstract

This draft defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for modeling Bidirectional Forwarding Detection (BFD) protocol.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14, RFC 2119 [RFC2119].

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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## 1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects to configure and/or monitor Bidirectional Forwarding Detection for [RFC5880], [RFC5881], [RFC5883] and [RFC7130], BFD versions 0 and/or 1, on devices supporting this feature.

This memo does not define a compliance requirement for a system that only implements BFD version 0. This is a reflection of a considered and deliberate decision by the BFD WG.

## 2. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIV2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

### 3. Terminology

This document adopts the definitions, acronyms and mechanisms described in [RFC5880], [RFC5881], [RFC5883] and [RFC7130]. Unless otherwise stated, the mechanisms described therein will not be re-described here.

### 4. Brief Description of MIB Objects

This section describes objects pertaining to BFD. The MIB objects are derived from [RFC5880], [RFC5881], [RFC5883] and [RFC7130], and also include textual conventions defined in [I-D.ietf-bfd-tc-mib].

#### 4.1. General Variables

The General Variables are used to identify parameters that are global to the BFD process.

#### 4.2. Session Table (bfdSessionTable)

The session table is used to identify a BFD session between a pair of nodes.

#### 4.3. Session Performance Table (bfdSessionPerfTable)

The session performance table is used for collecting BFD performance counters on a per session basis. This table is an AUGMENT to the bfdSessionTable.

#### 4.4. BFD Session Discriminator Mapping Table (bfdSessDiscMapTable)

The BFD Session Discriminator Mapping Table provides a mapping between a local discriminator value to the associated BFD session found in the bfdSessionTable.

#### 4.5. BFD Session IP Mapping Table (bfdSessIpMapTable)

The BFD Session IP Mapping Table maps, given `bfdSessInterface`, `bfdSessSrcAddrType`, `bfdSessSrcAddr`, `bfdSessDstAddrType`, and `bfdSessDstAddr`, to an associated BFD session found in the `bfdSessionTable`. This table SHOULD contain those BFD sessions that are of type IP.

#### 5. BFD MIB Module Definitions

This MIB module makes references to the following documents. [RFC2578], [RFC2579], [RFC2580], [RFC2863], [RFC3289], [RFC3413], [RFC5082] and [RFC5880].

```
BFD-STD-MIB DEFINITIONS ::= BEGIN
```

```
IMPORTS
```

```
    MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,
        mib-2, Integer32, Unsigned32, Counter32, Counter64
    FROM SNMPv2-SMI -- [RFC2578]
```

```
    TruthValue, RowStatus, StorageType, TimeStamp
    FROM SNMPv2-TC -- [RFC2579]
```

```
    MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP
    FROM SNMPv2-CONF -- [RFC2580]
```

```
    InterfaceIndexOrZero
    FROM IF-MIB -- [RFC2863]
```

```
    InetAddress, InetAddressType, InetPortNumber
    FROM INET-ADDRESS-MIB
```

```
    IndexIntegerNextFree
    FROM DIFFSERV-MIB -- [RFC3289]
```

```
    BfdSessIndexTC, BfdIntervalTC, BfdMultiplierTC,
    BfdCtrlDestPortNumberTC, BfdCtrlSourcePortNumberTC
    FROM BFD-TC-STD-MIB
```

```
    IANAbfdDiagTC, IANAbfdSessTypeTC, IANAbfdSessOperModeTC,
    IANAbfdSessStateTC, IANAbfdSessAuthenticationTypeTC,
    IANAbfdSessAuthenticationKeyTC
    FROM IANA-BFD-TC-STD-MIB;
```

```
bfdMIB MODULE-IDENTITY
```

```
    LAST-UPDATED "201404131200Z" -- 13 April 2014 12:00:00 EST
```

ORGANIZATION "IETF Bidirectional Forwarding Detection  
Working Group"

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Comments about this document should be emailed directly  
to the BFD working group mailing list at  
rtg-bfd@ietf.org"

## DESCRIPTION

"Bidirectional Forwarding Management Information Base."

REVISION "201404131200Z" -- 13 April 2014 12:00:00 EST

## DESCRIPTION

"Initial version. Published as RFC xxxx."

-- RFC Ed.: RFC-editor pls fill in xxxx

::= { mib-2 XXX }

-- RFC Ed.: assigned by IANA, see section 7.1 for details

-- Top level components of this MIB module.

bfdNotifications OBJECT IDENTIFIER ::= { bfdMIB 0 }

bfdObjects OBJECT IDENTIFIER ::= { bfdMIB 1 }

bfdConformance OBJECT IDENTIFIER ::= { bfdMIB 2 }

bfdScalarObjects OBJECT IDENTIFIER ::= { bfdObjects 1 }

-- BFD General Variables

-- These parameters apply globally to the Systems'

-- BFD Process.

bfdAdminStatus OBJECT-TYPE

SYNTAX INTEGER {  
enabled(1),  
disabled(2)  
}

MAX-ACCESS read-write

```
STATUS      current
DESCRIPTION
    "The desired global administrative status of the BFD
    system in this device."
 ::= { bfdScalarObjects 1 }
```

bfdOperStatus OBJECT-TYPE

```
SYNTAX      INTEGER {
    up(1),
    down(2),
    adminDown(3)
}
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "Indicates the actual operational status of the
    BFD system in this device. When this value is
    down(2), all entries in the bfdSessTable MUST have
    their bfdSessOperStatus as down(2) as well. When
    this value is adminDown(3), all entries in the
    bfdSessTable MUST have their bfdSessOperStatus
    as adminDown(3) as well."
 ::= { bfdScalarObjects 2 }
```

bfdNotificationsEnable OBJECT-TYPE

```
SYNTAX      TruthValue
MAX-ACCESS  read-write
STATUS      current
DESCRIPTION
    "If this object is set to true(1), then it enables
    the emission of bfdSessUp and bfdSessDown
    notifications; otherwise these notifications are not
    emitted."
REFERENCE
    "See also RFC3413 for explanation that
    notifications are under the ultimate control of the
    MIB modules in this document."
DEFVAL { false }
 ::= { bfdScalarObjects 3 }
```

bfdSessIndexNext OBJECT-TYPE

```
SYNTAX      IndexIntegerNextFree (0..4294967295)
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "This object contains an unused value for
    bfdSessIndex that can be used when creating
    entries in the table. A zero indicates that
```

```

        no entries are available, but MUST NOT be used
        as a valid index. "
 ::= { bfdScalarObjects 4 }

```

```

-- BFD Session Table
-- The BFD Session Table specifies BFD session specific
-- information.

