Resource Indicators for OAuth 2.0

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Abstract

This straw-man specification defines an extension to The OAuth 2.0 Authorization Framework that enables the client and authorization server to more explicitly to communicate about the protected resource(s) to be accessed.

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Table of Contents

- 1. Introduction
 - **1.1. Requirements Notation and Conventions**
 - 1.2. Terminology
- 2. Resource Parameter
- 3. IANA Considerations
- 4. Security Considerations
- 5. References
 - 5.1. Normative References

5.2. Informative References

Appendix A. Acknowledgements Appendix B. Document History

Authors' Addresses

1. Introduction

Several years of deployment and implementation experience with OAuth 2.0 [RFC6749] has uncovered a need, in some circumstances, for the client to explicitly signal to the authorization sever where it intends to use the access token it is requesting.

Knowing which resource server will process the access token enables the authorization server to construct the token as necessary for that entity. Properly encrypting the token (or content within the token) to a particular resource server, for example, requires knowing which resource server will receive and decrypt the token. Furthermore, various resource servers oftentimes have different requirements with respect to the data contained in, or referenced by, the token and knowing the resource server where the client intends to use the s token allows the the authorization server to mint the token accordingly.

Specific knowledge of the intended recipient(s) of the access token also helps facilitate improved security characteristics of the token itself. Bearer tokens, currently the only defined type of OAuth access token, allow any party in possession of a token to get access to the associated resources. To prevent misuse, two important security assumptions must hold: bearer tokens must be protected from disclosure in storage and in transit and the access token must only be valid for use at a specific resource server and for a specific scope. When the authorization server is informed of the resource server that will process the access token, it can restrict the intended audience of that token such that it cannot be used at other resource servers. Section 5.2 of OAuth 2.0 Authorization Framework: Bearer Token Usage [RFC6750] prescribes including the token's intended recipients within the token to prevent token redirect.

Scope, from Section 3.3 of OAuth 2.0 [RFC6749], sometimes is overloaded to convey the location or identity of the resource server, however, doing so isn't always feasible or desirable. Scope is typically about what access is being requested rather than where that access will be redeemed (e.g. email, user:follow, user_photos, and channels:read are a small sample of scope values in use).

A means for the client to signal to the authorization sever where it intends to use the access token it's requesting is important and useful. A number of implementations and deployments of OAuth 2.0 have already employed proprietary parameters toward that end. This specification aims to provide a standardized and interoperable alternative to the proprietary approaches going forward.

1.1. Requirements Notation and Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 [RFC2119].

1.2. Terminology

This specification uses the terms "access token", "refresh token", "authorization server", "resource server", "authorization endpoint", "authorization request", "authorization response", "token endpoint", "grant type", "access token request", "access token response", and "client" defined by The OAuth 2.0 Authorization Framework [RFC6749].

2. Resource Parameter

The client may indicate the resource server(s) for which it is requesting an access token by including the following parameter in the request.

resource

OPTIONAL. The value of the resource parameter indicates a resource server where the requested access token will be used. It MUST be an absolute URI, as specified by Section 4.3 of[RFC3986], and MUST NOT include a query or fragment component. If the authorization server fails to parse the provided value or does not consider the resource server acceptable, it MUST reject the request and provide an error response with the error code invalid_resource. Multiple resource parameters may be used to indicate that the issued token is intended to be used at multiple resource servers.

When an access token will be returned from the authorization endpoint, the resource parameter is used in the authorization request to the authorization endpoint as defined in Section 4.2.1 of OAuth 2.0 [RFC6749]. An example of an authorization request where the client tells the authorization server that it wants a token for use at https://rs.example.com/ is shown in Figure 1 below.

GET /as/authorization.oauth2?response_type=token &client_id=s6BhdRkqt3&state=laeb &redirect_uri=https%3A%2F%2Fclient%2Eexample%2Ecom%2Fcb &resource=https%3A%2F%2Frs.example.com%2F HTTP/1.1 Host: authorization-server.example.com

Figure 1: Protected Resource Request

When the access token is returned from the token endpoint, the request parameter is included in the token request to the token endpoint. Sections 4.1.1, 4.3.1, 4.4.2, 4.5 and 6 of OAuth 2.0 [RFC6749] define requests to the token endpoint with different grant types. An example of a token request, using a refresh token, where the client tells the authorization server that it wants a token for use at https://rs.example.com/ is shown in Figure 2 below.