```

```

bfdSessTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF BfdSessEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session Table describes the BFD sessions."
    REFERENCE
        "Katz, D. and D. Ward, Bidirectional Forwarding
        Detection (BFD), RFC 5880, June 2012."
 ::= { bfdObjects 2 }

```

```

bfdSessEntry OBJECT-TYPE
    SYNTAX      BfdSessEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The BFD Session Entry describes BFD session."
    INDEX { bfdSessIndex }
 ::= { bfdSessTable 1 }

```

```

BfdSessEntry ::= SEQUENCE {
    bfdSessIndex                BfdSessIndexTC,
    bfdSessVersionNumber        Unsigned32,
    bfdSessType                  IANAbfdSessTypeTC,
    bfdSessDiscriminator         Unsigned32,
    bfdSessRemoteDiscr          Unsigned32,
    bfdSessDestinationUdpPort   BfdCtrlDestPortNumberTC,
    bfdSessSourceUdpPort        BfdCtrlSourcePortNumberTC,
    bfdSessEchoSourceUdpPort    InetPortNumber,
    bfdSessAdminStatus          INTEGER,
    bfdSessOperStatus           INTEGER,
    bfdSessState                 IANAbfdSessStateTC,
    bfdSessRemoteHeardFlag      TruthValue,
    bfdSessDiag                  IANAbfdDiagTC,
    bfdSessOperMode              IANAbfdSessOperModeTC,
    bfdSessDemandModeDesiredFlag TruthValue,
    bfdSessControlPlaneIndepFlag TruthValue,
    bfdSessMultipointFlag       TruthValue,
    bfdSessInterface            InterfaceIndexOrZero,
    bfdSessSrcAddrType          InetAddressType,

```

```

bfdSessSrcAddr          InetAddress,
bfdSessDstAddrType     InetAddressType,
bfdSessDstAddr         InetAddress,
bfdSessGTSM            TruthValue,
bfdSessGTSMTTL        Unsigned32,
bfdSessDesiredMinTxInterval BfdIntervalTC,
bfdSessReqMinRxInterval BfdIntervalTC,
bfdSessReqMinEchoRxInterval BfdIntervalTC,
bfdSessDetectMult     BfdMultiplierTC,
bfdSessNegotiatedInterval BfdIntervalTC,
bfdSessNegotiatedEchoInterval BfdIntervalTC,
bfdSessNegotiatedDetectMult BfdMultiplierTC,
bfdSessAuthPresFlag   TruthValue,
bfdSessAuthenticationType IANAbfdSessAuthenticationTypeTC,
bfdSessAuthenticationKeyID Integer32,
bfdSessAuthenticationKey IANAbfdSessAuthenticationKeyTC,
bfdSessStorageType    StorageType,
bfdSessRowStatus      RowStatus
}

```

## bfdSessIndex OBJECT-TYPE

```

SYNTAX      BfdSessIndexTC
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION

```

"This object contains an index used to represent a unique BFD session on this device. Managers should obtain new values for row creation in this table by reading bfdSessIndexNext."

```
::= { bfdSessEntry 1 }
```

## bfdSessVersionNumber OBJECT-TYPE

```

SYNTAX      Unsigned32 (0..7)
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION

```

"The version number of the BFD protocol that this session is running in. Write access is available for this object to provide ability to set desired version for this BFD session."

## REFERENCE

"Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."

```
DEFVAL { 1 }
```

```
::= { bfdSessEntry 2 }
```

## bfdSessType OBJECT-TYPE

```
SYNTAX      IANAbfdSessTypeTC
```



MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"This object specifies the type of this BFD session."  
 ::= { bfdSessEntry 3 }

bfdSessDiscriminator OBJECT-TYPE  
SYNTAX Unsigned32 (1..4294967295)  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"This object specifies the local discriminator for this BFD session, used to uniquely identify it."  
 ::= { bfdSessEntry 4 }

bfdSessRemoteDiscr OBJECT-TYPE  
SYNTAX Unsigned32 (0 | 1..4294967295)  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"This object specifies the session discriminator chosen by the remote system for this BFD session. The value may be zero(0) if the remote discriminator is not yet known or if the session is in the down or adminDown(1) state."  
REFERENCE  
"Section 6.8.6, from Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."  
 ::= { bfdSessEntry 5 }

bfdSessDestinationUdpPort OBJECT-TYPE  
SYNTAX BfdCtrlDestPortNumberTC  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"This object specifies the destination UDP port number used for this BFD session's control packets. The value may be zero(0) if the session is in adminDown(1) state."  
DEFVAL { 0 }  
 ::= { bfdSessEntry 6 }

bfdSessSourceUdpPort OBJECT-TYPE  
SYNTAX BfdCtrlSourcePortNumberTC  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"This object specifies the source UDP port number used for this BFD session's control packets. The value may be zero(0) if the session is in adminDown(1) state. Upon

creation of a new BFD session via this MIB, the value of zero(0) specified would permit the implementation to choose its own source port number."

```
DEFVAL { 0 }  
 ::= { bfdSessEntry 7 }
```

bfdSessEchoSourceUdpPort OBJECT-TYPE

```
SYNTAX      InetPortNumber
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

"This object specifies the source UDP port number used for this BFD session's echo packets. The value may be zero(0) if the session is not running in the echo mode, or the session is in adminDown(1) state. Upon creation of a new BFD session via this MIB, the value of zero(0) would permit the implementation to choose its own source port number."

```
DEFVAL { 0 }  
 ::= { bfdSessEntry 8 }
```

bfdSessAdminStatus OBJECT-TYPE

```
SYNTAX      INTEGER {  
                enabled(1),  
                disabled(2)  
            }
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

"Denotes the desired operational status of the BFD Session.

A transition from disabled(2) to enabled(1) will start the BFD state machine for the session. The state machine will have an initial state of down(2).

A transition from enabled(1) to disabled(2) will cause the BFD session to be brought down to adminDown(1).

Care should be used in providing write access to this object without adequate authentication."

```
 ::= { bfdSessEntry 9 }
```

bfdSessOperStatus OBJECT-TYPE

```
SYNTAX      INTEGER {  
                up(1),  
                down(2),  
                adminDown(3)  
            }
```

```
MAX-ACCESS  read-only
```

STATUS current  
DESCRIPTION  
"Denotes the actual operational status of the BFD Session.  
If the value of bfdOperStatus is down(2), this value MUST  
eventually be down(2) as well. If the value of  
bfdOperStatus is adminDown(3), this value MUST eventually  
be adminDown(3) as well."  
 ::= { bfdSessEntry 10 }

bfdSessState OBJECT-TYPE  
SYNTAX IANAbfdSessStateTC  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"Configured BFD session state."  
 ::= { bfdSessEntry 11 }

bfdSessRemoteHeardFlag OBJECT-TYPE  
SYNTAX TruthValue  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"This object specifies status of BFD packet reception from  
the remote system. Specifically, it is set to true(1) if  
the local system is actively receiving BFD packets from the  
remote system, and is set to false(2) if the local system  
has not received BFD packets recently (within the detection  
time) or if the local system is attempting to tear down  
the BFD session."  
REFERENCE  
"Katz, D. and D. Ward, Bidirectional  
Forwarding Detection (BFD), RFC 5880, June 2012."  
 ::= { bfdSessEntry 12 }

bfdSessDiag OBJECT-TYPE  
SYNTAX IANAbfdDiagTC  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"A diagnostic code specifying the local system's reason  
for the last transition of the session from up(4)  
to some other state."  
 ::= { bfdSessEntry 13 }

bfdSessOperMode OBJECT-TYPE  
SYNTAX IANAbfdSessOperModeTC  
MAX-ACCESS read-create  
STATUS current

## DESCRIPTION

"This object specifies the operational mode of this BFD session."

::= { bfdSessEntry 14 }

## bfdSessDemandModeDesiredFlag OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object indicates that the local system's desire to use Demand mode. Specifically, it is set to true(1) if the local system wishes to use Demand mode or false(2) if not"

DEFVAL { false }

::= { bfdSessEntry 15 }

## bfdSessControlPlaneIndepFlag OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object indicates that the local system's ability to continue to function through a disruption of the control plane. Specifically, it is set to true(1) if the local system BFD implementation is independent of the control plane. Otherwise, the value is set to false(2)"

DEFVAL { false }

::= { bfdSessEntry 16 }

## bfdSessMultipointFlag OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object indicates the Multipoint (M) bit for this session. It is set to true(1) if Multipoint (M) bit is set to 1. Otherwise, the value is set to false(2)"

DEFVAL { false }

::= { bfdSessEntry 17 }

## bfdSessInterface OBJECT-TYPE

SYNTAX InterfaceIndexOrZero

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object contains an interface index used to indicate

the interface which this BFD session is running on. This value can be zero if there is no interface associated with this BFD session."  
 ::= { bfdSessEntry 18 }

bfdSessSrcAddrType OBJECT-TYPE

SYNTAX InetAddressType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies IP address type of the source IP address of this BFD session. Only values unknown(0), ipv4(1), ipv6(2), or ipv6z(4) have to be supported. The value of unknown(0) is allowed only when the session is singleHop(1) and the source IP address of this BFD session is derived from the outgoing interface, or when the BFD session is not associated with a specific interface. If any other unsupported values are attempted in a set operation, the agent MUST return an inconsistentValue error."

::= { bfdSessEntry 19 }

bfdSessSrcAddr OBJECT-TYPE

SYNTAX InetAddress

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies the source IP address of this BFD session."

::= { bfdSessEntry 20 }

bfdSessDstAddrType OBJECT-TYPE

SYNTAX InetAddressType

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object specifies IP address type of the neighboring IP address which is being monitored with this BFD session. Only values unknown(0), ipv4(1), ipv6(2), or ipv6z(4) have to be supported. The value of unknown(0) is allowed only when the session is singleHop(1) and the outgoing interface is of type point-to-point, or when the BFD session is not associated with a specific interface. If any other unsupported values are attempted in a set operation, the agent MUST return an inconsistentValue error."

::= { bfdSessEntry 21 }

bfdSessDstAddr OBJECT-TYPE

```
SYNTAX      InetAddress
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object specifies the neighboring IP address which is
    being monitored with this BFD session."
 ::= { bfdSessEntry 22 }
```

bfdSessGTSM OBJECT-TYPE

```
SYNTAX      TruthValue
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "Setting the value of this object to false(2) will disable
    GTSM protection of the BFD session.  GTSM MUST be enabled
    on a singleHop(1) session if no authentication is in use."
REFERENCE
    "RFC5082, The Generalized TTL Security Mechanism (GTSM).
    RFC5881, Section 5"
DEFVAL { true }
 ::= { bfdSessEntry 23 }
```

bfdSessGTSMTTL OBJECT-TYPE

```
SYNTAX      Unsigned32 (0..255)
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object is valid only when bfdSessGTSM protection is
    enabled on the system. This object indicates the minimum
    allowed TTL for received BFD control packets. For a
    singleHop(1) session, if GTSM protection is enabled,
    this object SHOULD be set to maximum TTL value allowed
    for single hop.
```

By default, GTSM is enabled and TTL value is 255. For a multihop session, updating of maximum TTL value allowed is likely required."

```
REFERENCE
    "RFC5082, The Generalized TTL Security Mechanism (GTSM).
    RFC5881, Section 5"
DEFVAL { 255 }
 ::= { bfdSessEntry 24 }
```

bfdSessDesiredMinTxInterval OBJECT-TYPE

```
SYNTAX      BfdIntervalTC
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
```

"This object specifies the minimum interval, in microseconds, that the local system would like to use when transmitting BFD Control packets. The value of zero(0) is reserved in this case, and should not be used."

## REFERENCE

"Section 4.1 from Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."

::= { bfdSessEntry 25 }

## bfdSessReqMinRxInterval OBJECT-TYPE

SYNTAX BfdIntervalTC

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object specifies the minimum interval, in microseconds, between received BFD Control packets the local system is capable of supporting. The value of zero(0) can be specified when the transmitting system does not want the remote system to send any periodic BFD control packets."