POST /as/token.oauth2 HTTP/1.1 Host: authorization-server.example.com Authorization: Basic czZCaGRSa3F0Mzpoc3FFeIFsVW9IQUU5cHg0RINyNHIJ Content-Type: application/x-www-form-urlencoded

grant_type=refresh_token &refresh_token=4LTC8lb0acc6Oy4esc1Nk9BWC0imAwH &resource=https%3A%2F%2Frs.example.com%2F

Figure 2: Protected Resource Request

The resource parameter indicates the physical location of resource server, typically as an https URL, where the client intends to use the requested access token. This enables the authorization server to apply policy as appropriate for the resource, such as determining the type and content of the token to be issued, if and how the token is to be encrypted, and applying appropriate audience restrictions to the token.

The client SHOULD provide the most specific URI that it can for the set of resources or API it intends to access. In practice a client will know a base URI for the resource server application that it interacts with,

which is appropriate to use as the value of the resource parameter. The client SHOULD use the base URI for the API unless specific knowledge of resource server dictates the client use a shorter path. For example, the value https://rs.example.com/ would be used for a resource server that is the exclusive application on that host, however, if the resource server is one of many applications on that host, something like https://rs.example.com/application/ would be used. Another example, for an API like SCIM [RFC7644] that has multiple endpoints such as https://rs.example.com/scim/Users, https://rs.example.com/scim/Groups, and https://rs.example.com/scim/Schemas The client should use https://rs.example.com/scim/ as the resource so that the issued access token is valid for all the endpoints of the SCIM API.

The authorization server SHOULD audience restrict the access token to the resource server(s) indicated by the resource parameter. Audience restrictions can be communicated in JSON Web Tokens [RFC7519] with the aud claim and the top-level member of the same name provides the audience restriction information in a Token Introspection [RFC7662] response. The authorization server may use the exact resource value as the audience or it may map from that value to a more general URI or abstract identifier for the resource server.

The requested resource pertains to the access token that is the expected result of the request and not to the underlying access granted by the resource owner.

3. IANA Considerations

[[TODO: "invalid_resource" for authorization response and token response and "resource" for authorization request and token request.]]

4. Security Considerations

An access token that is audience restricted to a resource server, which obtains the token legitimately, cannot be used to access resources on behalf of the resource owner at other resource servers. The resource parameter enables a client to indicate the resource server where the requested access token will be used, which in turn enables the authorization server to apply the appropriate audience restrictions to the token.

Some Resource servers may host user content or be multi-tenant. In order to avoid attacks that might confuse a client into sending a AT to a user controlled resource it is important to use the a specific resource URI including path and not use just a host with no path. This will cause any AT issued for accessing the user controlled resource to have a invalid audience if replayed against the legitimate resource API.

Although multiple occurrences of the resource parameter may be included in a request, using only a single resource parameter is encouraged. A bearer token that has multiple intended recipients (audiences) can be used by any one of those recipients at any other. Thus, a high degree of trust between the involved parties is needed when using access tokens with multiple audiences. Furthermore an authorization server may be unwilling or unable to fulfill a token request with multiple resources.

[[TODO: I continue to question the value of allowing multiple resources vs the functional and security complexity that comes with doing so. Writing the preceding paragraph just underscores that concern. So just noting it here.]]

5. References

5.1. Normative References

- [RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, DOI 10.17487/RFC2119, March 1997.
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[RFC7644]	Hunt, P., Grizzle, K., Ansari, M., Wahlstroem, E. and C. Mortimore, "System for Cross-domain Identity Management: Protocol", RFC 7644, DOI 10.17487/RFC7644, September 2015.
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Appendix A. Acknowledgements

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George Fletcher, Hannes Tschofenig (for authoring [I-D.draft-tschofenig-oauth-audience]), Hans Zandbelt, Justin Richer, Michael Jones, Nat Sakimura, Phil Hunt, Sergey Beryozkin, and Anthony "no go" Nadalin.

Appendix B. Document History

[[to be removed by the RFC Editor before publication as an RFC]]

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• Initial draft to define a resource parameter for OAuth 2.0.

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