## REFERENCE

"Section 4.1 from Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."

::= { bfdSessEntry 26 }

## bfdSessReqMinEchoRxInterval OBJECT-TYPE

SYNTAX BfdIntervalTC

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object specifies the minimum interval, in microseconds, between received BFD Echo packets that this system is capable of supporting. Value must be zero(0) if this is a multihop BFD session."

::= { bfdSessEntry 27 }

## bfdSessDetectMult OBJECT-TYPE

SYNTAX BfdMultiplierTC

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"This object specifies the Detect time multiplier."

::= { bfdSessEntry 28 }

## bfdSessNegotiatedInterval OBJECT-TYPE

SYNTAX BfdIntervalTC

MAX-ACCESS read-only

STATUS current  
DESCRIPTION  
"This object specifies the negotiated interval, in  
microseconds, that the local system is transmitting  
BFD Control packets."  
 ::= { bfdSessEntry 29 }

bfdSessNegotiatedEchoInterval OBJECT-TYPE  
SYNTAX BfdIntervalTC  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"This object specifies the negotiated interval, in  
microseconds, that the local system is transmitting  
BFD echo packets. Value is expected to be zero if  
the sessions is not running in echo mode."  
 ::= { bfdSessEntry 30 }

bfdSessNegotiatedDetectMult OBJECT-TYPE  
SYNTAX BfdMultiplierTC  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"This object specifies the Detect time multiplier."  
 ::= { bfdSessEntry 31 }

bfdSessAuthPresFlag OBJECT-TYPE  
SYNTAX TruthValue  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"This object indicates that the local system's  
desire to use Authentication. Specifically, it is set  
to true(1) if the local system wishes the session  
to be authenticated or false(2) if not."  
REFERENCE  
"Sections 4.2 - 4.4 from Katz, D. and D. Ward,  
Bidirectional Forwarding Detection (BFD), RFC 5880,  
June 2012."  
DEFVAL { false }  
 ::= { bfdSessEntry 32 }

bfdSessAuthenticationType OBJECT-TYPE  
SYNTAX IANAbfdSessAuthenticationTypeTC  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"The Authentication Type used for this BFD session."



This field is valid only when the Authentication Present bit is set. Max-access to this object as well as other authentication related objects are set to read-create in order to support management of a single key ID at a time, key rotation is not handled. Key update in practice must be done by atomic update using a set containing all affected objects in the same varBindList or otherwise risk the session dropping."

## REFERENCE

"Sections 4.2 - 4.4 from Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."

DEFVAL { noAuthentication }  
::= { bfdSessEntry 33 }

## bfdSessAuthenticationKeyID OBJECT-TYPE

SYNTAX Integer32 (-1 | 0..255)

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"The authentication key ID in use for this session. This object permits multiple keys to be active simultaneously. The value -1 indicates that no Authentication Key ID will be present in the optional BFD Authentication Section."

## REFERENCE

"Sections 4.2 - 4.4 from Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."

DEFVAL { -1 }  
::= { bfdSessEntry 34 }

## bfdSessAuthenticationKey OBJECT-TYPE

SYNTAX IANAbfdSessAuthenticationKeyTC

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"The authentication key. When the bfdSessAuthenticationType is simplePassword(1), the value of this object is the password present in the BFD packets.

When the bfdSessAuthenticationType is one of the keyed authentication types, this value is used in the computation of the key present in the BFD authentication packet."

## REFERENCE

"Sections 4.2 - 4.4 from Katz, D. and D. Ward, Bidirectional Forwarding Detection (BFD), RFC 5880, June 2012."

```
::= { bfdSessEntry 35 }
```

```
bfdSessStorageType OBJECT-TYPE
```

```
SYNTAX      StorageType
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

```
"This variable indicates the storage type for this
object. Conceptual rows having the value
'permanent' need not allow write-access to any
columnar objects in the row."
```

```
::= { bfdSessEntry 36 }
```

```
bfdSessRowStatus OBJECT-TYPE
```

```
SYNTAX      RowStatus
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

```
"This variable is used to create, modify, and/or
delete a row in this table. When a row in this
table has a row in the active(1) state, no
objects in this row can be modified except the
bfdSessRowStatus and bfdSessStorageType."
```

```
::= { bfdSessEntry 37 }
```

```
-- BFD Session Performance Table
```

```
bfdSessPerfTable OBJECT-TYPE
```

```
SYNTAX      SEQUENCE OF BfdSessPerfEntry
```

```
MAX-ACCESS  not-accessible
```

```
STATUS      current
```

```
DESCRIPTION
```

```
"This table specifies BFD Session performance counters."
```

```
::= { bfdObjects 3 }
```

```
bfdSessPerfEntry OBJECT-TYPE
```

```
SYNTAX      BfdSessPerfEntry
```

```
MAX-ACCESS  not-accessible
```

```
STATUS      current
```

```
DESCRIPTION
```

```
"An entry in this table is created by a BFD-enabled node
for every BFD Session. bfdSessPerfDiscTime is used to
indicate potential discontinuity for all counter objects
in this table."
```

```
AUGMENTS    { bfdSessEntry }
```

```
::= { bfdSessPerfTable 1 }
```

```
BfdSessPerfEntry ::= SEQUENCE {
```

```

bfdSessPerfCtrlPktIn          Counter32,
bfdSessPerfCtrlPktOut        Counter32,
bfdSessPerfCtrlPktDrop       Counter32,
bfdSessPerfCtrlPktDropLastTime TimeStamp,
bfdSessPerfEchoPktIn         Counter32,
bfdSessPerfEchoPktOut        Counter32,
bfdSessPerfEchoPktDrop       Counter32,
bfdSessPerfEchoPktDropLastTime TimeStamp,
bfdSessUpTime                 TimeStamp,
bfdSessPerfLastSessDownTime   TimeStamp,
bfdSessPerfLastCommLostDiag   IANAbfdDiagTC,
bfdSessPerfSessUpCount        Counter32,
bfdSessPerfDiscTime           TimeStamp,

```

```
-- High Capacity Counters
```

```

bfdSessPerfCtrlPktInHC        Counter64,
bfdSessPerfCtrlPktOutHC       Counter64,
bfdSessPerfCtrlPktDropHC      Counter64,
bfdSessPerfEchoPktInHC        Counter64,
bfdSessPerfEchoPktOutHC       Counter64,
bfdSessPerfEchoPktDropHC      Counter64

```

```
}
```

```
bfdSessPerfCtrlPktIn OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The total number of BFD control messages received for this
BFD session.
```

```
It MUST be equal to the least significant 32 bits of
bfdSessPerfCtrlPktInHC if supported, and MUST do so
with the rules spelled out in RFC 2863."
```

```
::= { bfdSessPerfEntry 1 }
```

```
bfdSessPerfCtrlPktOut OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The total number of BFD control messages sent for this BFD
session.
```

```
It MUST be equal to the least significant 32 bits of
bfdSessPerfCtrlPktOutHC if supported, and MUST do so
with the rules spelled out in RFC 2863."
```

```
::= { bfdSessPerfEntry 2 }
```

## bfdSessPerfCtrlPktDrop OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The total number of BFD control messages received for this session yet dropped for being invalid.

It MUST be equal to the least significant 32 bits of bfdSessPerfCtrlPktDropHC if supported, and MUST do so with the rules spelled out in RFC 2863."

::= { bfdSessPerfEntry 3 }

## bfdSessPerfCtrlPktDropLastTime OBJECT-TYPE

SYNTAX TimeStamp

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The value of sysUpTime on the most recent occasion at which received BFD control message for this session was dropped. If no such up event exists, this object contains a zero value."

::= { bfdSessPerfEntry 4 }

## bfdSessPerfEchoPktIn OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The total number of BFD echo messages received for this BFD session.

It MUST be equal to the least significant 32 bits of bfdSessPerfEchoPktInHC if supported, and MUST do so with the rules spelled out in RFC 2863."

::= { bfdSessPerfEntry 5 }

## bfdSessPerfEchoPktOut OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The total number of BFD echo messages sent for this BFD session.

It MUST be equal to the least significant 32 bits of bfdSessPerfEchoPktOutHC if supported, and MUST do so with the rules spelled out in RFC 2863."

```
::= { bfdSessPerfEntry 6 }
```

```
bfdSessPerfEchoPktDrop OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The total number of BFD echo messages received for this session yet dropped for being invalid.
```

```
It MUST be equal to the least significant 32 bits of bfdSessPerfEchoPktDropHC if supported, and MUST do so with the rules spelled out in RFC 2863."
```

```
::= { bfdSessPerfEntry 7 }
```

```
bfdSessPerfEchoPktDropLastTime OBJECT-TYPE
```

```
SYNTAX TimeStamp
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The value of sysUpTime on the most recent occasion at which received BFD echo message for this session was dropped. If no such up event has been issued, this object contains a zero value."
```

```
::= { bfdSessPerfEntry 8 }
```

```
bfdSessUpTime OBJECT-TYPE
```

```
SYNTAX TimeStamp
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The value of sysUpTime on the most recent occasion at which the session came up. If no such event has been issued, this object contains a zero value."
```

```
::= { bfdSessPerfEntry 9 }
```

```
bfdSessPerfLastSessDownTime OBJECT-TYPE
```

```
SYNTAX TimeStamp
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The value of sysUpTime on the most recent occasion at which the last time communication was lost with the neighbor. If no down event has been issued this object contains a zero value."
```

```
::= { bfdSessPerfEntry 10 }
```

```
bfdSessPerfLastCommLostDiag OBJECT-TYPE
```

```
SYNTAX      IANAbfdDiagTC
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The BFD diag code for the last time communication was lost
    with the neighbor. If such an event has not been issued
    this object contains a zero value."
 ::= { bfdSessPerfEntry 11 }
```

```
bfdSessPerfSessUpCount OBJECT-TYPE
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The number of times this session has gone into the Up
    state since the system last rebooted."
 ::= { bfdSessPerfEntry 12 }
```

```
bfdSessPerfDiscTime OBJECT-TYPE
SYNTAX      TimeStamp
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The value of sysUpTime on the most recent occasion at
    which any one or more of the session counters suffered
    a discontinuity.

    The relevant counters are the specific instances associated
    with this BFD session of any Counter32 object contained in
    the BfdSessPerfTable. If no such discontinuities have
    occurred since the last re-initialization of the local
    management subsystem, then this object contains a zero
    value."
 ::= { bfdSessPerfEntry 13 }
```

```
bfdSessPerfCtrlPktInHC OBJECT-TYPE
SYNTAX      Counter64
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "This value represents the total number of BFD control
    messages received for this BFD session.

    The least significant 32 bits MUST equal to
    bfdSessPerfCtrlPktIn, and MUST do so with
    the rules spelled out in RFC 2863."
 ::= { bfdSessPerfEntry 14 }
```

## bfdSessPerfCtrlPktOutHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This value represents the total number of BFD control messages transmitted for this BFD session.

The least significant 32 bits MUST equal to bfdSessPerfCtrlPktOut, and MUST do so with the rules spelled out in RFC 2863."

::= { bfdSessPerfEntry 15 }

## bfdSessPerfCtrlPktDropHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This value represents the total number of BFD control messages received for this BFD session yet dropped for being invalid.

The least significant 32 bits MUST equal to bfdSessPerfCtrlPktDrop, and MUST do so with the rules spelled out in RFC 2863."

::= { bfdSessPerfEntry 16 }

## bfdSessPerfEchoPktInHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This value represents the total number of BFD echo messages received for this BFD session.

The least significant 32 bits MUST equal to bfdSessPerfEchoPktIn, and MUST do so with the rules spelled out in RFC 2863."

::= { bfdSessPerfEntry 17 }

## bfdSessPerfEchoPktOutHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This value represents the total number of BFD echo messages transmitted for this BFD session.

The least significant 32 bits MUST equal to  
bfdSessPerfEchoPktOut, and MUST do so with  
the rules spelled out in RFC 2863."  
 ::= { bfdSessPerfEntry 18 }

bfdSessPerfEchoPktDropHC OBJECT-TYPE

SYNTAX Counter64

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This value represents the total number of BFD echo  
messages received for this BFD session yet dropped  
for being invalid.

The least significant 32 bits MUST equal to  
bfdSessPerfEchoPktDrop, and MUST do so with  
the rules spelled out in RFC 2863."  
 ::= { bfdSessPerfEntry 19 }

-- BFD Session Discriminator Mapping Table

bfdSessDiscMapTable OBJECT-TYPE

SYNTAX SEQUENCE OF BfdSessDiscMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The BFD Session Discriminator Mapping Table maps a  
local discriminator value to associated BFD session's  
bfdSessIndex found in the bfdSessionTable."

::= { bfdObjects 4 }

bfdSessDiscMapEntry OBJECT-TYPE

SYNTAX BfdSessDiscMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The BFD Session Discriminator Mapping Entry  
specifies a mapping between a local discriminator  
and a BFD session."

INDEX { bfdSessDiscriminator }

::= { bfdSessDiscMapTable 1 }

BfdSessDiscMapEntry ::= SEQUENCE {

    bfdSessDiscMapIndex                    BfdSessIndexTC

}

bfdSessDiscMapIndex OBJECT-TYPE

SYNTAX BfdSessIndexTC



```

MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This object specifies a mapping between a
    local discriminator and a BFD Session in
    the BfdSessTable."
 ::= { bfdSessDiscMapEntry 1 }

```

```
-- BFD Session IP Mapping Table
```

```

bfdSessIpMapTable OBJECT-TYPE
SYNTAX SEQUENCE OF BfdSessIpMapEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "The BFD Session IP Mapping Table maps given
    bfdSessInterface, bfdSessSrcAddrType, bfdSessSrcAddr,
    bfdSessDstAddrType and bfdSessDstAddr
    to an associated BFD session found in the
    bfdSessionTable."
 ::= { bfdObjects 5 }

```

```

bfdSessIpMapEntry OBJECT-TYPE
SYNTAX BfdSessIpMapEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "The BFD Session IP Map Entry contains a mapping
    from the IP information for a session, to the session
    in the bfdSessionTable."
INDEX {
    bfdSessInterface,
    bfdSessSrcAddrType,
    bfdSessSrcAddr,
    bfdSessDstAddrType,
    bfdSessDstAddr
}
 ::= { bfdSessIpMapTable 1 }

```

```

BfdSessIpMapEntry ::= SEQUENCE {
    bfdSessIpMapIndex          BfdSessIndexTC
}

```

```

bfdSessIpMapIndex OBJECT-TYPE
SYNTAX BfdSessIndexTC
MAX-ACCESS read-only
STATUS current
DESCRIPTION

```

```
    "This object specifies the BfdSessIndexTC referred
    to by the indexes of this row. In essence, a mapping is
    provided between these indexes and the BfdSessTable."
 ::= { bfdSessIpMapEntry 1 }
```

```
-- Notification Configuration
```

```
bfdSessUp NOTIFICATION-TYPE
```

```
  OBJECTS {
    bfdSessDiag, -- low range value
    bfdSessDiag  -- high range value
  }
```

```
  STATUS      current
```

```
  DESCRIPTION
```

```
    "This notification is generated when the
    bfdSessState object for one or more contiguous
    entries in bfdSessTable are about to enter the up(4)
    state from some other state. The included values of
    bfdSessDiag MUST both be set equal to this
    new state (i.e: up(4)). The two instances of
    bfdSessDiag in this notification indicate the range
    of indexes that are affected. Note that all the indexes
    of the two ends of the range can be derived from the
    instance identifiers of these two objects. For the
    cases where a contiguous range of sessions
    have transitioned into the up(4) state at roughly
    the same time, the device SHOULD issue a single
    notification for each range of contiguous indexes in
    an effort to minimize the emission of a large number
    of notifications. If a notification has to be
    issued for just a single bfdSessEntry, then
    the instance identifier (and values) of the two
    bfdSessDiag objects MUST be the identical."
```

```
 ::= { bfdNotifications 1 }
```

```
bfdSessDown NOTIFICATION-TYPE
```

```
  OBJECTS {
    bfdSessDiag, -- low range value
    bfdSessDiag  -- high range value
  }
```

```
  STATUS      current
```

```
  DESCRIPTION
```

```
    "This notification is generated when the
    bfdSessState object for one or more contiguous
    entries in bfdSessTable are about to enter the down(2)
    or adminDown(1) states from some other state. The included
    values of bfdSessDiag MUST both be set equal to this new
    state (i.e: down(2) or adminDown(1)). The two instances
```

of bfdSessDiag in this notification indicate the range of indexes that are affected. Note that all the indexes of the two ends of the range can be derived from the instance identifiers of these two objects. For cases where a contiguous range of sessions have transitioned into the down(2) or adminDown(1) states at roughly the same time, the device SHOULD issue a single notification for each range of contiguous indexes in an effort to minimize the emission of a large number of notifications. If a notification has to be issued for just a single bfdSessEntry, then the instance identifier (and values) of the two bfdSessDiag objects MUST be the identical."

```
::= { bfdNotifications 2 }
```

```
-- Module compliance.
```

```
bfdGroups
```

```
    OBJECT IDENTIFIER ::= { bfdConformance 1 }
```

```
bfdCompliances
```

```
    OBJECT IDENTIFIER ::= { bfdConformance 2 }
```

```
-- Compliance requirement for fully compliant implementations.
```

```
bfdModuleFullCompliance MODULE-COMPLIANCE
```

```
    STATUS current
```

```
    DESCRIPTION
```

```
        "Compliance statement for agents that provide full support for the BFD-MIB module. Such devices can then be monitored and also be configured using this MIB module."
```

```
    MODULE -- This module.
```

```
    MANDATORY-GROUPS {
```

```
        bfdSessionGroup,
        bfdSessionReadOnlyGroup,
        bfdSessionPerfGroup,
        bfdNotificationGroup
    }
```

```
    GROUP          bfdSessionPerfHCGroup
```

```
    DESCRIPTION    "This group is mandatory for all systems that are able to support the Counter64 date type."
```

```
    OBJECT         bfdSessSrcAddrType
```

```
    SYNTAX         InetAddressType { unknown(0), ipv4(1),
```

```

                                ipv6(2), ipv6z(4) }
DESCRIPTION  "Only unknown(0), ipv4(1), ipv6(2) and ipv6z(4)
              support are required."

OBJECT       bfdSessSrcAddr
SYNTAX      InetAddress (SIZE (0|4|16|20))
DESCRIPTION  "An implementation is only required to support
              unknown(0), ipv4(1), ipv6(2) and ipv6z(4) sizes."

OBJECT       bfdSessDstAddrType
SYNTAX      InetAddressType { unknown(0), ipv4(1),
                              ipv6(2), ipv6z(4) }
DESCRIPTION  "Only unknown(0), ipv4(1), ipv6(2) and ipv6z(4)
              support are required."

OBJECT       bfdSessDstAddr
SYNTAX      InetAddress (SIZE (0|4|16|20))
DESCRIPTION  "An implementation is only required to support
              unknown(0), ipv4(1), ipv6(2) and ipv6z(4) sizes."

OBJECT       bfdSessRowStatus
SYNTAX      RowStatus { active(1), notInService(2) }
WRITE-SYNTAX RowStatus { active(1), notInService(2),
                          createAndGo(4), destroy(6) }
DESCRIPTION  "Support for createAndWait and notReady is not
              required."

 ::= { bfdCompliances 1 }

```

bfdModuleReadOnlyCompliance MODULE-COMPLIANCE

STATUS current

DESCRIPTION

"Compliance requirement for implementations that only provide read-only support for BFD-MIB. Such devices can then be monitored but cannot be configured using this MIB module."

MODULE -- This module.

```

MANDATORY-GROUPS {
    bfdSessionGroup,
    bfdSessionReadOnlyGroup,
    bfdSessionPerfGroup,
    bfdNotificationGroup
}

```

GROUP bfdSessionPerfHCGroup

DESCRIPTION "This group is mandatory for all systems that

are able to support the Counter64 date type."

OBJECT	bfdSessVersionNumber
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessType
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessDiscriminator
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessDestinationUdpPort
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessSourceUdpPort
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessEchoSourceUdpPort
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessAdminStatus
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessOperMode
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessDemandModeDesiredFlag
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessControlPlaneIndepFlag
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessMultipointFlag
MIN-ACCESS	read-only
DESCRIPTION	"Write access is not required."
OBJECT	bfdSessInterface
MIN-ACCESS	read-only

DESCRIPTION "Write access is not required."

OBJECT bfdSessSrcAddrType  
SYNTAX InetAddressType { unknown(0), ipv4(1),  
ipv6(2), ipv6z(4) }

MIN-ACCESS read-only  
DESCRIPTION "Only unknown(0), ipv4(1), ipv6(2) and ipv6z(4)  
support are required."

OBJECT bfdSessSrcAddr  
SYNTAX InetAddress (SIZE (0|4|16|20))  
MIN-ACCESS read-only  
DESCRIPTION "An implementation is only required to support  
unknown(0), ipv4(1), ipv6(2) and ipv6z(4) sizes."

OBJECT bfdSessDstAddrType  
SYNTAX InetAddressType { unknown(0), ipv4(1),  
ipv6(2), ipv6z(4) }

MIN-ACCESS read-only  
DESCRIPTION "Only unknown(0), ipv4(1), ipv6(2) and ipv6z(4)  
support are required."

OBJECT bfdSessDstAddr  
SYNTAX InetAddress (SIZE (0|4|16|20))  
MIN-ACCESS read-only  
DESCRIPTION "An implementation is only required to support  
unknown(0), ipv4(1), ipv6(2) and ipv6z(4) sizes."

OBJECT bfdSessGTSM  
MIN-ACCESS read-only  
DESCRIPTION "Write access is not required."

OBJECT bfdSessGTSM TTL  
MIN-ACCESS read-only  
DESCRIPTION "Write access is not required."

OBJECT bfdSessDesiredMinTxInterval  
MIN-ACCESS read-only  
DESCRIPTION "Write access is not required."

OBJECT bfdSessReqMinRxInterval  
MIN-ACCESS read-only  
DESCRIPTION "Write access is not required."

OBJECT bfdSessReqMinEchoRxInterval  
MIN-ACCESS read-only  
DESCRIPTION "Write access is not required."

```

OBJECT      bfdSessDetectMult
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

OBJECT      bfdSessAuthPresFlag
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

OBJECT      bfdSessAuthenticationType
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

OBJECT      bfdSessAuthenticationKeyID
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

OBJECT      bfdSessAuthenticationKey
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

OBJECT      bfdSessStorageType
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

OBJECT      bfdSessRowStatus
SYNTAX      RowStatus { active(1) }
MIN-ACCESS  read-only
DESCRIPTION "Write access is not required."

 ::= { bfdCompliances 2 }

```

-- Units of conformance.

```

bfdSessionGroup OBJECT-GROUP
OBJECTS {
    bfdAdminStatus,
    bfdOperStatus,
    bfdNotificationsEnable,
    bfdSessVersionNumber,
    bfdSessType,
    bfdSessIndexNext,
    bfdSessDiscriminator,
    bfdSessDestinationUdpPort,
    bfdSessSourceUdpPort,
    bfdSessEchoSourceUdpPort,
    bfdSessAdminStatus,
    bfdSessOperStatus,
    bfdSessOperMode,

```

```
    bfdSessDemandModeDesiredFlag,
    bfdSessControlPlaneIndepFlag,
    bfdSessMultipointFlag,
    bfdSessInterface,
    bfdSessSrcAddrType,
    bfdSessSrcAddr,
    bfdSessDstAddrType,
    bfdSessDstAddr,
    bfdSessGTSM,
    bfdSessGTSM TTL,
    bfdSessDesiredMinTxInterval,
    bfdSessReqMinRxInterval,
    bfdSessReqMinEchoRxInterval,
    bfdSessDetectMult,
    bfdSessAuthPresFlag,
    bfdSessAuthenticationType,
    bfdSessAuthenticationKeyID,
    bfdSessAuthenticationKey,
    bfdSessStorageType,
    bfdSessRowStatus
}
STATUS      current
DESCRIPTION
    "Collection of objects needed for BFD sessions."
 ::= { bfdGroups 1 }
```

bfdSessionReadOnlyGroup OBJECT-GROUP

```
OBJECTS {
    bfdSessRemoteDiscr,
    bfdSessState,
    bfdSessRemoteHeardFlag,
    bfdSessDiag,
    bfdSessNegotiatedInterval,
    bfdSessNegotiatedEchoInterval,
    bfdSessNegotiatedDetectMult,
    bfdSessDiscMapIndex,
    bfdSessIpMapIndex
}
STATUS      current
DESCRIPTION
    "Collection of read-only objects needed for BFD sessions."
 ::= { bfdGroups 2 }
```

bfdSessionPerfGroup OBJECT-GROUP

```
OBJECTS {
    bfdSessPerfCtrlPktIn,
    bfdSessPerfCtrlPktOut,
    bfdSessPerfCtrlPktDrop,
}
```



```
        bfdSessPerfCtrlPktDropLastTime,
        bfdSessPerfEchoPktIn,
        bfdSessPerfEchoPktOut,
        bfdSessPerfEchoPktDrop,
        bfdSessPerfEchoPktDropLastTime,
        bfdSessUpTime,
        bfdSessPerfLastSessDownTime,
        bfdSessPerfLastCommLostDiag,
        bfdSessPerfSessUpCount,
        bfdSessPerfDiscTime
    }
    STATUS          current
    DESCRIPTION
        "Collection of objects needed to monitor the
         performance of BFD sessions."
    ::= { bfdGroups 3 }
```

```
bfdSessionPerfHCGroup OBJECT-GROUP
    OBJECTS {
        bfdSessPerfCtrlPktInHC,
        bfdSessPerfCtrlPktOutHC,
        bfdSessPerfCtrlPktDropHC,
        bfdSessPerfEchoPktInHC,
        bfdSessPerfEchoPktOutHC,
        bfdSessPerfEchoPktDropHC
    }

    STATUS          current
    DESCRIPTION
        "Collection of objects needed to monitor the
         performance of BFD sessions for which the
         values of bfdSessPerfPktIn, bfdSessPerfPktOut
         wrap around too quickly."
    ::= { bfdGroups 4 }
```

```
bfdNotificationGroup NOTIFICATION-GROUP
    NOTIFICATIONS {
        bfdSessUp,
        bfdSessDown
    }
    STATUS          current
    DESCRIPTION
        "Set of notifications implemented in this
         module."
    ::= { bfdGroups 5 }
```

END

## 6. Security Considerations

As BFD may be tied into the stability of the network infrastructure (such as routing protocols), the effects of an attack on a BFD session may be very serious. This ultimately has denial-of-service effects, as links may be declared to be down (or falsely declared to be up.) As such, improper manipulation of the objects represented by this MIB may result in denial of service to a large number of end-users.

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations. These are the tables and objects and their sensitivity/vulnerability:

- o `bfdAdminStatus` - Improper change of `bfdAdminStatus`, from `enabled(1)` to `disabled(2)`, can cause significant disruption of the connectivity to those portions of the Internet reached via all the applicable remote BFD peers.
- o `bfdOperStatus` - Improper change of `bfdOperStatus`, from `up(1)` to `down(2)` or `up(1)` to `adminDown(3)`, can cause significant disruption of the connectivity to those portions of the Internet reached via all the applicable remote BFD peers.
- o `bfdSessAdminStatus` - Improper change of `bfdSessAdminStatus`, from `enabled(1)` to `disabled(2)`, can cause significant disruption of the connectivity to those portions of the Internet reached via the applicable remote BFD peer.
- o `bfdSessOperStatus` - Improper change of `bfdSessOperStatus`, from `up(1)` to `down(2)` or `up(1)` to `adminDown(3)`, can cause significant disruption of the connectivity to those portions of the Internet reached via the applicable remote BFD peer.
- o `bfdSessDesiredMinTxInterval`, `bfdSessReqMinRxInterval`, `bfdSessReqMinEchoRxInterval`, `bfdSessDetectMult` - Improper change of this object can cause connections to be disrupted for extremely long time periods when otherwise they would be restored in a relatively short period of time.
- o Some management objects define the BFD session whilst other management objects define the parameter of the BFD session. It is particularly important to control the support for SET access to those management objects that define the BFD session, as changes

to them can be disruptive. Implementation SHOULD NOT allow changes to following management objects when bfdSessState is up(4):

- \* bfdSessVersionNumber
- \* bfdSessType
- \* bfdSessDestinationUdpPort
- \* bfdSessMultipointFlag
- \* bfdSessInterface
- \* bfdSessSrcAddrType
- \* bfdSessSrcAddr
- \* bfdSessDstAddrType
- \* bfdSessDstAddr

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

- o The bfdSessTable may be used to directly configure BFD sessions. The bfdSessMapTable can be used indirectly in the same way. Unauthorized access to objects in this table could result in disruption of traffic on the network. This is especially true if an unauthorized user configures enough tables to invoke a denial of service attack on the device where they are configured, or on a remote device where the sessions terminate.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP. These are the tables and objects and their sensitivity/vulnerability:

- o The bfdSessPerfTable both allows access to the performance characteristics of BFD sessions. Network administrators not

wishing to show this information should consider this table sensitive.

The `bfdSessAuthenticationType`, `bfdSessAuthenticationKeyID`, and `bfdSessAuthenticationKey` objects hold security methods and associated security keys of BFD sessions. These objects SHOULD be considered highly sensitive objects. In order to prevent this sensitive information from being improperly accessed, implementers MAY disallow access to these objects.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure "for example by using IPsec", even then, there is no control as to who on the secure network is allowed to access and GET/SET "read/change/create/delete" the objects in these MIB modules.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework (see [RFC3410], section 8), including full support for the SNMPv3 cryptographic mechanisms "for authentication and privacy".

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module, is properly configured to give access to the objects only to those principals "users" that have legitimate rights to indeed GET or SET "change/create/delete" them.

## 7. IANA Considerations

The MIB module in this document uses the following IANA-assigned OBJECT IDENTIFIER values recorded in the SMI Numbers registry:

Descriptor	OBJECT IDENTIFIER value
-----	-----
<code>bfdMib</code>	{ mib-2 XXX }

[RFC-Editor's Note (to be removed prior to publication): the IANA is requested to assign a value for "XXX" under the 'mib-2' subtree and to record the assignment in the SMI Numbers registry. When the assignment has been made, the RFC Editor is asked to replace "XXX" (here and in the MIB module) with the assigned value and to remove this note.]

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